

## THE $t$ -WISE INTERSECTION OF RELATIVE THREE-WEIGHT CODES

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ABSTRACT. The  $t$ -wise intersection is a useful property of a linear code due to its many applications. Recently, the second author determined the  $t$ -wise intersection of a relative two-weight code. By using this result and generalizing the finite projective geometry method, we will present the  $t$ -wise intersection of a relative three-weight code and its applications in this paper.

### 1. Introduction

The  $t$ -wise intersection of a linear code was introduced by Cohen et al. [3] [6] in order to study separating codes and independent families. A 2-wise intersecting code is usually called intersecting, which satisfies the property that any two nonzero codewords have intersecting support [7]. The support  $\chi(c)$  of a codeword  $c$  is defined as the set of the nonzero coordinate positions of the codeword. The  $t$ -wise intersecting codes have many applications such as multiple access [4] and cryptography [10].

The  $t$ -wise intersecting code is also closely related to the separating code which has been used in the areas such as automatic synthesis, technical diagnosis and digital fingerprinting [5]. A binary intersecting code is equivalent to a (2,1)-separating code, whereas the 3-wise binary intersecting code is equivalent to the (2,2)-separating code, and in nonbinary case, the 3-wise intersecting property is the necessary condition of (2,2)-separation [3]. In addition, it is well known that all the nonzero codewords of a binary intersecting code are minimal [1], and the set of minimal codewords of a linear code is the key to the secret sharing scheme based on the dual of the linear code.

The  $t$ -wise intersections of a constant-weight code and a relative two-weight code have been addressed in [8] by using the finite projective geometry method [2]. A relative three-weight code was recently introduced by the second author

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and Wu [9], and it can be applied to the secret sharing scheme based on a linear code and the wiretap channel II with the coset coding scheme. A relative three-weight code is a large family of codes, including a relative two-weight code and a constant-weight code as special cases. The aim of this paper is to compute the  $t$ -wise intersection of a relative three-weight code.

**Definition 1.1.** Let  $\mathcal{C}$  be an  $[n, k]$  linear code, that is, a code with length  $n$  and dimension  $k$ . The  $t$ -wise intersection of  $\mathcal{C}$  is defined as the number

$$\min\left\{\left|\bigcap_{i=1}^{i=t} \chi(c_i)\right| : c_1, c_2, \dots, c_t \text{ are any } t \text{ linearly independent codewords}\right\}.$$

$\mathcal{C}$  is called  $t$ -wise intersecting if its  $t$ -wise intersection is nonzero.

**Definition 1.2** ([9]). Let  $\mathcal{C}_1$  be a  $k_1$ -dimensional subcode of  $\mathcal{C}$ , and  $\mathcal{C}_2$  be a  $k_2$ -dimensional subcode, satisfying  $\mathcal{C}_1 \subset \mathcal{C}_2 \subset \mathcal{C}$ . Then  $\mathcal{C}$  is called a relative three-weight code with respect to  $\mathcal{C}_1$  and  $\mathcal{C}_2$ , provided that  $\mathcal{C}_1 \setminus \{0\}$ ,  $\mathcal{C}_2 \setminus \mathcal{C}_1$  and  $\mathcal{C} \setminus \mathcal{C}_2$  are all constant-weight codes. If these three constant-weight codes have weights  $\omega_1, \omega_2$  and  $\omega_3$ , respectively, then the relative three-weight code  $\mathcal{C}$  is denoted by  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$ .

The notations  $\mathcal{C}$ ,  $\mathcal{C}_1$  and  $\mathcal{C}_2$  preserve the same meaning as in Definition 1.2 throughout the paper unless otherwise stated.

**Definition 1.3.**  $\mathcal{D} \subset \mathcal{C}$  is called a *relative*  $(r, r_1, r_2)$  subcode with  $r_1 \leq r_2 \leq r$  if  $\mathcal{D}$  satisfies  $\dim \mathcal{D} = r$ ,  $\dim \mathcal{D} \cap \mathcal{C}_1 = r_1$ , and  $\dim \mathcal{D} \cap \mathcal{C}_2 = r_2$ .

Additionally, let  $\langle c_1, \dots, c_t \rangle$  be the subcode of  $\mathcal{C}$  generated by  $c_1, \dots, c_t$ . Define  $t_1^{\max}$  and  $t_2^{\max}$  as follows.

$$t_1^{\max} := \max\{\dim(\langle c_1, \dots, c_t \rangle \cap \mathcal{C}_1) : c_1, \dots, c_t \text{ are any } t \text{ linearly independent codewords in } \mathcal{C}\}.$$

$$t_2^{\max} := \max\{\dim(\langle c_1, \dots, c_t \rangle \cap \mathcal{C}_2) : c_1, \dots, c_t \text{ are any } t \text{ linearly independent codewords in } \mathcal{C}\}.$$

Assume  $G$  to be a generator matrix of a  $k$ -dimensional  $q$ -ary linear code. The *finite geometry method* is to view the columns of  $G$  as points of the  $(k-1)$ -dimensional projective space  $PG(k-1, q)$ . Such a viewpoint induces a map  $m(\cdot)$  from  $PG(k-1, q)$  to the set of nonnegative integers:

$$m : PG(k-1, q) \rightarrow \mathbf{N}$$

where  $\mathbf{N} = \{0, 1, 2, \dots\}$ , and for any  $p \in PG(k-1, q)$ ,  $m(p)$  is the number of occurrences of  $p$  as a column of  $G$ .  $m(p)$  is called *the value of  $p$*  and the map  $m(\cdot)$  is called a *value assignment* (or *value function*) [2]. This map can be extended to any subset  $S \subset PG(k-1, q)$  by defining

$$m(S) = \sum_{p \in S} m(p).$$

Obviously, a value assignment and a code can be determined each other (up to code equivalence).

For an  $[n, k]$  relative three-weight code  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$  in this paper, we fix a generator matrix  $G$  with the first  $k_1$  and  $k_2$  rows generating the subcodes  $\mathcal{C}_1$  and  $\mathcal{C}_2 \supset \mathcal{C}_1$ , respectively. Assume  $G$  determines the value assignment  $m(\cdot)$ . In addition, let  $L \subset \{1, 2, \dots, k\}$  and  $p = (t_1, t_2, \dots, t_k) \in PG(k - 1, q)$ , then define  $P_L(p) := (v_1, v_2, \dots, v_k)$  where  $v_i = t_i$  if  $i \in L$ , otherwise,  $v_i = 0$ . Using the above notations, the geometric structure of relative three-weight codes may be given as follows.

**Lemma 1.1** ([9]). *Let  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$  be a relative three-weight code with respect to a  $k_1$ -dimensional subcode  $\mathcal{C}_1$  and a  $k_2$ -dimensional subcode  $\mathcal{C}_2$ , and let  $G$  and  $m(\cdot)$  be defined as the above. Then  $m(\cdot)$  satisfies*

$$(1) \quad m(p) = \begin{cases} \frac{\omega_1}{q^{k-1}}, & p \in S_1, \\ \frac{q^{k_1}\omega_2 - (q^{k_1-1})\omega_1}{q^{k-1}}, & p \in S_2, \\ \frac{q^{k_2}\omega_3 - (q^{k_1-1})\omega_1 - (q^{k_2} - q^{k_1})\omega_2}{q^{k-1}}, & p \in S_3, \end{cases}$$

where  $S_i \subset PG(k - 1, q)$  for  $1 \leq i \leq 3$  and  $S_1 = \{p : P_{L_1}(p) \neq 0\}$ ,  $S_2 = \{p : P_{L_1}(p) = 0 \text{ and } P_{L_2}(p) \neq 0\}$ ,  $S_3 = \{p : P_{L_1}(p) = 0 \text{ and } P_{L_2}(p) = 0\}$ , and  $L_1 = \{1, 2, \dots, k_1\}$ , and  $L_2 = \{k_1 + 1, \dots, k_2\}$ .

### 2. Some preliminary lemmas

Note that if  $\omega_1 = \omega_2$  in Definition 1.2, then  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$  reduces to a relative two-weight code with respect to  $\mathcal{C}_2$  [8], and if  $\omega_2 = \omega_3$ , then  $\mathcal{C}$  is a relative two-weight code with respect to  $\mathcal{C}_1$ , and if  $\omega_1 = \omega_2 = \omega_3$ , then  $\mathcal{C}$  becomes a constant-weight code. Thus, a relative three-weight code is a generalization of both a relative two-weight one and a constant-weight one. The  $t$ -wise intersection of relative three-weight codes can be determined by borrowing the idea of that of a relative two-weight one and a constant-weight one.

**Lemma 2.1** ([8]). *The  $t$ -wise intersection of a linear constant-weight code with weight  $\omega$  is equal to  $(\frac{q-1}{q})^{t-1}\omega$ .*

**Lemma 2.2** ([8]). *The  $t$ -wise ( $1 \leq t \leq k$ ) intersection of a relative two-weight code  $\mathcal{C}(\omega_1, \omega_2)$  with respect to a subcode  $\mathcal{C}_1$  (with weight  $\omega_1$ ) is equal to*

$$\begin{cases} (\frac{q-1}{q})^{t-1}\omega_1, & \omega_1 < \omega_2, \\ (\frac{q-1}{q})^{t-1}\omega_1 - (\frac{q-1}{q})^{t-t^{\max}-1}(\omega_1 - \omega_2), & t^{\max} < t \text{ and } \omega_1 > \omega_2, \\ (\frac{q-1}{q})^{t-1}\omega_1 - (\omega_1 - \omega_2), & t^{\max} = t \text{ and } \omega_1 > \omega_2, \end{cases}$$

where

$$t^{\max} = \max\{\dim(\langle c_1, \dots, c_t \rangle \cap \mathcal{C}_1) : c_1, \dots, c_t \text{ are any } t \text{ linearly independent codewords in } \mathcal{C}\}.$$

For a relative three-weight code  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$ , any  $t$  linearly independent codewords  $c_1, \dots, c_t$  can be written as the following matrix operation by using the generating matrix  $G$  of  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$ .

$$\begin{aligned} \begin{pmatrix} c_1 \\ \vdots \\ c_t \end{pmatrix} &= X_{t \times k} G = (X_{t \times k_1}, X_{t \times (k-k_1)}) \begin{pmatrix} G_{k_1 \times n} \\ G_{(k-k_1) \times n} \end{pmatrix} \\ &= (X_{t \times k_2}, X_{t \times (k-k_2)}) \begin{pmatrix} G_{k_2 \times n} \\ G_{(k-k_2) \times n} \end{pmatrix}. \end{aligned}$$

Note that  $\text{rank}(X_{t \times k}) = t$ , and that the block matrices  $G_{k_1 \times n}$  and  $G_{k_2 \times n}$  ( $k_1 < k_2$ ) are generator matrices of  $\mathcal{C}_1$  and  $\mathcal{C}_2$ , respectively.

**Lemma 2.3.** *If  $\mathcal{D} = \langle c_1, \dots, c_t \rangle$  is a relative  $(t, t_1, t_2)$  subcode of a relative three-weight code  $\mathcal{C}$ , then*

$$\text{rank}(X_{t \times (k-k_1)}) = t - t_1; \quad \text{rank}(X_{t \times (k-k_2)}) = t - t_2.$$

*Proof.* Since  $\langle c_1, \dots, c_t \rangle$  is a relative  $(t, t_1, t_2)$  subcode, there is an invertible matrix  $Y_{t \times t}$  such that

$$\begin{aligned} Y_{t \times t} X_{t \times k} &= (Y_{t \times t} X_{t \times k_1}, Y_{t \times t} X_{t \times (k-k_1)}) \\ &= (Y_{t \times t} X_{t \times k_2}, Y_{t \times t} X_{t \times (k-k_2)}) \\ &= \begin{pmatrix} X'_{t_1 \times k_1} & 0_{t_1 \times (k-k_1)} \\ X'_{(t-t_1) \times k_1} & X'_{(t-t_1) \times (k-k_1)} \end{pmatrix} \\ &= \begin{pmatrix} X'_{t_1 \times k_1} & 0_{t_1 \times (k_2-k_1)} & 0_{t_1 \times (k-k_2)} \\ X''_{(t_2-t_1) \times k_1} & X''_{(t_2-t_1) \times (k_2-k_1)} & 0_{(t_2-t_1) \times (k-k_2)} \\ X''_{(t-t_2) \times k_1} & X''_{(t-t_2) \times (k_2-k_1)} & X''_{(t-t_2) \times (k-k_2)} \end{pmatrix}, \end{aligned}$$

with

$$\begin{aligned} \text{rank}(X'_{t_1 \times k_1}) &= t_1, \text{rank}(X'_{(t-t_1) \times (k-k_1)}) = t - t_1 \text{ and} \\ \text{rank}(X''_{(t-t_2) \times (k-k_2)}) &= t - t_2. \end{aligned}$$

Therefore,  $\text{rank}(X_{t \times (k-k_1)}) = \text{rank}(Y_{t \times t} X_{t \times (k-k_1)}) = \text{rank}(X'_{(t-t_1) \times (k-k_1)}) = t - t_1$  and  $\text{rank}(X_{t \times (k-k_2)}) = \text{rank}(Y_{t \times t} X_{t \times (k-k_2)}) = \text{rank}(X''_{(t-t_2) \times (k-k_2)}) = t - t_2$ . □

### 3. The main result

The  $t$ -wise intersection of a relative three-weight  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$  is closely related to the size of  $\omega_1, \omega_2$  and  $\omega_3$ . By comparing the size of  $\omega_1, \omega_2$  and  $\omega_3$ , we may divide the analysis into six cases. In this section, we will determine the  $t$ -wise intersection of a binary relative three-weight code for all these six cases, and then we will state in a later remark how to determine the  $t$ -wise intersection of any  $q$ -ary ( $q > 2$ ) relative three-weight code for the first four

cases, and state the difficulties to determine the  $t$ -wise intersection of any  $q$ -ary relative three-weight code for the last two cases.

Let the notations be the same as in Lemma 1.1 and let  $m_1 := m(p_1)$ ,  $m_2 := m(p_2)$  and  $m_3 := m(p_3)$  for  $p_1 \in S_1$ ,  $p_2 \in S_2$  and  $p_3 \in S_3$ . Then, it follows from (1) that

$$\begin{aligned} \omega_1 &= m_1 q^{k-1}; \\ \omega_1 - \omega_2 &= q^{k-k_1-1}(m_1 - m_2); \\ \omega_2 - \omega_3 &= q^{k-k_2-1}(m_2 - m_3). \end{aligned}$$

**Theorem 3.1.** *The  $t$ -wise intersection of binary relative three-weight codes  $\mathcal{C}(\omega_1, \omega_2, \omega_3)$  is equal to*

- (i)  $(\frac{1}{2})^{t-1}\omega_1, \quad \omega_3 > \omega_2 > \omega_1.$
- (ii)  $\left\{ \begin{aligned} & \left(\frac{1}{2}\right)^{t-1}\omega_1 - \left(\frac{1}{2}\right)^{t-t_2^{\max}-1}(\omega_2 - \omega_3) - \left(\frac{1}{2}\right)^{t-t_1^{\max}-1}(\omega_1 - \omega_2), \begin{cases} t_2^{\max} < t \\ \omega_1 > \omega_2 > \omega_3 \end{cases} \\ & \left(\frac{1}{2}\right)^{t-1}\omega_1 - (\omega_2 - \omega_3) - \left(\frac{1}{2}\right)^{t-t_1^{\max}-1}(\omega_1 - \omega_2), \begin{cases} t_2^{\max} = t \\ t_1^{\max} < t \\ \omega_1 > \omega_2 > \omega_3 \end{cases} \\ & \left(\frac{1}{2}\right)^{t-1}\omega_1 - (\omega_1 - \omega_3), \begin{cases} t_2^{\max} = t_1^{\max} = t \\ \omega_1 > \omega_2 > \omega_3. \end{cases} \end{aligned} \right.$
- (iii)  $\left\{ \begin{aligned} & \left(\frac{1}{2}\right)^{t-1}\omega_1 - \left(\frac{1}{2}\right)^{t-t_1^{\max}-1}(\omega_1 - \omega_2), \quad t_1^{\max} < t \text{ and } \omega_1 > \omega_3 > \omega_2 \\ & \left(\frac{1}{2}\right)^{t-1}\omega_1 - (\omega_1 - \omega_2), \quad t_1^{\max} = t \text{ and } \omega_1 > \omega_3 > \omega_2. \end{aligned} \right.$
- (iv)  $\left\{ \begin{aligned} & \left(\frac{1}{2}\right)^{t-1}\omega_1 - \left(\frac{1}{2}\right)^{t-t_1^{\max}-1}(\omega_1 - \omega_2), \quad t_1^{\max} < t \text{ and } \omega_3 > \omega_1 > \omega_2 \\ & \left(\frac{1}{2}\right)^{t-1}\omega_1 - (\omega_1 - \omega_2), \quad t_1^{\max} = t \text{ and } \omega_3 > \omega_1 > \omega_2. \end{aligned} \right.$
- (v)  $\left\{ \begin{aligned} & \min\left\{\left(\frac{1}{2}\right)^{t-1}\omega_2 - \left(\frac{1}{2}\right)^{t-t_2^{\max}-1}(\omega_2 - \omega_3); \left(\frac{1}{2}\right)^{t-1}\omega_1\right\}, \begin{cases} t_2^{\max} < t \\ \omega_2 > \omega_3 > \omega_1 \end{cases} \\ & \min\left\{\left(\frac{1}{2}\right)^{t-1}\omega_2 - (\omega_2 - \omega_3); \left(\frac{1}{2}\right)^{t-1}\omega_1\right\}, \quad t_2^{\max} = t \text{ and } \omega_2 > \omega_3 > \omega_1. \end{aligned} \right.$
- (vi)  $\left\{ \begin{aligned} & \left(\frac{1}{2}\right)^{t-1}\omega_2 - \left(\frac{1}{2}\right)^{t-t_2^{\max}-1}(\omega_2 - \omega_3), \quad t_2^{\max} < t \text{ and } \omega_2 > \omega_1 > \omega_3 \\ & \left(\frac{1}{2}\right)^{t-1}\omega_2 - (\omega_2 - \omega_3), \quad t_2^{\max} = t \text{ and } \omega_2 > \omega_1 > \omega_3. \end{aligned} \right.$

Before giving out the detailed proof of Theorem 3.1, we introduce a key lemma which will be used in cases (v) and (vi). In these two cases, the fact that  $\omega_2$  is greater than both  $\omega_1$  and  $\omega_3$  yields  $m_2 > m_1$  and  $m_2 > m_3$ . Expand the generator matrix  $G$  of  $\mathcal{C}$  to the following form:

$$(G, G_3) = (G_1, G_2),$$

where  $G_1$  consists of all points in  $PG(k-1, 2)$  with each point repeating  $m_1$  times, and all the points in  $S_2 \cup S_3$  constitute the columns of  $G_2$  with each point repeating  $m_2 - m_1$  times. The columns of  $G_3$  consist of all points of  $S_3$  and each point repeats  $m_2 - m_3$  times. Then,  $G_1$  generates a  $k$ -dimensional constant-weight code  $\mathcal{C}'$  with weight  $m_1 2^{k-1}$  and length  $l_1 = m_1(2^k - 1)$ , and

$G_2$  generates a  $(k - k_1)$ -dimensional constant-weight code  $\mathcal{C}''$  with weight  $(m_2 - m_1)2^{k-k_1-1}$  and length  $l_2 = (m_2 - m_1)(2^{k-k_1} - 1)$ , and  $G_3$  generates a  $(k - k_2)$ -dimensional constant-weight code  $\mathcal{C}'''$  with weight  $(m_2 - m_3)2^{k-k_2-1}$  and length  $l_3 = (m_2 - m_3)(2^{k-k_2} - 1)$ . Let  $c_1, \dots, c_t$  be any  $t$  linearly independent codewords in  $\mathcal{C}$  and  $\langle c_1, \dots, c_t \rangle$  is a relative  $(t, t_1, t_2)$  ( $t_1 < t_2 < t$ ) subcode.

Denote  $\begin{pmatrix} c_1 \\ \vdots \\ c_t \end{pmatrix} = X_{t \times k} G$ , and introduce  $\begin{pmatrix} c'_1 \\ \vdots \\ c'_t \end{pmatrix} = X_{t \times k} G_1$ ,  $\begin{pmatrix} c''_1 \\ \vdots \\ c''_t \end{pmatrix} = X_{t \times k} G_2$ ,

$\begin{pmatrix} c'''_1 \\ \vdots \\ c'''_t \end{pmatrix} = X_{t \times k} G_3$ . According to the above statement, for any  $i \in \{1, 2, \dots, t\}$ ,

we have  $(c_i, c'''_i) = (c'_i, c''_i)$  with  $c'_i \in \mathcal{C}'$ ,  $c''_i \in \mathcal{C}''$  and  $c'''_i \in \mathcal{C}'''$ . Besides,  $c'_1, \dots, c'_t$  are linearly independent codewords, whereas  $\text{rank}(c''_1, \dots, c''_t) = t - t_1$  and  $\text{rank}(c'''_1, \dots, c'''_t) = t - t_2$  by Lemma 2.3. For convenience, we will always denote  $inter$ ,  $inter_1$ ,  $inter_2$  and  $inter_3$  as follows.

$$\begin{aligned} inter &:= \left| \bigcap_{i=1}^t \chi(c_i) \right|; & inter_1 &:= \left| \bigcap_{i=1}^t \chi(c'_i) \right|; \\ inter_2 &:= \left| \bigcap_{i=1}^t \chi(c''_i) \right|; & inter_3 &:= \left| \bigcap_{i=1}^t \chi(c'''_i) \right|. \end{aligned}$$

Based on Lemma 2.1, we have  $inter = inter_1 + inter_2 - inter_3$  with  $inter_1 = (\frac{1}{2})^{t-1} m_1 2^{k-1}$ ,  $0 \leq inter_2 \leq (\frac{1}{2})^{t-t_1-1} (m_2 - m_1) 2^{k-k_1-1}$  and  $0 \leq inter_3 \leq (\frac{1}{2})^{t-t_2-1} (m_2 - m_3) 2^{k-k_2-1}$ . Preserve the same notations aforementioned. Then, we have:

**Lemma 3.1.** *Assume  $q = 2$  and  $\omega_2 > \max\{\omega_1, \omega_3\}$ , and let  $\mathcal{D} = \langle c_1, \dots, c_t \rangle$  be a relative  $(t, t_1, t_2)$  ( $t_1 < t_2 < t$ ) subcode of  $\mathcal{C}$  with  $inter_3 \neq 0$ . Then*

$$inter_2 = \left(\frac{1}{2}\right)^{t-t_1-1} (m_2 - m_1) 2^{k-k_1-1}.$$

*Proof.* Write  $\begin{pmatrix} c_1 \\ \vdots \\ c_t \end{pmatrix} = X_{t \times k} G$ . Then, as in the proof of Lemma 2.3, there exists an invertible matrix  $Y_{t \times t}$  such that

$$Y_{t \times t} X_{t \times k} = \begin{pmatrix} X'_{t_1 \times k_1} & 0_{t_1 \times (k_2 - k_1)} & 0_{t_1 \times (k - k_2)} \\ X''_{(t_2 - t_1) \times k_1} & X''_{(t_2 - t_1) \times (k_2 - k_1)} & 0_{(t_2 - t_1) \times (k - k_2)} \\ X''_{(t - t_2) \times k_1} & X''_{(t - t_2) \times (k_2 - k_1)} & X''_{(t - t_2) \times (k - k_2)} \end{pmatrix},$$

where

$$\begin{aligned} \text{rank}(X'_{t_1 \times k_1}) &= t_1, \text{rank}(X''_{(t_2 - t_1) \times (k_2 - k_1)}) = t_2 - t_1 \text{ and} \\ \text{rank}(X''_{(t - t_2) \times (k - k_2)}) &= t - t_2. \end{aligned}$$

Thus,

$$Y_{t \times t} \left( \begin{array}{c|c} c_1'' & c_1''' \\ \vdots & \vdots \\ c_t'' & c_t''' \end{array} \right) = \left( \begin{array}{c|c} 0 & 0 \\ \vdots & \vdots \\ 0 & 0 \\ \bar{c}_{t_1+1}'' & 0 \\ \vdots & \vdots \\ \bar{c}_{t_2}'' & 0 \\ \bar{c}_{t_2+1}'' & \bar{c}_{t_2+1}''' \\ \vdots & \vdots \\ \bar{c}_t'' & \bar{c}_t''' \end{array} \right),$$

where  $\text{rank}(\bar{c}_{t_1+1}'', \dots, \bar{c}_t'') = t - t_1$  and  $\text{rank}(\bar{c}_{t_2+1}''', \dots, \bar{c}_t''') = t - t_2$ . Obviously, we have  $\text{rank} \left( \begin{array}{c|c} c_1'' & c_1''' \\ \vdots & \vdots \\ c_t'' & c_t''' \end{array} \right) = t - t_1$ . Without loss of generality, let  $(c_{t_1+1}'', \dots, c_t'')$  be a maximal linearly independent set of  $(c_1'', \dots, c_t'')$ . Then, the last  $(t - t_1)$  rows of the matrix  $\left( \begin{array}{c|c} c_1'' & c_1''' \\ \vdots & \vdots \\ c_t'' & c_t''' \end{array} \right)$ , that is,  $\left( \begin{array}{c|c} c_{t_1+1}'' & c_{t_1+1}''' \\ \vdots & \vdots \\ c_t'' & c_t''' \end{array} \right)$ , is the maximal linearly independent set of its all rows. So, there exists a matrix  $\begin{pmatrix} a_{1 \times (t_1+1)} & \cdots & a_{1 \times t} \\ \vdots & \ddots & \vdots \\ a_{t_1 \times (t_1+1)} & \cdots & a_{t_1 \times t} \end{pmatrix}$  such that

$$\left( \begin{array}{c|c} c_1'' & c_1''' \\ \vdots & \vdots \\ c_{t_1}'' & c_{t_1}''' \end{array} \right) = \begin{pmatrix} a_{1 \times (t_1+1)} & \cdots & a_{1 \times t} \\ \vdots & \ddots & \vdots \\ a_{t_1 \times (t_1+1)} & \cdots & a_{t_1 \times t} \end{pmatrix} \left( \begin{array}{c|c} c_{t_1+1}'' & c_{t_1+1}''' \\ \vdots & \vdots \\ c_t'' & c_t''' \end{array} \right),$$

that is,

$$(2) \quad \begin{pmatrix} c_1'' \\ \vdots \\ c_{t_1}'' \end{pmatrix} = \begin{pmatrix} a_{1 \times (t_1+1)} & \cdots & a_{1 \times t} \\ \vdots & \ddots & \vdots \\ a_{t_1 \times (t_1+1)} & \cdots & a_{t_1 \times t} \end{pmatrix} \begin{pmatrix} c_{t_1+1}'' \\ \vdots \\ c_t'' \end{pmatrix},$$

$$(3) \quad \begin{pmatrix} c_1''' \\ \vdots \\ c_{t_1}''' \end{pmatrix} = \begin{pmatrix} a_{1 \times (t_1+1)} & \cdots & a_{1 \times t} \\ \vdots & \ddots & \vdots \\ a_{t_1 \times (t_1+1)} & \cdots & a_{t_1 \times t} \end{pmatrix} \begin{pmatrix} c_{t_1+1}''' \\ \vdots \\ c_t''' \end{pmatrix}.$$

Based on (3) and  $\text{rank}(c_1''', \dots, c_t''') = t - t_2$ , without loss of generality, we assume  $(c_{t_2+1}''', \dots, c_t''')$  to be the maximal linearly independent set of  $(c_1''', \dots, c_t''')$ .

Then, there is a matrix  $\begin{pmatrix} b_{(t_1+1)\times(t_2+1)} & \cdots & b_{(t_1+1)\times t} \\ \vdots & \ddots & \vdots \\ b_{t_2\times(t_2+1)} & \cdots & b_{t_2\times t} \end{pmatrix}$  such that

$$(4) \quad \begin{pmatrix} c_{t_1+1}''' \\ \vdots \\ c_{t_2}''' \end{pmatrix} = \begin{pmatrix} b_{(t_1+1)\times(t_2+1)} & \cdots & b_{(t_1+1)\times t} \\ \vdots & \ddots & \vdots \\ b_{t_2\times(t_2+1)} & \cdots & b_{t_2\times t} \end{pmatrix} \begin{pmatrix} c_{t_2+1}''' \\ \vdots \\ c_t''' \end{pmatrix}.$$

Combing (3) and (4), one gets

$$(5) \quad \begin{pmatrix} c_1''' \\ \vdots \\ c_{t_1}''' \end{pmatrix} = \begin{pmatrix} a_{1\times(t_1+1)} & \cdots & a_{1\times t} \\ \vdots & \ddots & \vdots \\ a_{t_1\times(t_1+1)} & \cdots & a_{t_1\times t} \end{pmatrix} \begin{pmatrix} b_{(t_1+1)\times(t_2+1)} & \cdots & b_{(t_1+1)\times t} \\ \vdots & \ddots & \vdots \\ b_{t_2\times(t_2+1)} & \cdots & b_{t_2\times t} \\ 1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 1 \end{pmatrix} \begin{pmatrix} c_{t_2+1}''' \\ \vdots \\ c_t''' \end{pmatrix}.$$

Since  $inter_3 \neq 0$ , there must be a coordinate position  $j_0 \in \{1, 2, \dots, l_3\}$  such that  $j_0 \in \chi(c_i''') \quad \forall 1 \leq i \leq t$ . According to (4) and (5), we have

$$\left\{ \begin{array}{l} \begin{pmatrix} b_{(t_1+1)\times(t_2+1)} & \cdots & b_{(t_1+1)\times t} \\ \vdots & \ddots & \vdots \\ b_{t_2\times(t_2+1)} & \cdots & b_{t_2\times t} \end{pmatrix} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}, \\ \begin{pmatrix} a_{1\times(t_1+1)} & \cdots & a_{1\times t} \\ \vdots & \ddots & \vdots \\ a_{t_1\times(t_1+1)} & \cdots & a_{t_1\times t} \end{pmatrix} \begin{pmatrix} b_{(t_1+1)\times(t_2+1)} & \cdots & b_{(t_1+1)\times t} \\ \vdots & \ddots & \vdots \\ b_{t_2\times(t_2+1)} & \cdots & b_{t_2\times t} \\ 1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 1 \end{pmatrix} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}. \end{array} \right.$$

Thus,

$$(6) \quad \begin{pmatrix} a_{1\times(t_1+1)} & \cdots & a_{1\times t} \\ \vdots & \ddots & \vdots \\ a_{t_1\times(t_1+1)} & \cdots & a_{t_1\times t} \end{pmatrix} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}.$$

Furthermore, denote  $\bigcap_{i=t_1+1}^t \chi(c_i''') = \{j_1, j_2, \dots, j_r\}$  and let  $\begin{pmatrix} 1 & 1 & \cdots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ i & i & \cdots & i \end{pmatrix}$  be the matrix which consists of the  $j_1$ th,  $j_2$ th, ..., and  $j_r$ th columns of matrix



$$\begin{pmatrix} c''_{t_1+1} \\ \vdots \\ c''_t \end{pmatrix}. \text{ Then, based on (2) and (6), one gets}$$

$$\begin{pmatrix} a_{1 \times (t_1+1)} & \cdots & a_{1 \times t} \\ \vdots & \ddots & \vdots \\ a_{t_1 \times (t_1+1)} & \cdots & a_{t_1 \times t} \end{pmatrix} \begin{pmatrix} 1 & 1 & \cdots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \cdots & 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \cdots & 1 \end{pmatrix}.$$

It is obviously that

$$\bigcap_{i=1}^t \chi(c''_i) = \bigcap_{i=t_1+1}^t \chi(c''_i),$$

then,

$$inter_2 = \left| \bigcap_{i=t_1+1}^t \chi(c''_i) \right|.$$

Since  $(c''_{t_1+1}, \dots, c''_t)$  are  $t - t_1$  linearly independent codewords of constant-weight code  $\mathcal{C}''$  with weight  $(m_2 - m_1)2^{k-k_1-1}$ , it follows  $|\bigcap_{i=t_1+1}^t \chi(c''_i)| = (\frac{1}{2})^{t-t_1-1}(m_2 - m_1)2^{k-k_1-1}$  by Lemma 2.1. Thus  $inter_2 = (\frac{1}{2})^{t-t_1-1}(m_2 - m_1)2^{k-k_1-1}$ .  $\square$

Now we are ready to show Theorem 3.1.

*Proof.* (Case i) Since  $\omega_3 > \omega_2 > \omega_1$ , it can be checked that there holds  $m_3 > m_2 > m_1$ . Then, the generator matrix  $G$  of code  $\mathcal{C}$  can be rewritten

$$G = (G_1, G_2, G_3),$$

where  $G_1$  consists of all points from  $PG(k - 1, 2)$  and each point occurs  $m_1$  times. All points in  $S_2 \cup S_3$  constitute columns of  $G_2$  and each point repeats  $m_2 - m_1$  times. The block matrix  $G_3$  is made up of all points in  $S_3$  and the number of occurrence of each point as columns of  $G_3$  is  $m_3 - m_2$ . So  $G_1$  generates a  $k$ -dimensional constant-weight code  $\mathcal{C}'$  with weight  $m_1 2^{k-1}$  and length  $l_1 = m_1(2^k - 1)$ .  $G_2$  generates a  $(k - k_1)$ -dimensional constant-weight code  $\mathcal{C}''$  with weight  $(m_2 - m_1)2^{k-k_1-1}$  and length  $l_2 = (m_2 - m_1)(2^{k-k_1} - 1)$ .  $G_3$  generates a  $(k - k_2)$ -dimensional constant-weight code  $\mathcal{C}'''$  with weight  $(m_3 - m_2)2^{k-k_2-1}$  and length  $l_3 = (m_3 - m_2)(2^{k-k_2} - 1)$ . Let  $c_1, \dots, c_t$  be

any  $t$  linearly independent codewords in  $\mathcal{C}$  and  $\begin{pmatrix} c_1 \\ \vdots \\ c_t \end{pmatrix} = X_{t \times k} G$ , then intro-

duce  $\begin{pmatrix} c'_1 \\ \vdots \\ c'_t \end{pmatrix} = X_{t \times k} G_1$ ,  $\begin{pmatrix} c''_1 \\ \vdots \\ c''_t \end{pmatrix} = X_{t \times k} G_2$  and  $\begin{pmatrix} c'''_1 \\ \vdots \\ c'''_t \end{pmatrix} = X_{t \times k} G_3$ . It can be

concluded that each above codeword  $c_i$  ( $i = 1, 2, \dots, t$ ) can be divided into three sectors, that is,  $c_i = (c'_i, c''_i, c'''_i)$  with  $c'_i \in \mathcal{C}'$ ,  $c''_i \in \mathcal{C}''$  and  $c'''_i \in \mathcal{C}'''$ . Obviously, the codewords  $c'_1, \dots, c'_t$  are linearly independent. In addition, based on Lemma 2.3, the rank of codewords  $c''_1, \dots, c''_t$  is  $(t - t_1)$ , and the codewords

$c_1''', \dots, c_t'''$  have rank  $(t - t_2)$ . Based on Lemma 2.1, we conclude that  $inter_1 = (\frac{1}{2})^{t-1}m_12^{k-1}$  and  $0 \leq inter_2 \leq (\frac{1}{2})^{t-t_1-1}(m_2 - m_1)2^{k-k_1-1}, 0 \leq inter_3 \leq (\frac{1}{2})^{t-t_2-1}(m_3 - m_2)2^{k-k_2-1}$ . Furthermore,  $inter = inter_1 + inter_2 + inter_3$ . Thus,  $inter = (\frac{1}{2})^{t-1}m_12^{k-1}$  is reachable whenever  $c_1'' = 0$  and  $c_1''' = 0$ . Additionally, it follows that  $c_1'' = 0$  and  $c_1''' = 0$  are equivalent to  $c_1 \in \mathcal{C}_1$  and  $c_1 \in \mathcal{C}_2$  respectively. Since  $\dim(\mathcal{C}_1) \geq 1$ , we can select an arbitrary nonzero codeword  $c_1$  from  $\mathcal{C}_1$  and expand it to  $t$  linearly independent codewords  $c_1, \dots, c_t$  in  $\mathcal{C}$ . So, in case  $\omega_3 > \omega_2 > \omega_1$ , the  $t$ -wise intersection of binary relative three-weight codes is  $(\frac{1}{2})^{t-1}m_12^{k-1} = (\frac{1}{2})^{t-1}\omega_1$ .

(Case ii) Based on  $\omega_1 > \omega_2 > \omega_3$ , we may obtain  $m_1 > m_2 > m_3$ . Similar to the analysis in (Case i), these matrices,  $G_1, G_2, G_3$ , are introduced.

$$G_3 = (G, G_1, G_2),$$

where the columns of  $G_1$  are all points in  $S_2 \cup S_3$  and each point appears  $m_1 - m_2$  times.  $G_2$  consists of all points in  $S_3$  and each point appears  $m_2 - m_3$  times. All the points in  $PG(k - 1, 2)$  constitute the columns of matrix  $G_3$  and the number of occurrence of each point as columns in  $G_3$  is  $m_1$ . Hence,  $G_1$  generates a  $(k - k_1)$ -dimensional constant-weight code  $\mathcal{C}'$  with weight  $(m_1 - m_2)2^{k-k_1-1}$  and length  $l_1 = (m_1 - m_2)(2^{k-k_1} - 1)$ .  $G_2$  generates a  $(k - k_2)$ -dimensional constant-weight code  $\mathcal{C}''$  with weight  $(m_2 - m_3)2^{k-k_2-1}$  and length  $l_2 = (m_2 - m_3)(2^{k-k_2} - 1)$ .  $G_3$  generates a  $k$ -dimensional constant-weight code  $\mathcal{C}'''$  with weight  $m_12^{k-1}$  and length  $l_3 = m_1(2^k - 1)$ . Let  $c_i$  be an arbitrary codeword of the  $t$  linearly independent codewords  $c_1, \dots, c_t$  in  $\mathcal{C}$  with the matrix

$$\begin{pmatrix} c_1 \\ \vdots \\ c_t \end{pmatrix} = X_{t \times k}G.$$

Then, we have  $c_i''' = (c_i, c_i', c_i'')$  for any  $i \in \{1, 2, \dots, t\}$  with  $c_i' \in \mathcal{C}', c_i'' \in \mathcal{C}''$  and  $c_i''' \in \mathcal{C}'''$ . Besides,  $\text{rank}(c_1''', \dots, c_t''') = t$ , whereas  $\text{rank}(c_1', \dots, c_t') = t - t_1$  and  $\text{rank}(c_1'', \dots, c_t'') = t - t_2$  by Lemma 2.3. Furthermore,  $inter = inter_3 - inter_2 - inter_1$  with  $inter_3 = (\frac{1}{2})^{t-1}m_12^{k-1}, 0 \leq inter_2 \leq (\frac{1}{2})^{t-t_2-1}(m_2 - m_3)2^{k-k_2-1}$  and  $0 \leq inter_1 \leq (\frac{1}{2})^{t-t_1-1}(m_1 - m_2)2^{k-k_1-1}$  by Lemma 2.1.

Next, we state that  $inter = (\frac{1}{2})^{t-1}m_12^{k-1} - (\frac{1}{2})^{t-t_2-1}(m_2 - m_3)2^{k-k_2-1} - (\frac{1}{2})^{t-t_1-1}(m_1 - m_2)2^{k-k_1-1}$  can be reachable when  $\langle c_1, \dots, c_t \rangle$  is a relative  $(t, t_1, t_2)$  subcode and  $t_1 \leq t_2 < t$ . Let  $c_1, \dots, c_t$  be arbitrary  $t$  linearly independent codewords and  $\langle c_1, \dots, c_t \rangle$  is a relative  $(t, t_1, t_2)$  subcode of  $\mathcal{C}$ . According to the proof of Lemma 2.3, there exists an invertible matrix  $Y_{t \times t}$  such that

$$Y_{t \times t}X_{t \times k} = \begin{pmatrix} X'_{t_1 \times k_1} & 0_{t_1 \times (k_2 - k_1)} & 0_{t_1 \times (k - k_2)} \\ X''_{(t_2 - t_1) \times k_1} & X''_{(t_2 - t_1) \times (k_2 - k_1)} & 0_{(t_2 - t_1) \times (k - k_2)} \\ X''_{(t - t_2) \times k_1} & X''_{(t - t_2) \times (k_2 - k_1)} & X''_{(t - t_2) \times (k - k_2)} \end{pmatrix},$$

with

$$\begin{aligned} \text{rank}(X'_{t_1 \times k_1}) &= t_1, \text{rank}(X''_{(t_2 - t_1) \times (k_2 - k_1)}) = t_2 - t_1 \text{ and} \\ \text{rank}(X''_{(t - t_2) \times (k - k_2)}) &= t - t_2. \end{aligned}$$

Next, we can find another invertible matrix  $Z_{t \times t}$  such that

$$Z_{t \times t} Y_{t \times t} X_{t \times k} = \begin{pmatrix} X'''_{t_1 \times k_1} & X'''_{t_1 \times (k_2 - k_1)} & X'''_{t_1 \times (k - k_2)} \\ X'''_{(t_2 - t_1) \times k_1} & X'''_{(t_2 - t_1) \times (k_2 - k_1)} & X'''_{(t_2 - t_1) \times (k - k_2)} \\ X''_{(t - t_2) \times k_1} & X''_{(t - t_2) \times (k_2 - k_1)} & X''_{(t - t_2) \times (k - k_2)} \end{pmatrix},$$

with each row of  $X'''_{t_1 \times (k - k_2)}$  and  $X'''_{(t_2 - t_1) \times (k - k_2)}$  is the same as the last row of  $X''_{(t - t_2) \times (k - k_2)}$  and each row of  $X'''_{t_1 \times (k_2 - k_1)}$  equals to the last row of

$$X''_{(t - t_2) \times (k_2 - k_1)}.$$

Denote  $c_1, \dots, c_t$  the rows of matrix  $Z_{t \times t} Y_{t \times t} X_{t \times k} G$  (as the new  $t$  linearly independent codewords). Then, we can conclude that these  $t$  linearly independent codewords have intersection

$$\begin{aligned} inter &= inter_3 - inter_2 - inter_1 \\ &= \left(\frac{1}{2}\right)^{t-1} m_1 2^{k-1} - \left(\frac{1}{2}\right)^{t-t_2-1} (m_2 - m_3) 2^{k-k_2-1} \\ &\quad - \left(\frac{1}{2}\right)^{t-t_1-1} (m_1 - m_2) 2^{k-k_1-1} \\ &= \left(\frac{1}{2}\right)^{t-1} \omega_1 - \left(\frac{1}{2}\right)^{t-t_2-1} (\omega_2 - \omega_3) - \left(\frac{1}{2}\right)^{t-t_1-1} (\omega_1 - \omega_2). \end{aligned}$$

So, all  $t$  linearly independent codewords with property that their generating subspace is a relative  $(t, t_1, t_2)$  ( $t_1 \leq t_2 < t$ ) subcode have the minimum intersection

$$\left(\frac{1}{2}\right)^{t-1} \omega_1 - \left(\frac{1}{2}\right)^{t-t_2-1} (\omega_2 - \omega_3) - \left(\frac{1}{2}\right)^{t-t_1-1} (\omega_1 - \omega_2).$$

Thus, for all parameters  $t_1$  and  $t_2$ , we get the  $t$ -wise intersection of binary relative three-weight codes in case  $\omega_1 > \omega_2 > \omega_3$ , that is,

$$\min_{(t_1, t_2)} inter = \begin{cases} \left(\frac{1}{2}\right)^{t-1} \omega_1 - \left(\frac{1}{2}\right)^{t-t_2^{\max}-1} (\omega_2 - \omega_3) - \left(\frac{1}{2}\right)^{t-t_1^{\max}-1} (\omega_1 - \omega_2), & t_2^{\max} < t \\ \left(\frac{1}{2}\right)^{t-1} \omega_1 - (\omega_2 - \omega_3) - \left(\frac{1}{2}\right)^{t-t_1^{\max}-1} (\omega_1 - \omega_2), & t_2^{\max} = t \text{ and } t_1^{\max} < t \\ \left(\frac{1}{2}\right)^{t-1} \omega_1 - (\omega_1 - \omega_3), & t_2^{\max} = t_1^{\max} = t. \end{cases}$$

(Case iii) From  $\omega_1 > \omega_3 > \omega_2$ , we deduce  $m_1 > m_2$  and  $m_3 > m_2$ . For the generator matrix  $G$  of code  $\mathcal{C}$ , there are three matrices  $G_1, G_2, G_3$  with following properties.

$$(G, G_1) = (G_2, G_3),$$

where the block matrix  $G_1$  is made up of all points in  $S_2 \cup S_3$  and each point repeats  $m_1 - m_2$  times.  $G_2$  consists of all points in  $PG(k - 1, 2)$  and each point appears  $m_1$  times. All points in  $S_3$  constitute columns of  $G_3$  and each point occurs  $m_3 - m_2$  times. Thus,  $G_1$  generates a  $(k - k_1)$ -dimensional constant-weight code  $\mathcal{C}'$  with weight  $(m_1 - m_2) 2^{k-k_1-1}$  and length  $l_1 = (m_1 - m_2) (2^{k-k_1} - 1)$ .  $G_2$  generates a  $k$ -dimensional constant-weight code  $\mathcal{C}''$  with weight  $m_1 2^{k-1}$  and length  $l_2 = m_1 (2^k - 1)$ .  $G_3$  generates a  $(k - k_2)$ -dimensional constant-weight code  $\mathcal{C}'''$  with weight  $(m_3 - m_2) 2^{k-k_2-1}$  and length  $l_3 = (m_3 - m_2) (2^{k-k_2} -$

1). Assume that  $c_1, \dots, c_t$  with the matrix form  $\begin{pmatrix} c_1 \\ \vdots \\ c_t \end{pmatrix} = X_{t \times k} G$  are any  $t$  linearly independent codewords in  $\mathcal{C}$ . Obviously, for any  $i \in \{1, 2, \dots, t\}$ , we have  $(c_i, c'_i) = (c''_i, c'''_i)$  where  $c'_i \in \mathcal{C}'$ ,  $c''_i \in \mathcal{C}''$  and  $c'''_i \in \mathcal{C}'''$ . Additionally,  $\text{rank}(c''_1, \dots, c''_t) = t$ . Based on Lemma 2.3, we have  $\text{rank}(c'_1, \dots, c'_t) = t - t_1$  and  $\text{rank}(c'''_1, \dots, c'''_t) = t - t_2$ . Furthermore, we have  $\text{inter} = \text{inter}_2 + \text{inter}_3 - \text{inter}_1$  with  $\text{inter}_2 = (\frac{1}{2})^{t-1} m_1 2^{k-1}$ ,  $0 \leq \text{inter}_1 \leq (\frac{1}{2})^{t-t_1-1} (m_1 - m_2) 2^{k-k_1-1}$  and  $0 \leq \text{inter}_3 \leq (\frac{1}{2})^{t-t_2-1} (m_3 - m_2) 2^{k-k_2-1}$  by Lemma 2.1.

Next, we state that both  $\text{inter}_3 = 0$  and  $\text{inter}_1 = (\frac{1}{2})^{t-t_1-1} (m_1 - m_2) 2^{k-k_1-1}$  are reachable when  $\langle c_1, \dots, c_t \rangle$  is a relative  $(t, t_1, t_2)$  ( $t_1 < t_2 \leq t$ ) subcode. For any  $t$  linearly independent codewords  $c_1, \dots, c_t$  with  $\langle c_1, \dots, c_t \rangle$  being a relative  $(t, t_1, t_2)$  subcode, we can always find two invertible matrices  $Y_{t \times t}$  and  $Z_{t \times t}$  such that

$$Z_{t \times t} Y_{t \times t} X_{t \times k} = \begin{pmatrix} X'''_{t_1 \times k_1} & X'''_{t_1 \times (k_2 - k_1)} & X'''_{t_1 \times (k - k_2)} \\ X''_{(t_2 - t_1) \times k_1} & X''_{(t_2 - t_1) \times (k_2 - k_1)} & 0_{(t_2 - t_1) \times (k - k_2)} \\ X''_{(t - t_2) \times k_1} & X''_{(t - t_2) \times (k_2 - k_1)} & X''_{(t - t_2) \times (k - k_2)} \end{pmatrix},$$

where each row of  $X'''_{t_1 \times (k - k_2)}$  equals to the last row of matrix  $X''_{(t - t_2) \times (k - k_2)}$  and each row of  $X'''_{t_1 \times (k_2 - k_1)}$  is same as the last row of  $X''_{(t - t_2) \times (k_2 - k_1)}$ . Then taking the rows of matrix  $Z_{t \times t} Y_{t \times t} X_{t \times k} G$  to be new  $t$  linearly independent codewords and still denoting them by  $c_1, \dots, c_t$ , we can infer that  $\text{inter}_3 = 0$  and  $\text{inter}_1 = (\frac{1}{2})^{t-t_1-1} (m_1 - m_2) 2^{k-k_1-1}$ . Hence, all the  $t$  linearly independent codewords such that their generating subspace are relative  $(t, t_1, t_2)$  ( $t_1 < t_2 \leq t$ ) subcodes have the minimum intersection

$$\begin{aligned} \text{inter} &= (\frac{1}{2})^{t-1} m_1 2^{k-1} - (\frac{1}{2})^{t-t_1-1} (m_1 - m_2) 2^{k-k_1-1} \\ &= (\frac{1}{2})^{t-1} \omega_1 - (\frac{1}{2})^{t-t_1-1} (\omega_1 - \omega_2). \end{aligned}$$

Therefore, the  $t$ -wise intersection of binary relative three-weight codes in case  $\omega_1 > \omega_3 > \omega_2$  is

$$\min_{(t_1, t_2)} \text{inter} = \begin{cases} (\frac{1}{2})^{t-1} \omega_1 - (\frac{1}{2})^{t-t_1^{\max}-1} (\omega_1 - \omega_2), & t_1^{\max} < t \\ (\frac{1}{2})^{t-1} \omega_1 - (\omega_1 - \omega_2), & t_1^{\max} = t. \end{cases}$$

(Case iv) In this case, we can infer that  $m_1 > m_2$  and  $m_3 > m_2$ . Then, according to the same analysis procedure in (Case iii), one gets that the minimum intersection of all  $t$  linearly independent codewords with property that the subspaces they generate are relative  $(t, t_1, t_2)$  ( $t_1 < t_2 \leq t$ ) subcodes of  $\mathcal{C}$  is

$$\text{inter} = (\frac{1}{2})^{t-1} \omega_1 - (\frac{1}{2})^{t-t_1-1} (\omega_1 - \omega_2).$$

Thus, the  $t$ -wise intersection of binary relative three-weight codes in case  $\omega_3 > \omega_1 > \omega_2$  is

$$\min_{(t_1, t_2)} inter = \begin{cases} \left(\frac{1}{2}\right)^{t-1}\omega_1 - \left(\frac{1}{2}\right)^{t-t_1^{\max}-1}(\omega_1 - \omega_2), & t_1^{\max} < t \\ \left(\frac{1}{2}\right)^{t-1}\omega_1 - (\omega_1 - \omega_2), & t_1^{\max} = t. \end{cases}$$

(Case v) According to Lemma 3.1, for any  $t$  linearly independent codewords with property that their generating subspace is relative  $(t, t_1, t_2)$  subcode of  $\mathcal{C}$ , if the corresponding  $inter_3 \neq 0$ , we have

$$inter = inter_1 + inter_2 - inter_3,$$

with  $inter_1 = \left(\frac{1}{2}\right)^{t-1}m_12^{k-1}$ ,  $inter_2 = \left(\frac{1}{2}\right)^{t-t_1-1}(m_2 - m_1)2^{k-k_1-1}$ . Then, while  $inter_3 = \left(\frac{1}{2}\right)^{t-t_2-1}(m_2 - m_3)2^{k-k_2-1}$  is reachable,  $inter$  has its minimum value.

For any  $t$  given codewords with aforementioned properties, there exist two invertible matrices  $Y_{t \times t}$  and  $Z_{t \times t}$  such that

$$Z_{t \times t} Y_{t \times t} X_{t \times k} = \begin{pmatrix} X'''_{t_1 \times k_1} & X'''_{t_1 \times (k_2 - k_1)} & X'''_{t_1 \times (k - k_2)} \\ X'''_{(t_2 - t_1) \times k_1} & X'''_{(t_2 - t_1) \times (k_2 - k_1)} & X'''_{(t_2 - t_1) \times (k - k_2)} \\ X''_{(t - t_2) \times k_1} & X''_{(t - t_2) \times (k_2 - k_1)} & X''_{(t - t_2) \times (k - k_2)} \end{pmatrix},$$

with each row of  $X'''_{t_1 \times (k - k_2)}$  and  $X'''_{(t_2 - t_1) \times (k - k_2)}$  being the same as the last row of  $X''_{(t - t_2) \times (k - k_2)}$  and each row of  $X'''_{t_1 \times (k_2 - k_1)}$  being equal to the last row of  $X''_{(t - t_2) \times (k_2 - k_1)}$ .

Let  $c_1, \dots, c_t$  be rows of matrix  $Z_{t \times t} Y_{t \times t} X_{t \times k} G$ . Then,  $c_1, \dots, c_t$  constitute new  $t$  linearly independent codewords. Then we have  $inter = \left(\frac{1}{2}\right)^{t-1}m_12^{k-1} + \left(\frac{1}{2}\right)^{t-t_1-1}(m_2 - m_1)2^{k-k_1-1} - \left(\frac{1}{2}\right)^{t-t_2-1}(m_2 - m_3)2^{k-k_2-1}$ .

Additionally, if  $inter_3 = 0$ , we have that

$$inter = inter_1 + inter_2 - inter_3,$$

with  $inter_1 = \left(\frac{1}{2}\right)^{t-1}m_12^{k-1}$  and  $inter_3 = 0$ . Thus, the minimum value of  $inter$  is  $\left(\frac{1}{2}\right)^{t-1}m_12^{k-1}$  when  $inter_2 = 0$ . Next, we state that  $inter_2 = 0$  can be reached. Since  $\dim(\mathcal{C}_1) \geq 1$ , we choose a nonzero codeword  $c_1$  in  $\mathcal{C}_1$  and expand it to  $t$  linearly independent codewords  $c_1, \dots, c_t$ . It can be checked that  $inter_2 = inter_3 = 0$ . Thus, if  $inter_3 = 0$ , the minimum intersection of  $t$  linearly independent codewords is  $inter = \left(\frac{1}{2}\right)^{t-1}m_12^{k-1}$ .

Summarizing the above discussion, we have that all  $t$  linearly independent codewords  $(c_1, \dots, c_t)$  with  $\langle c_1, \dots, c_t \rangle$  being a  $(t, t_1, t_2)$  ( $t_1 \leq t_2 < t$ ) subcodes of  $\mathcal{C}$  have the minimum intersection

$$inter = \min \left\{ \left(\frac{1}{2}\right)^{t-1}m_12^{k-1} + \left(\frac{1}{2}\right)^{t-t_1-1}(m_2 - m_1)2^{k-k_1-1} - \left(\frac{1}{2}\right)^{t-t_2-1}(m_2 - m_3)2^{k-k_2-1}; \left(\frac{1}{2}\right)^{t-1}m_12^{k-1} \right\}$$

$$= \min\left\{\left(\frac{1}{2}\right)^{t-1}\omega_1 + \left(\frac{1}{2}\right)^{t-t_1-1}(\omega_2 - \omega_1) - \left(\frac{1}{2}\right)^{t-t_2-1}(\omega_2 - \omega_3); \left(\frac{1}{2}\right)^{t-1}\omega_1\right\}.$$

Hence, the  $t$ -wise intersection of binary relative three-weight codes in case  $\omega_2 > \omega_3 > \omega_1$  is

$$\min_{(t_1, t_2)} inter = \begin{cases} \min\left\{\left(\frac{1}{2}\right)^{t-1}\omega_2 - \left(\frac{1}{2}\right)^{t-t_2^{\max}-1}(\omega_2 - \omega_3); \left(\frac{1}{2}\right)^{t-1}\omega_1\right\}, & t_2^{\max} < t \\ \min\left\{\left(\frac{1}{2}\right)^{t-1}\omega_2 - (\omega_2 - \omega_3); \left(\frac{1}{2}\right)^{t-1}\omega_1\right\}, & t_2^{\max} = t. \end{cases}$$

(Case vi) Similarly to the proof of (Case v), we can obtain the result in (vi) (the detailed proof is omitted).  $\square$

*Remark 3.1.* In fact, by generalizing the proof of Theorem 3.1 slightly, we may obtain the  $t$ -wise intersection of any  $q$ -ary ( $q > 2$ ) relative three-weight code for the first four cases. For the last two cases, however, the generalization to  $q$ -ary ( $q > 2$ ) codes is more difficult. The reason, as we have observed in the proof of Lemma 3.1, is that the element at the common support coordinate position of the codewords for  $q = 2$  is explicit, that is, the unique nonzero element “1” in  $GF(2)$ , whereas for  $q > 2$ , this is not the case. Thus, for  $q > 2$ , we are not able to obtain a similar result as in Lemma 3.1 which can be used to prove the last two cases in Theorem 3.1.

#### 4. Another application of the $t$ -wise intersection

The  $t$ -wise intersection of a linear code is the minimal size of the support intersection of all the  $t$  linearly independent codewords. Our method to compute the  $t$ -wise intersection of relative three-weight codes is to use the geometric structure of relative three-weight codes given in (1). Note that the method is not only to obtain the  $t$ -wise intersection of relative three-weight codes but also to be able to determine the coordinate positions corresponding to the  $t$ -wise intersection positions, and thus we may locate the columns of the generator matrix  $G$  corresponding to the  $t$ -wise intersection positions after we write these  $t$  linearly independent codewords in matrix form by using  $G$ . Then, we may get a new matrix  $G'$  by puncturing those columns of  $G$  aforementioned, and it is possible to preserve the first  $k_2$  (and thus the first  $k_1$  rows) of  $G'$  still to be independent by making use of the geometric structure of a relative three-weight code given in (1). Such a puncturing operation above obviously produces a new  $t$ -wise intersecting code generated by  $G'$  only if some columns of  $G$  corresponding to the  $t$ -wise intersection positions are preserved. Different puncturing operations produce different value assignments, and thus produce different  $t$ -wise intersecting codes. Thus, we may get many  $t$ -wise intersecting codes in such a way. Let's illustrate our method as follows.



obtain new matrices. Then, the codes generated by the new matrices remain to be 5-dimensional 3-wise intersecting codes since they all have nonzero 3-wise intersections.

The  $t$ -wise intersection of a linear constant-weight code and a relative two-weight code are determined in [8]. Note that our puncturing method also applies to the results in [8] to obtain new  $t$ -wise intersecting codes.

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