# A multi-dimensional crime spatial pattern analysis and prediction model based on classification 

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#### Abstract

This article presents a multi-dimensional spatial pattern analysis of crime events in San Francisco. Our analysis includes the impact of spatial resolution on hotspot identification, temporal effects in crime spatial patterns, and relationships between various crime categories. In this work, crime prediction is viewed as a classification problem. When predictions for a particular category are made, a binary classifica-tion-based model is framed, and when all categories are considered for analysis, a multiclass model is formulated. The proposed crime-prediction model (HotBlock) utilizes spatiotemporal analysis for predicting crime in a fixed spatial region over a period of time. It is robust under variation of model parameters. HotBlock's results are compared with baseline real-world crime datasets. It is found that the proposed model outperforms the standard DeepCrime model in most cases.


## KEYWORDS

classification, ensemble learning, hotspot analysis, spatiotemporal analysis

## 1 | INTRODUCTION

Decades of study have firmly established that crime shows geographical (ie, spatial) patterns [1]. Analysis of spatial patterns is a standard research approach in criminology, just as it is in ecology, epidemiology, and other fields. Spatial patterns may have different dimensionalities, as they can involve points, lines, or areas; they may also vary with resolution. Crime-pattern analysis may be conducted at the level of census tracts, zip-code units, street segments, counties, states, or countries. In this work, after considering a number of possible resolutions, we find and utilize one that seems optimal for crime prediction.

Spatial pattern analysis can be density-based (area-based) or distance-based. However, Euclidean distance is not always useful in identifying urban crime patterns: Places that
are close together on a map (in terms of Euclidean distance) may in fact be very isolated from each other if they are not joined by streets, are on opposite sides of a river with few bridges, or are in neighborhoods separated by some invisible economic or social barrier that keeps residents apart. On the other hand, density- or area-based spatial pattern analysis seems to fit naturally with the intuitive concept that cities are built up of neighborhoods. Density-based analysis can be further categorized as global or local. The first considers the ratio of observed crime events to the area of the region under study; the latter measures crime incidence for different units within that region.

The spatial pattern is only one aspect of the distribution of crime; there are also temporal patterns. Many researchers have studied variation in crime rates between day and night, weekday and weekend, or among different seasons of the

[^0]year [2,3]. Crime spatial patterns are sometimes governed by their temporal aspect. For example, in countries with cold winters, pickpockets will go to the beach only during the summer when there are large crowds and not in winter when the beach is empty. Spatiotemporal patterns thus depend on many factors: weather, census parameters, the environment, the points of interest in an area, and more.

The goal of spatiotemporal analysis of crime patterns [4] is to find hotspots [5], that is, areas on the map where the concentration of crime is higher than elsewhere. Hotspots can have various dimensionalities. They can be zero-dimensional if the crime occurs at very specific places. For example, a map showing the location of bank robberies will typically show the locations of various banks as dots. A discrete location (example: bank) at which crimes are frequent is called a hotplace, and in analysis is typically shown on a map with a dot, the size of which is proportional to the number of crime events at that place. Thus, a frequently robbed bank would be shown by a large dot, while a never-robbed bank would be shown by a tiny one. In one-dimensional hotspot analysis, a street (linear structure) is identified as the hotspot. In two-dimensional hotspot analysis, by contrast, hotspots may have any shape: circular, elliptical, rectangular, polygonal, etc. They are often chosen to coincide with zip-code units, census tracts, or political districts.

We have undertaken spatiotemporal analysis of crime patterns in New York and San Francisco; however, only spatial analysis for San Francisco is discussed in the present paper. The spatial analysis is done at four levels: census tract, zipcode unit, district, and grid block (HotBlock Approach). The hotspot units at each level of analysis are identified. We also study daily, weekly, and seasonal variations in the crime rates of these hotspot units. A crime-prediction model based on spatiotemporal analysis is proposed, and its performance is evaluated for datasets from New York and San Francisco.

## 2 | LITERATURE REVIEW

Andresen [6] performed a spatial analysis of crime events that occurred in Vancouver, Canada. Crime rates in different spatial regions were calculated and interpreted from a standpoint integrating two of the most popular theoretical frameworks in criminology: social disorganization theory and routine-activity theory. Instead of utilizing the residential population of the spatial region to calculate the crime rate, the author suggested employing the ambient population, a better measure of the expected number of people in any region at any given time. The crime rates for three categories (auto theft, breaking and entering, and violent crime) were calculated using both the residential and the ambient populations; it was found that the ambient population represented the population at risk better than the residential.

Later, Andresen [7] investigated the importance of immediate spatial neighbors in local crime-pattern analysis. Some of the standard methods used for spatial pattern testing, such as Moran's I, are global in nature, that is, they give a single statistic for the whole study area, even though the study area is a collection of many small regions. This can be problematic when a statistically insignificant area adjoins an area of high importance. For this reason, Andresen used Local Indicators of Spatial Association (LISA) [8] to classify regions as local clusters.

Cowen and others [9] performed a spatiotemporal analysis of crime events in Miami-Dade County neighborhoods. The model predicted crime patterns in space and time based on land use and walkability. Ordinary least squares regression and spatial analysis incorporating social disorganization theory and routine-activity theory were used to investigate the relationship of land use and violent crime rates. A walkability index was calculated based on four factors: distance from public transportation, distance from bike lanes, street intersection density, and access to amenities. It was found that higher walkability was correlated with a greater number of aggravated assaults, while increase in land-use diversity was correlated with increases in both aggravated assault and larceny.

Vildosola and others [10] applied risk terrain modeling to residential and vehicle burglary rates in Coral Gables, Florida. The focus of their work was to verify that risky places identified by the sociological model were indeed high crime areas. This information could be used to predict future hotspots for more efficient deployment of resources. To identify risky places within the study area, various risk factors (the number of alcohol vendors, car dealers, gas stations, bars, schools, grocery stores, and restaurants) were considered. Regression was used to provide a weight corresponding to each risk factor. It was found that risky places identified by the study had high crime rates according to police records.

Zheng and others [11] have proposed a novel framework for crime prediction based on neural networks. Their model, named DeepCrime, considers all the dynamics of crime and has been found to be considerably more efficient than state-of-the-art baselines. The DeepCrime model frames a crime matrix representing all (in the study, four) categories of crime sequences across specified time slots in a region. DeepCrime was tested on a dataset from New York. The sensitivity of the model was tested by varying each parameter while keeping the others fixed. It was found that DeepCrime was robust and that there was no major performance degradation with small changes in parameters.

## 3 | PROPOSED METHODOLOGY

This research addresses the following questions: (a) Is there any correlation between crimes in different crime
categories or are crime events completely independent? (Section 3.2) (b) Is there any relation between the characteristics of the community in an area and the prominent category of crime in that area? (Section 3.2) (c) Does the resolution level of the spatial analysis have any impact on hotspot results? (Section 3.3) (d) Is there a temporal influence on crime spatial patterns? (Section 3.4) (e) Can spatiotemporal analysis be used to create a crime-prediction model? (Section 3.5) (f) If so, is the prediction model sensitive to the spatiotemporal parameters used for analysis? (Section 4.3).

## 3.1 | Dataset description

As discussed in Section 1, there are many indicators that could be considered in relation to the crime rate, among them weather indicators, social media indicators [12,13,14], census-based indicators, and crime history indicators. In this work, the last two are considered for analysis. The proposed models and other baselines are evaluated on the following datasets:

1. San Francisco Crime Dataset: This dataset contains crime events collected from January 2014 to December 2014 with 37 different categories of crime. Of these, 13 contain a sufficient number of instances for evaluation of proposed models and analysis.
2. New York City (NYC) Crime Dataset: This dataset contains crime events collected from January 2014 to December 2014 with 68 different categories of crime. Of these, only four are selected. The same set of four crime categories is taken in the baseline (DeepCrime [11]) with which we have compared our proposed model.
3. San Francisco Census Dataset: The San Francisco Crime Dataset contains police department districts, while census data are organized by zip code. These data must be properly aggregated according to districts to be used for analysis. From the census data, we extract information about how many people in the districts of San Francisco have a high annual income (more than $\$ 50000$ ), are below the poverty line, have a low (less than 12th grade) educational level (males only), or live in high-priced housing (costing more than $\$ 500000$ ).

## 3.2 | Crime rates for each category and correlation analysis for San Francisco

San Francisco is divided into districts for policing. The population of each district can be found from the census dataset. The census statistics are reported according to zip codes; by taking zip codes falling within a district as a unit, a dataset
can be prepared from census statistics which contains dis-trict-wise population. This dataset along with the crime dataset is utilized to calculate crime rates for each category under study, as shown in Table 1.

It can be inferred from the Table 1 that the Mission and Southern districts have the highest crime rates, whereas Taraval, Bayview, Ingleside, and Richmond are on the low side. Theft is least common in the Bayview district, which has the smallest percentage of the population having a high income. Tenderloin has a large percentage of the population having low education and below the poverty line; it also has major drug, assault, robbery, and trespass problems. These results verify social disorganization theory which relates the characteristics of the community living in an area with the category of crime and the crime rate [15]. It is observed that the percentage of the population below the poverty line and the percentage of the male population having low education tend to be similar in every district (ie, a district that has a low percentage of the male population with little education typically has a low percentage of the population below the poverty line, as shown in Figure 1). High housing price (more than $\$ 500000$ ) and high annual income (more than $\$ 50000$ ) are also distributed similarly across the districts, as shown in Figure 2. (The thresholds for high income and housing price are simply the average values taken from San Francisco census data.). However, Northern (\#2) and Ingleside (\#9) districts are anomalous on both charts.

Only 13 out of 37 crime categories have a sufficient number of instances for correlation analysis. The Pearson correlation coefficient is calculated between all pairs of these 13 categories; total crime instances are also treated as a separate category. It is clear from Table 2 that every crime category is positively correlated with every other across the districts. The correlation coefficient is high especially for certain pairs: Robbery and Weapons Law, Robbery and Trespass, Assault and Weapons Law, Drunkenness and Sex Offences (Forcible). On the other hand, the correlations between Drugs and Vehicle Theft, Prostitution and Theft, Prostitution and Drugs, and Drunkenness and Theft, although positive, were very low.

## 3.3 | Crime spatial pattern analysis for San Francisco

As discussed in Section 1, spatial pattern analysis can be done at different resolutions. This study aims to identify the impact of spatial resolution on hotspot detection. Spatial pattern analysis is done at three resolutions, namely at census tract, zip-code, and district level. (In Section 3.5, a grid-based approach (the HotBlock Approach), which operates at yet another spatial resolution, will be introduced.) The finest resolution of spatial analysis is census
TABLE 1 Crime rates (per 100000 inhabitants) for crime categories across districts of San Francisco

| Crime category | Northern (2) ${ }^{\text {a }}$ | Park (4) | Ingleside (9) | Bayview (10) | Richmond (1) | Central (3) | Taraval (8) | Tenderloin (5) | Mission (7) | Southern (6) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Larceny/theft | 7091.75 | 3279.06 | 979.18 | 877.20 | 1832.18 | 3912.82 | 1132.42 | 4389.52 | 5488.85 | 10350.70 |
| Weapons law | 115.99 | 80.26 | 76.00 | 104.40 | 15.72 | 54.81 | 29.00 | 282.02 | 431.12 | 199.74 |
| Trespass | 147.03 | 84.84 | 29.52 | 42.02 | 26.94 | 127.23 | 36.78 | 212.34 | 384.83 | 213.67 |
| Vehicle theft | 865.84 | 786.52 | 676.64 | 432.03 | 371.60 | 371.90 | 350.83 | 301.92 | 1955.96 | 645.66 |
| Robbery | 145.40 | 68.79 | 85.59 | 57.78 | 37.05 | 106.68 | 39.61 | 255.47 | 361.68 | 193.54 |
| Assault | 1354.31 | 754.41 | 577.77 | 574.51 | 282.91 | 763.38 | 337.39 | 2617.78 | 3503.95 | 1927.69 |
| Drug/narcotic | 633.86 | 509.06 | 144.63 | 187.78 | 119.00 | 233.91 | 71.44 | 2405.44 | 1550.88 | 904.23 |
| Kidnapping | 55.54 | 20.64 | 32.47 | 22.98 | 15.72 | 28.38 | 14.15 | 66.36 | 101.27 | 52.64 |
| Missing person | 379.01 | 793.40 | 259.00 | 254.10 | 194.22 | 209.44 | 178.24 | 391.51 | 1385.96 | 743.21 |
| Sex offenses (forcible) | 50.64 | 38.98 | 17.71 | 17.07 | 15.72 | 37.19 | 14.15 | 76.31 | 199.65 | 74.32 |
| Prostitution | 40.84 | 0.00 | 2.21 | 0.66 | 2.25 | 69.49 | 2.83 | 19.91 | 263.30 | 37.16 |
| Arson | 37.57 | 11.47 | 12.54 | 19.70 | 8.98 | 18.60 | 8.49 | 19.91 | 72.34 | 38.71 |
| Drunkenness | 52.28 | 57.33 | 15.50 | 14.44 | 19.09 | 53.83 | 15.56 | 116.12 | 283.56 | 114.58 |
| Total | 10970.07 | 6484.75 | 2908.75 | 2604.68 | 2941.37 | 5987.65 | 2230.88 | 11154.61 | 15983.33 | 15495.86 |



FIGURE 1 Correspondence between percentages of the population having low education (males only) and living below the poverty line across districts of San Francisco


FIGURE 2 Correspondence between percentages of population having an income over 50000 and living in houses costing over 500000 across districts of San Francisco
tract level, as shown in Figure 3. In this work, we perform polygon density analysis, a neighborhood-based statistical method that provides a density of crime events within each polygon (raster cell). A raster cell can be a census tract, a zip-code area, a district, or even the complete study area. The ranges shown on the left of all spatial pattern maps represent crime density. In all the analyses performed in this work, only properly geocoded crimes were included in the study and crime events are geocoded with more than acceptable hit rate [16].

In the previous section, crime rates per district were calculated and discussed. While crime rates take the population of the district into account, polygon density maps consider the area. It can be inferred from the spatial analysis at the
TABLE 2 Pearson correlation coefficient between crime rates by category across districts of San Francisco

|  | $C_{1}$ | $C_{2}$ | $C_{3}$ | $C_{4}$ | $C_{5}$ | $C_{6}$ | $C_{7}$ | $C_{8}$ | C9 | $C_{10}$ | $C_{11}$ | $C_{12}$ | $C_{13}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Total $C_{1}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Larceny/theft $C_{2}$ | 0.8851 |  |  |  |  |  |  |  |  |  |  |  |  |
| Weapons law $C_{3}$ | 0.8268 | 0.4826 |  |  |  |  |  |  |  |  |  |  |  |
| Trespass $C_{4}$ | 0.9224 | 0.6636 | 0.9379 |  |  |  |  |  |  |  |  |  |  |
| Vehicle theft $C_{5}$ | 0.6139 | 0.3282 | 0.7189 | 0.7391 |  |  |  |  |  |  |  |  |  |
| Robbery $C_{6}$ | 0.8847 | 0.5848 | 0.973 | 0.9719 | 0.6931 |  |  |  |  |  |  |  |  |
| Assault $C_{7}$ | 0.8945 | 0.5946 | 0.9812 | 0.9667 | 0.6712 | 0.9932 |  |  |  |  |  |  |  |
| Drug/narcotic $C_{8}$ | 0.7301 | 0.453 | 0.8387 | 0.7664 | 0.3137 | 0.8492 | 0.8824 |  |  |  |  |  |  |
| Kidnapping $C_{9}$ | 0.8747 | 0.5844 | 0.9533 | 0.9478 | 0.7514 | 0.9816 | 0.9699 | 0.7931 |  |  |  |  |  |
| Missing person $C_{10}$ | 0.7617 | 0.4984 | 0.8021 | 0.8258 | 0.8873 | 0.758 | 0.7717 | 0.5041 | 0.7453 |  |  |  |  |
| Sex offenses (forcible) $C_{11}$ | 0.8281 | 0.5028 | 0.9411 | 0.9648 | 0.8603 | 0.9404 | 0.9319 | 0.6839 | 0.9299 | 0.8926 |  |  |  |
| Prostitution $C_{12}$ | 0.6506 | 0.3437 | 0.7885 | 0.8589 | 0.8788 | 0.8045 | 0.765 | 0.4278 | 0.8116 | 0.7903 | 0.9303 |  |  |
| Arson $C_{13}$ | 0.8395 | 0.6223 | 0.847 | 0.9054 | 0.8695 | 0.8577 | 0.8398 | 0.5021 | 0.9003 | 0.8182 | 0.9215 | 0.8963 |  |
| Drunkenness $C_{14}$ | 0.8376 | 0.5168 | 0.9436 | 0.9696 | 0.8215 | 0.9433 | 0.9384 | 0.7103 | 0.9148 | 0.8951 | 0.9951 | 0.9096 | 0.8929 |

census tract level, zip-code level (Figure 4), and district level (Figure 5) that areas identified as hotspots in analysis at one resolution might not be so identified at another, for example, when a small area with a high crime rate is surrounded by a large area with a very low one. This is why the selection of the level of analysis (resolution) is vital in spatial pattern analysis.

Another vital aspect of spatial analysis is investigating the spatial correlation between spatial patterns. To identify hotspot units in spatial patterns, all spatial units must be compared with each other to determine which has a greater relative concentration of crime. Spatial correlation [17] aims at identifying the number of neighbors around a point within a specified distance [18]. This distance plays a vital role in assessment [19]: If it is taken inappropriately, the whole analysis will be far from reality. For this reason, before conducting hotspot analysis using the well-known Getis-Ord approach, the distance is identified using the incremental spatial au-to-correlation model. The Getis-Ord approach identifies intense clusters of crime events in the study area. The intensity of clustering is represented by $Z$-scores, large $Z$-scores corresponding to more intense clusters of crime events. Before applying the Getis-Ord approach, a critical distance must be identified, within which a point can be said in the neighborhood of centroid. Peak Z-scores are found at 2080 m and 3360 m, as shown in Figure 6; these are used for identifying the hotspots shown in Figure 7.

### 3.4 Temporal effect on crime spatial pattern

Another vital aspect that must be kept in mind during hotspot analysis is time duration. Both long-term and short-term hotspots have their advantages and disadvantages [20].

As discussed earlier in Section 1, past research has proven that there is a temporal effect on crime spatial patterns [21]. To investigate this, an appropriate temporal parameter must be chosen. Splitting crime events according to the season in which they occur is one such approach. Although this can be effective in regions with pronounced differences between the seasons, we have not employed it in this study: San Francisco does not experience marked seasonal weather changes, with temperature and rainfall varying only slightly from season to season.

Another investigative approach looks at changes in spatial pattern from weekday to weekend. On weekends, people's routines often change drastically, and persons who usually stay at home during the late-night hours may be found outside. In accordance with routine-activity theory, this change in routine may have an impact on spatial patterns of crime, but this is not very marked in San Francisco and New York. Temporal effect on crime spatial patterns for San Francisco


FIGURE 3 Polygon density spatial analysis of crime events at census tract level


FIGURE 4 Polygon density spatial analysis of crime events at zip-code level


FIGURE 5 Polygon density spatial analysis of crime events at district level
is shown in Figure 8A-8D. Figure 8D, showing weekend crime in San Francisco, does feature an additional blue patch in the top right part of the map not seen in the weekday map (Figure 8C); thus, there is some shift in spatial patterns. Interestingly, this change on the weekend mostly occurs at night (22:00-5:00), as can be seen by comparing Figure 8B and 8D. Similar trends are visible in the New York maps shown in Figure 9A-9D. All crime events that happened between 5:00 and 22:00 are contained in the daytime density


FIGURE 6 Variation of Z-Score for incremental spatial autocorrelation


FIGURE 7 Getis-Ord Hotspot analysis of crime events in San Francisco
maps, while those happened between 22:00 and 5:00 are contained in the nighttime density maps. (A similar analysis is done in [22].) Street lights may also play a role in outdoor crime events that take place from 19:00 to 5:00. The influence of street lights is investigated in [23] and [24], but is not considered in the present work.

## 3.5 | Model for crime prediction

Consider a spatiotemporal dataset $D$ of crime history events for a particular city/country, with feature set $F=\left\{f_{1}, f_{2}, \ldots, f_{n}\right\}$ and class labels $C$ representing crime categories. The objective is to achieve more accurate crime prediction for each category in $C$, minimizing classification errors and clearly indicating the confidence of each prediction. In our classifi-cation-based crime-prediction model, we refer to the set of regions (potentially including census tracts, districts, or, in the case of the GridIntersect approach, grid blocks) in the area under study as $R$ and the time interval (the time period for which all crime events are collected together in an instance in the crime matrix) as $T$. Crime datasets from San Francisco and New York City are preprocessed to have the same attributes: Month, Day, DayOfWeek, Hour, Minute, Region


FIGURE 8 Crime-density map of San Francisco: (A) Daytime, (B) Nighttime, (C) Weekday, and (D) Weekend
(District in case of San Francisco and BORO_NM (Name of the borough in which the incident occurred) in case of New York), Crime Category, $X$ (latitude), and $Y$ (longitude). All the instances in both datasets are arranged chronologically.

The proposed crime-prediction model using spatiotemporal analysis consists of two main phases: crime hotspot identification and crime prediction.

### 3.5.1 | PHASE I: Crime hotspot identification

Given a spatiotemporal dataset $D$ containing the location ( $X$, $Y$ ), time, and date of each event (and possibly other features), we seek to identify the regions of the study map where the concentration of crime is highest. To accomplish this task, two-dimensional hotspot analysis is conducted. The proposed grid-based approach, termed the HotBlock approach, consists of dividing the map into quads according to a grid that best fits the map. The grid used in this study is a square grid $G_{\mathrm{nxn}}$, as shown in Figure 10.

In Algorithm 1, $I$ is the set of instances in the dataset $D$. Every instance contains a set of features $F$, including the latitude


FIGURE 9 Crime-density map of New York City: (A) Daytime, (B) Nighttime, (C) Weekday, and (D) Weekend
and longitude. Block is the set of grid blocks that are identified by the GridIntersect approach (described in the next paragraph), and Count ${ }_{\text {Block }_{b}}^{C_{j}}$ is the count of the number of crime incidences of category $C_{j}$ that belong to grid block Block $_{b}$. Count is the set of all counts for all grid blocks and crime categories.

The GridIntersect approach first simply fits a grid onto the area under study. The extreme coordinates, that is the maximum values of $X$ and $Y$ in the study area, are calculated, and a polygon is formed. This polygon can be divided into grid blocks according to a predefined number of rows and columns or based on a block size given in forming the grid. In this work, a square grid is used, with grid blocks of variable sizes. The objective of Algorithm 1 is to calculate the number of instances of a particular category of crime that belong to each grid block. However, the GridIntersect approach will not always yield the same size grid blocks, as is clear from Figure 10. Some grid blocks which are near the boundary of the study area may have less area than those that lie completely inside the study area.

Algorithm 2 finds AvgCount ${ }^{C_{j}}$, the average number of instances that belong to each grid block for a particular category of crime $C_{j}$. This algorithm is used to discover a local threshold for the existence of a particular category of crime $C_{j}$ across the given time interval $T$ in region/grid block Block $_{b}$. Thus, there will be a separate local threshold for each category of crime. Instead of taking the exact average value to be the threshold,


FIGURE 10 Grid Intersection Map for San Francisco

## Algorithm 1 BlockInstanceCount algorithm

```
procedure BlOCKInSTANCECOUNT( }D,I
    Block }\leftarrow\mathrm{ GridIntersect Approach(D)
    for month in range(1,13)
            day in range (1,31, ) do
            if }\mp@subsup{I}{i}{}(X,Y)\in\mp@subsup{\textrm{Block}}{b}{}\mathrm{ then
                Count \mp@subsup{Block}{b}{\prime}}=\mp@subsup{C}{\mp@subsup{C}{j}{\prime}}{Count}\mp@subsup{\mathrm{ Block }}{b}{\prime}+
            end if
            end for
        end for
        Count }\leftarrow\mp@subsup{\mathrm{ Count }}{\mp@subsup{\mathrm{ Block }}{b}{\prime}}{\mp@subsup{C}{j}{}}\forall\mp@subsup{\mathrm{ Block }}{b}{}\in\mathrm{ Block
        return Count
    end procedure
```

Algorithm 2 Estimation of AvgCount (the average number of crime instances per block per category) for HotBlock algorithm

```
procedure AvGCount(Count, Block, \(C\), margin)
    while Count \(\neq\) null do
        \(\operatorname{sum}^{C_{j}}=\operatorname{sum}^{C_{j}}+\) Count \(_{\text {Block }_{b}}^{C_{j}}\)
    end while
    AvgCount \({ }^{C_{j}}=\frac{\text { sum }^{C_{j}}}{\mid \text { Block } \mid}\)
    AvgCount \(\leftarrow\) AvgCount \(^{C_{j}} \forall C_{j} \in C\)
    Local_threshold \(\leftarrow\) margin \(*\) AvgCount
    return Local_threshold
end procedure
```

some fraction of it is considered. This fraction is governed by the variable margin. In this work, after performing several experiments, we assigned margin the value 0.9 . An additional attribute in the dataset gives information about whether a grid block is a HotBlock, that is, whether it contains an exceptional number of crime events in all categories. HotCount, the threshold

## Algorithm 4 HotBlock identification algorithm

```
procedure HotBlock(Count, Block, Area, Threshold)
    while Block \(\neq\) null do
            Density \(_{\text {Block }_{b}}=\) Count \(_{\text {Block }_{b}} /\) Area \(_{\text {Block }_{b}}\)
            if Density Block \(_{b}>\) Threshold then
                HotBlock \(\leftarrow\) Block \(_{b}\)
            end if
    end while
    return HotBlock
end procedure
```

Algorithm 3 Algorithm for estimation of HotCount, the threshold for declaring a block to be a HotBlock

```
procedure HotCount( \(\operatorname{Sum}_{E_{\text {Block }_{b}^{2}}} \operatorname{Sum}_{E_{\text {Block }_{b}}}\) )
    Variance \(\leftarrow \operatorname{Sum}_{\left.E_{\text {Block }_{b}^{2}}-\left(\operatorname{Sum}_{E_{\text {Block }_{b}}}\right)^{2}\right), ~\left(\operatorname{Varl}^{2}\right.}\)
    deviation \(\leftarrow \sqrt{\text { Variance }}\)
    HotCount \(\leftarrow \operatorname{Sum}_{E_{\text {Block }_{b}}}\) - deviation
    return HotCount
end procedure
```

for declaring a grid block to be a HotBlock, is calculated in Algorithm 3. Algorithm 4 is used for actual identification of HotBlocks in the study area. In this algorithm, the variable Threshold is simply the ratio of HotCount and Max(Area).
$P\left(C_{j}\right)$, the probability of a particular category $C_{j}$ of crime occurring, is given by,

$$
\begin{equation*}
P\left(C_{j}\right)=\frac{\text { Count }^{C_{j}}}{|I|} \tag{1}
\end{equation*}
$$

where $I I$ is the number of instances in all categories. $E_{\text {Block }_{b}}$, the expectation of block Block $_{b}$, is given by,

$$
\begin{equation*}
E\left(\mathrm{Block}_{b}\right)=\sum_{j=1}^{|C|} \mathrm{Count}_{\mathrm{Block}_{b}}^{C_{j}} * P\left(C_{j}\right) \tag{2}
\end{equation*}
$$

Then,

$$
\begin{equation*}
\operatorname{Sum}_{E_{\text {Block }_{b}}}=\sum_{b=1}^{n^{2}} E\left(\mathrm{Block}_{b}\right) \tag{3}
\end{equation*}
$$

and

$$
\begin{equation*}
E\left(\left(\text { Block }_{b}\right)^{2}\right)=\sum_{j=1}^{|C|} \operatorname{Count}_{\text {Block }_{b}}^{C_{j}} \quad 2 \quad * P\left(C_{j}\right) \tag{4}
\end{equation*}
$$

Similarly,

$$
\begin{equation*}
\operatorname{Sum}_{E_{\mathrm{Block}_{b}^{2}}}=\sum_{b=1}^{n^{2}} E\left(\left(\mathrm{Block}_{b}\right)^{2}\right) . \tag{5}
\end{equation*}
$$

Then, the standard deviation, variance, and HotCount are as in Algorithm 3.

### 3.5.2 | PHASE II: Crimeprediction approach

In the final phase of the proposed model, a training dataset is prepared from the phase I results and used provide crime predictions. In this work, the crime-prediction model uses state-of-the-art classifiers as base learners. Classification approaches have been used earlier to predict crime at a particular location [25]. Here, proposed models are based on both binary and multiclass classification based on the type of evaluation. For example, Tables 3-9 hold results for models based on multiclass classification, while in Table 10 binary classification models for mentioned categories are trained and tested. The rest of the results are for multiclass classification models. Various state-of-theart crime-prediction techniques-Naive Bayes, Decision Tree (REPTree), and ensemble learning approaches such as

TABLE 3 Accuracy of classification approaches to San Francisco dataset with various grid sizes

| Approach | $\mathbf{3 \times 3}$ | $\mathbf{4 \times 4}$ | $\mathbf{5 \times 5}$ | $\mathbf{6 \times 6}$ |
| :--- | :--- | :--- | :--- | :--- |
| NB | $\mathbf{7 9 . 0 6}$ | 74.57 | 75.71 | 67.79 |
| NB-k | 72.09 | 76.27 | $\mathbf{7 7 . 1 4}$ | 62.71 |
| REPTree | $\mathbf{7 2 . 0 9}$ | 69.49 | 65.71 | 59.32 |
| Bagging (NB) | $\mathbf{7 6 . 7 4}$ | 74.57 | 72.85 | 64.40 |
| Bagging (NB-k) | 72.09 | $\mathbf{7 7 . 9 6}$ | 77.14 | 62.71 |
| Bagging (REPTree) | 76.74 | $\mathbf{7 9 . 6 6}$ | 72.85 | 54.23 |
| Vote (NB) | $\mathbf{7 9 . 0 6}$ | 74.57 | 75.71 | 67.79 |
| Vote (NB-k) | 72.09 | $\mathbf{7 6 . 2 7}$ | 77.14 | 62.71 |
| Vote (NB + REPTree) | $\mathbf{7 6 . 7 4}$ | 71.18 | 70.00 | 62.71 |
| Vote (REPTree) | $\mathbf{7 2 . 0 9}$ | 69.49 | 65.71 | 59.32 |
| Stacking (NB) | $\mathbf{7 9 . 0 6}$ | 76.27 | 75.71 | 50.84 |
| Stacking (REPTree) | 60.46 | $\mathbf{6 9 . 4 9}$ | 65.71 | 62.71 |
| Stacking (NB + REPTree, <br> meta $=$ NB) | $\mathbf{8 1 . 3 9}$ | 67.79 | 68.57 | 47.45 |
| Stacking (NB + REPTree, <br> meta $=$ REPTree) | 69.76 | $\mathbf{7 1 . 1 8}$ | 67.14 | 62.71 |

Bold values in Tables represent the best value of performance metric for the corresponding classifier.

TABLE 4 Accuracy of classification approaches to New York City dataset with various grid sizes

| Approach | $\mathbf{3 \times 3}$ | $\mathbf{4 \times 4}$ | $\mathbf{5} \times \mathbf{5}$ | $\mathbf{6} \times \mathbf{6}$ |
| :--- | :--- | :--- | :--- | :--- |
| NB | $\mathbf{8 1 . 2 5}$ | 70.49 | 65.55 | 62.29 |
| NB-k | $\mathbf{7 8 . 1 2}$ | 67.21 | 62.22 | 61.47 |
| REPTree | 62.50 | $\mathbf{6 7 . 2 1}$ | 62.22 | 63.93 |
| Bagging (NB) | $\mathbf{8 1 . 2 5}$ | 70.49 | 67.77 | 60.65 |
| Bagging (NB-k) | $\mathbf{7 5 . 0 0}$ | 67.21 | 63.33 | 61.47 |
| Bagging (REPTree) | $\mathbf{7 5 . 0 0}$ | 59.01 | 57.77 | 59.83 |
| Vote (NB) | $\mathbf{8 1 . 2 5}$ | 70.49 | 65.55 | 62.29 |
| Vote (NB-k) | $\mathbf{7 8 . 1 2}$ | 67.21 | 62.22 | 61.47 |
| Vote (NB + REPTree) | 68.75 | $\mathbf{7 0 . 4 9}$ | 62.22 | 62.29 |
| Vote (REPTree) | 62.50 | $\mathbf{6 7 . 2 1}$ | 62.22 | 63.93 |
| Stacking (NB) | $\mathbf{8 1 . 2 5}$ | 70.49 | 64.44 | 61.47 |
| Stacking (REPTree) | 53.12 | 45.90 | $\mathbf{6 2 . 2 2}$ | 54.91 |
| Stacking <br> (NB + REPTree, <br> meta = NB) | $\mathbf{7 1 . 8 7}$ | 59.01 | 62.22 | 65.57 |
| Stacking <br> (NB + REPTree, <br> meta = REPTree) | $\mathbf{7 8 . 1 2}$ | 59.01 | 60.00 | 59.01 |

Bold values in Tables represent the best value of performance metric for the corresponding classifier.
bagging, voting, and stacking-are tested, with and without hotspot analysis.

## 4 | RESULTS AND DISCUSSION

## 4.1 | Performance parameters

### 4.1.1 | Standard evaluation metrics

In this work, standard metrics are used for evaluating the proposed model: accuracy, true-positive rate $\left(\mathrm{TP}_{\text {rate }}\right)$, false-positive rate $\left(\mathrm{FP}_{\text {rate }}\right)$, precision, receiver operating characteristic (ROC), precision-recall curve (PRC), and F1 score.

For better and more reliable predictions, a model should have high accuracy, high $\mathrm{TP}_{\text {rate }}$, low $\mathrm{FP}_{\text {rate }}$, high precision, and a high F1-Score. The ROC curve is a graph of $\mathrm{TP}_{\text {rate }}$ as a function of $\mathrm{FP}_{\text {rate }}$. In this work, the area under this curve is called the ROC value; a large ROC value indicates that the model is capable of distinguishing between classes. The PRC shows the tradeoff between precision and recall for different thresholds; a large area under this curve indicates both high recall and high precision, where high precision relates to a low false-positive rate, and high recall relates to a low false-negative rate.

TABLE 5 Evaluation metrics for classification approaches on San Francisco dataset without hotspot analysis

| S.No. | Approach | Accuracy | $\mathbf{T P}_{\text {rate }}$ | $\mathbf{F P}_{\text {rate }}$ | Precision | ROC | PRC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1. | NB | 48.90 | 0.489 | 0.348 | 0.374 | 0.672 | 0.417 |
| 2. | NB-k | 51.70 | 0.517 | 0.332 | 0.418 | 0.722 | 0.463 |
| 3. | REPTree | 51.84 | 0.518 | 0.343 | 0.432 | 0.687 | 0.433 |
| 4. | Bagging (NB) | 48.86 | 0.489 | 0.346 | 0.374 | 0.672 | 0.417 |
| 5. | Bagging (NB-k) | 51.66 | 0.517 | 0.331 | 0.420 | 0.722 | 0.463 |
| 6. | Bagging (REPTree) | 54.56 | 0.546 | 0.322 | 0.476 | 0.731 | 0.496 |
| 7. | Vote (NB) | 48.90 | 0.489 | 0.348 | 0.374 | 0.672 | 0.417 |
| 8. | Vote (NB-k) | 51.70 | 0.517 | 0.332 | 0.418 | 0.722 | 0.463 |
| 9. | Vote (NB + REPTree) | 51.77 | 0.518 | 0.342 | 0.440 | 0.706 | 0.451 |
| 10. | Vote (REPTree) | 51.84 | 0.518 | 0.343 | 0.432 | 0.687 | 0.433 |
| 11. | Stacking (NB) | 44.51 | 0.445 | 0.281 | 0.393 | 0.657 | 0.408 |
| 12. | Stacking (REPTree) | 50.90 | 0.509 | 0.389 | 0.410 | 0.666 | 0.422 |
| 13. | Stacking (NB + REPTree, meta $=$ NB $)$ | 45.53 | 0.455 | 0.242 | 0.439 | 0.684 | 0.436 |
| 14. | Stacking $($ NB + REPTree, meta $=$ REPTree $)$ | 50.90 | 0.509 | 0.362 | 0.414 | 0.666 | 0.415 |

TABLE 6 Evaluation metrics for classification approaches on San Francisco dataset with hotspot analysis for optimal grid size

| Approach | Accuracy | $\mathbf{T P}_{\text {rate }}$ | $\mathbf{F P}_{\text {rate }}$ | Precision | ROC | PRC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| NB | 79.06 | 0.791 | 0.259 | 0.790 | 0.842 | 0.848 |
| NB-k | 72.09 | 0.721 | 0.345 | 0.717 | 0.862 | 0.866 |
| REPTree | 72.09 | 0.721 | 0.264 | 0.739 | 0.745 | 0.724 |
| Bagging (NB) | 76.74 | 0.767 | 0.295 | 0.768 | 0.814 | 0.824 |
| Bagging (NB-k) | 72.09 | 0.721 | 0.345 | 0.717 | 0.851 | 0.854 |
| Bagging (REPTree) | 76.74 | 0.767 | 0.213 | 0.786 | 0.835 | 0.851 |
| Vote (NB) | 79.06 | 0.791 | 0.259 | 0.790 | 0.842 | 0.848 |
| Vote (NB-k) | 72.09 | 0.721 | 0.345 | 0.717 | 0.862 | 0.866 |
| Vote (NB + REPTree) | 76.74 | 0.767 | 0.274 | 0.765 | 0.835 | 0.844 |
| Vote (REPTree) | 72.09 | 0.721 | 0.264 | 0.739 | 0.745 | 0.723 |
| Stacking (NB) | 79.06 | 0.791 | 0.279 | 0.798 | 0.844 | 0.782 |
| Stacking (REPTree) | 60.46 | 0.605 | 0.405 | 0.466 | 0.500 | 0.522 |
| Stacking (NB + REPTree, meta $=$ NB $)$ | 81.39 | 0.814 | 0.183 | 0.820 | 0.896 | 0.902 |
| Stacking (NB + REPTree, meta $=$ REPTree $)$ | 69.76 | 0.698 | 0.340 | 0.695 | 0.559 | 0.632 |

### 4.1.2 | Confidence score

The confidence score is an indicator of the strength of the predictions made by the model. This score is derived from the hotspot identification phase. If a test instance is located in the hotspot region, the confidence score will be high; otherwise, it will be low. It is calculated as follows:

$$
\mathrm{CS}_{\text {Block }_{b}}^{C_{j}}=\frac{\text { Count }_{\text {Block }_{b}}^{C_{j}}-\text { AvgCount }^{C_{j}}}{\text { deviation }}
$$

Here, Count $_{\text {Block }_{b}}^{C_{j}}$ is the number of crime incidences of category $C_{j}$ that belong to block Block $_{b}$ and $\mathrm{AvgCount} C_{j}$ is obtained
from Algorithm 2. The confidence score will be positive for all those grid blocks that have more crime events than HotCount and negative for the rest. When $\mathrm{CS}<0$, a large absolute value indicates that the grid block has very few crime events.

## 4.2 | Crime prediction using state of art techniques

The last phase of the crime-prediction model is prediction using state-of-the-art techniques. In this phase, each classifier is trained with $60 \%$ of the data and rest are used for testing. The dataset which is given as input is obtained from phase I. The predictions are made both with and without hotspot analysis.

TABLE 7 Evaluation metrics for classification approaches on New York City dataset without hotspot analysis

| S.No. | Approach | Accuracy | $\mathbf{T P}_{\text {rate }}$ | $\mathbf{F P}_{\text {rate }}$ | Precision | ROC | PRC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1. | NB | 45.15 | 0.452 | 0.354 | 0.388 | 0.647 | 0.424 |
| 2. | NB -k | 47.46 | 0.475 | 0.301 | 0.430 | 0.692 | 0.469 |
| 3. | REPTree | 47.34 | 0.473 | 0.284 | 0.429 | 0.675 | 0.448 |
| 4. | Bagging (NB) | 45.18 | 0.452 | 0.354 | 0.387 | 0.647 | 0.425 |
| 5. | Bagging (NB -k) | 47.49 | 0.475 | 0.301 | 0.430 | 0.693 | 0.469 |
| 6. | Bagging (REPTree) | 48.30 | 0.483 | 0.275 | 0.444 | 0.702 | 0.484 |
| 7. | Vote (NB) | 45.15 | 0.452 | 0.354 | 0.388 | 0.647 | 0.424 |
| 8. | Vote (NB -k) | 47.46 | 0.475 | 0.301 | 0.430 | 0.692 | 0.469 |
| 9. | Vote (NB + REPTree) | 47.31 | 0.473 | 0.312 | 0.420 | 0.687 | 0.463 |
| 10. | Vote (REPTree) | 47.34 | 0.473 | 0.284 | 0.429 | 0.675 | 0.448 |
| 11. | Stacking (NB) | 44.61 | 0.446 | 0.310 | 0.342 | 0.646 | 0.424 |
| 12. | Stacking (REPTree) | 45.88 | 0.459 | 0.316 | 0.396 | 0.661 | 0.433 |
| 13. | $\begin{aligned} & \text { Stacking (NB + REPTree, } \\ & \text { meta }=N B) \end{aligned}$ | 46.39 | 0.464 | 0.260 | 0.434 | 0.683 | 0.460 |
| 14. | Stacking (NB + REPTree, meta $=$ REPTree $)$ | 45.29 | 0.453 | 0.308 | 0.396 | 0.646 | 0.420 |

TABLE 8 Evaluation metrics for classification approaches on New York City dataset using hotspot analysis

| S.No. | Approach | Accuracy | $\mathbf{T P}_{\text {rate }}$ | $\mathbf{F P}_{\text {rate }}$ | Precision | ROC | PRC |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1. | NB | 81.25 | 0.813 | 0.225 | 0.813 | 0.850 | 0.880 |
| 2. | NB-k | 78.12 | 0.781 | 0.271 | 0.784 | 0.858 | 0.878 |
| 3. | REPTree | 62.50 | 0.625 | 0.402 | 0.625 | 0.591 | 0.615 |
| 4. | Bagging (NB) | 81.25 | 0.813 | 0.225 | 0.813 | 0.838 | 0.872 |
| 5. | Bagging (NB-k) | 75.00 | 0.750 | 0.293 | 0.748 | 0.866 | 0.886 |
| 6. | Bagging (REPTree) | 75.00 | 0.750 | 0.268 | 0.750 | 0.723 | 0.717 |
| 7. | Vote (NB) | 81.25 | 0.813 | 0.225 | 0.813 | 0.850 | 0.880 |
| 8. | Vote (NB-k) | 78.12 | 0.781 | 0.271 | 0.784 | 0.858 | 0.878 |
| 9. | Vote (NB + REPTree) | 68.75 | 0.688 | 0.360 | 0.683 | 0.725 | 0.750 |
| 10. | Vote (REPTree) | 62.50 | 0.625 | 0.402 | 0.625 | 0.591 | 0.615 |
| 11. | Stacking (NB) | 81.25 | 0.813 | 0.225 | 0.813 | 0.850 | 0.880 |
| 12. | Stacking (REPTree) | 53.12 | 0.531 | 0.637 | 0.336 | 0.557 | 0.569 |
| 13. | Stacking (NB + REPTree, meta = NB) | 71.87 | 0.719 | 0.290 | 0.723 | 0.810 | 0.827 |
| 14. | Stacking (NB + REPTree, meta = REPTree) | 78.12 | 0.781 | 0.271 | 0.784 | 0.779 | 0.773 |

It is found that there is a considerable improvement in the accuracy when hotspot analysis is used. After the testing phase, a confidence score is calculated for each of the instances using the formula defined in Section 4. Clearly, if the predicted location is in a hotspot, confidence in the prediction will be higher.

The present model is entirely based on the HotBlock approach. As discussed in previous sections, there are many approaches to finding dense spatial patterns of crime in a study area. The resolution level of the spatial analysis plays a very important role in identifying these dense patterns, because, at a finer resolution, a spatial unit might be identified as a hotspot, but, at a coarser resolution, the area containing it might not be.

The variation in hotspots with spatial resolution is illustrated by comparing zip-code level results (Figure 5) with district level ones (Figure 6). For this reason, the HotBlock approach of dividing the map into equal size blocks (except those which lie around boundaries) has been selected. The grid size is varied to find an optimal size yielding the best classification results. Finally, this optimal-sized grid is superimposed on the study area using GridIntersect, as discussed in the previous section. HotBlocks are identified using Algorithm 4. It is clear from Tables 3 and 4 that the $3 \times 3$ grid size yields the best classification results for both the datasets. The model's predictions with and without hotspot analysis using the optimal grid have
TABLE 9 Crime-prediction results for New York City dataset across different categories in terms of Macro-F1 and Micro-F1

| Month <br> Algorithm | August |  | September |  | October |  | November |  | December |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Macro-F1 | Micro-F1 | Macro-F1 | Micro-F1 | Macro-F1 | Micro-F1 | Macro-F1 | Micro-F1 | Macro-F1 | Micro-F1 |
| NB | 0.654 | 0.664 | 0.666 | 0.674 | 0.695 | 0.702 | 0.708 | 0.715 | 0.701 | 0.706 |
| NB -k | 0.655 | 0.661 | 0.671 | 0.677 | 0.688 | 0.693 | 0.707 | 0.712 | 0.694 | 0.700 |
| REPTree | 0.633 | 0.653 | 0.655 | 0.665 | 0.613 | 0.646 | 0.626 | 0.666 | 0.587 | 0.619 |
| Bagging (NB) | 0.656 | 0.664 | 0.647 | 0.664 | 0.691 | 0.700 | 0.707 | 0.715 | 0.702 | 0.707 |
| Bagging (NB -k) | 0.652 | 0.658 | 0.668 | 0.678 | 0.688 | 0.693 | 0.704 | 0.708 | 0.697 | 0.700 |
| Bagging (REPTree) | 0.643 | 0.655 | 0.628 | 0.644 | 0.621 | 0.644 | 0.629 | 0.646 | 0.646 | 0.656 |
| Voting(NB + REPTree) | 0.653 | 0.665 | 0.658 | 0.672 | 0.652 | 0.669 | 0.635 | 0.666 | 0.616 | 0.638 |
| Stacking (NB) | 0.654 | 0.662 | 0.660 | 0.671 | 0.687 | 0.696 | 0.701 | 0.711 | 0.698 | 0.707 |
| Stacking (REPTree) | 0.589 | 0.649 | 0.528 | 0.598 | 0.579 | 0.623 | 0.584 | 0.620 | 0.555 | 0.587 |
| Stacking (NB + REPTree, meta $=\mathrm{NB}$ ) | 0.655 | 0.662 | 0.655 | 0.661 | 0.686 | 0.693 | 0.642 | 0.652 | 0.636 | 0.638 |
| Stacking (NB + REPTree, meta $=$ REPTree $)$ | 0.636 | 0.669 | 0.617 | 0.657 | 0.582 | 0.624 | 0.623 | 0.659 | 0.686 | 0.694 |
| DeepCrime | 0.682 | 0.620 | 0.679 | 0.623 | 0.684 | 0.623 | 0.666 | 0.601 | 0.668 | 0.611 |

[^1]been compared; the model yields better performance with the HotBlock approach than with state-of-the-art approaches alone.

The results obtained for San Francisco without performing hotspot analysis are shown in Table 5. The dataset has been preprocessed simply by employing Algorithm 1 and 2 and used for training and testing the crime-prediction model with different base approaches that might include a single base classifier or an ensemble of classifiers. For evaluating the performance, $60 \%$ of the data is taken as the training set and the remainder is used to test the model. The accuracy ranges from 44.51 (base classifier: Stacking with Naive Bayes) to 54.56 (base classifier: Bagging with REPTree).

Performance has also been evaluated using all parameters for the optimal grid size for the map of San Francisco, as discussed earlier in this section. It can be seen from Table 6 that there is a considerable improvement in terms of accuracy and other performance parameters. The best performance is observed with Stacking with Naive Bayes and REPTree as base classifiers and Naive Bayes as meta classifier.

A similar approach has been tested for the New York dataset. Table 7 holds the results for the crime-prediction model without using hotspot analysis. Maximum accuracy is achieved by the Bagging model with Naive Bayes (using a kernel estimator) as the base classifier. However, when the same models are applied to the dataset preprocessed using hotspot analysis and optimal grid size experiments, there is considerable improvement in the accuracy. It can be seen from Table 8 that, with hotspot analysis included, the maximum achieved accuracy increases to $81.25 \%$.

The proposed crime-prediction model based on hotspot analysis is compared with the DeepCrime model for the New York dataset. For ease in comparison, the same performance parameters and dataset split are used. The training dataset contains crime events up to the $k$ th month; the model attempts to predict the crime events of the $(k+1)$ th month.

The New York crime dataset is preprocessed so that each category can be handled separately. The proposed model for all the state-of-the-art classifiers is compared with the baseline (DeepCrime). An F1 score is recorded for all the experiments conducted for the individual categories of crime. Every model is tested for monthly datasets from August through December. It can be seen from Tables 9 and 10 that the proposed model outperforms the baseline model in most cases.

## 4.3 | Parameter sensitivity analysis

The proposed crime-prediction model involves two important parameters: GridSize (the size of the grid) and \#T (the time interval, that is, the number of timesteps [in days]). The proposed model's performance is evaluated by varying each of these parameters while keeping the others fixed. It is important to analyze the robustness of the model over
TABLE 10 Crime-prediction results for individual categories of crime in New York City dataset in terms of F1-score

| Algorithm | Burglary |  |  |  |  | Robbery |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | August | September | October | November | December | August | September | October | November | December |
| NB | 0.668 | 0.657 | 0.615 | 0.675 | 0.711 | 0.598 | 0.605 | 0.644 | 0.627 | 0.538 |
| NB -k | 0.684 | 0.670 | 0.637 | 0.697 | 0.686 | 0.640 | 0.672 | 0.664 | 0.704 | 0.653 |
| REPTree | 0.668 | 0.626 | 0.606 | 0.519 | 0.729 | 0.656 | 0.574 | 0.701 | 0.705 | 0.531 |
| Bagging (NB) | 0.668 | 0.650 | 0.606 | 0.675 | 0.711 | 0.621 | 0.594 | 0.620 | 0.649 | 0.538 |
| Bagging (NB -k) | 0.698 | 0.662 | 0.637 | 0.682 | 0.686 | 0.640 | 0.696 | 0.677 | 0.690 | 0.653 |
| Bagging (REPTree) | 0.637 | 0.643 | 0.622 | 0.606 | 0.686 | 0.641 | 0.722 | 0.648 | 0.668 | 0.653 |
| Voting (NB + REPTree) | 0.668 | 0.657 | 0.606 | 0.625 | 0.729 | 0.678 | 0.588 | 0.671 | 0.719 | 0.585 |
| Stacking (NB) | 0.668 | 0.657 | 0.615 | 0.675 | 0.711 | 0.598 | 0.589 | 0.644 | 0.649 | 0.538 |
| Stacking (REPTree) | 0.668 | 0.650 | 0.410 | 0.555 | 0.686 | 0.494 | 0.530 | 0.505 | 0.727 | 0.635 |
| Stacking (NB + REPTree, meta $=\mathrm{NB}$ ) | 0.668 | 0.650 | 0.566 | 0.675 | 0.686 | 0.674 | 0.611 | 0.701 | 0.744 | 0.680 |
| Stacking (NB + REPTree, meta $=$ REPTree) | 0.668 | 0.657 | 0.615 | 0.675 | 0.711 | 0.631 | 0.547 | 0.505 | 0.727 | 0.584 |
| DeepCrime | 0.617 | 0.605 | 0.605 | 0.590 | 0.591 | 0.630 | 0.585 | 0.618 | 0.599 | 0.623 |
|  | Felony Assault |  |  |  |  | Grand Larceny |  |  |  |  |
| Algorithm | August | September | October | November | December | August | September | October | November | December |
| NB | 0.646 | 0.600 | 0.572 | 0.577 | 0.566 | 0.844 | 0.833 | 0.831 | 0.831 | 0.836 |
| NB-k | 0.692 | 0.656 | 0.675 | 0.687 | 0.596 | 0.852 | 0.849 | 0.863 | 0.845 | 0.862 |
| REPTree | 0.603 | 0.644 | 0.620 | 0.548 | 0.566 | 0.741 | 0.761 | 0.727 | 0.731 | 0.706 |
| Bagging (NB) | 0.654 | 0.605 | 0.585 | 0.577 | 0.563 | 0.833 | 0.843 | 0.827 | 0.850 | 0.836 |
| Bagging (NB-k) | 0.648 | 0.643 | 0.632 | 0.642 | 0.555 | 0.846 | 0.849 | 0.845 | 0.839 | 0.814 |
| Bagging (REPTree) | 0.638 | 0.643 | 0.608 | 0.592 | 0.688 | 0.767 | 0.805 | 0.757 | 0.720 | 0.740 |
| Voting (NB + REPTree) | 0.616 | 0.644 | 0.652 | 0.582 | 0.566 | 0.741 | 0.761 | 0.827 | 0.743 | 0.723 |
| Stacking (NB) | 0.635 | 0.628 | 0.615 | 0.550 | 0.528 | 0.862 | 0.852 | 0.829 | 0.840 | 0.836 |
| Stacking (REPTree) | 0.551 | 0.603 | 0.616 | 0.548 | 0.646 | 0.741 | 0.761 | 0.727 | 0.693 | 0.772 |
| Stacking (NB + REPTree, meta $=\mathrm{NB}$ ) | 0.628 | 0.604 | 0.675 | 0.598 | 0.528 | 0.847 | 0.849 | 0.857 | 0.840 | 0.836 |
| Stacking (NB + REPTree, meta $=$ REPTree) | 0.607 | 0.627 | 0.605 | 0.643 | 0.442 | 0.741 | 0.852 | 0.775 | 0.693 | 0.772 |
| DeepCrime | 0.646 | 0.664 | 0.634 | 0.625 | 0.612 | 0.873 | 0.865 | 0.866 | 0.844 | 0.843 |

these parameters. All the graphs in the following parameter sensitivity-analysis section represent experiments performed by varying one parameter (either the spatial or the temporal) while keeping the other fixed. Thus, the sensitivity of the model's predictions to the temporal and spatial resolution is studied in this section.

Figure 11 shows the variation of accuracy with the number of time steps for all four categories under study for the New York dataset for August; Figure 12 shows the variation with grid size. Note that the accuracy value is the average of all accuracies for corresponding crime categories. It can be seen from Figures 11 and 12 that the accuracy is considerably better with a lower number of time steps and fewer blocks in the grid (ie, lower spatial resolution). The reason behind these results is that it is relatively easy to predict crime events in a large region for the near future but trying


FIGURE 11 Temporal parameter sensitivity analysis in terms of accuracy for New York City August dataset


FIGURE 12 Spatial parameter sensitivity analysis in terms of accuracy for New York City August dataset


FIGURE 13 Spatial parameter sensitivity analysis in terms of accuracy for San Francisco August dataset


FIGURE 14 Temporal parameter sensitivity analysis in terms of accuracy for San Francisco August dataset
to predict them a week in advance obviously diminishes the accuracy. Similarly, it is challenging to predict crime events in a very small region (a block occupying only a small fraction of the grid).

Figures 13 and 14 show the results of experiments performed on the data from San Francisco. The trend discussed in connection with the dataset from New York is observed in the dataset from San Francisco as well.

## 4.4 | Spatiotemporal complexity analysis

As discussed in this work, the initial dataset $D$ contains a set $I$ of instances and a set $F$ of attributes. The HotBlock approach performs spatiotemporal analysis on $D$ and transforms it into
a new dataset $D^{\prime}$. In this transformation, the complete set of instances $I$ must be traversed exactly once. Every instance is a crime event. The dataset $D^{\prime}$ is actually a three-dimensional matrix $I^{\prime} \times C \times R$. Here, $I^{\prime}$ is the reduced set of instances depending on the time slot: for example, if the time slot is one day and the study time is one year, there will be 365 instances in $I^{\prime}$. Thus, a given cell of the three-dimensional matrix $D^{\prime}$ contains the number of crime events in a particular category that happened in a certain block in a certain period of time. Aggregation of crime events can be done in $D^{\prime}$ depending on the type of analysis required. For example, if the number of crime events of a particular type that might happen in a given time interval is to be predicted for the entire study area, then crime events of that category in all regions will be aggregated.

## 5 | CONCLUSIONS

In this work, a novel, classification-based approach to crime prediction based is proposed. Our model, HotBlock, utilizes state-of-the-art classification models but also includes some ensemble learning approaches. The HotBlock model performs spatiotemporal analysis of the dataset before providing crime predictions. Thus, all the dynamics of crime in the real-world scenario are taken into account by the proposed model. In this work, we also seek correlations between crime rates in different crime categories and study the impact of spatiotemporal resolution on crime hotspot analysis. Also, the performance of the proposed model is tested for sensitivity to variation of the spatiotemporal parameters. It is found to be robust, and any variation in the model's performance can be properly explained. The HotBlock model is compared with the baseline DeepCrime model and is found to outperform it in most cases.

## CONFLICT OF INTEREST

The authors declare no potential conflict of interests.

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[^1]:    Bold values in Tables represent the best value of performance metric for the corresponding classifier.

