Flexible Prime-Field Genus 2 Hyperelliptic Curve Cryptography Processor with Low Power Consumption and Uniform Power Draw

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This paper presents an energy-efficient (low power) prime-field hyperelliptic curve cryptography (HECC) processor with uniform power draw. The HECC processor performs divisor scalar multiplication on the Jacobian of genus 2 hyperelliptic curves defined over prime fields for arbitrary field and curve parameters. It supports the most frequent case of divisor doubling and addition. The optimized implementation, which is synthesized in a 0.13 μ m standard CMOS technology, performs an 81-bit divisor multiplication in 503 ms consuming only 6.55 μ J of energy (average power consumption is 12.76 μ W). In addition, we present a technique to make the power consumption of the HECC processor more uniform and lower the peaks of its power consumption.

Keywords: Energy-efficient implementation, average power consumption, uniform power consumption, arithmetic processors, hyperelliptic curve cryptography processor, HECC.

I. Introduction

Secure communication is an essential part of many current and anticipated applications of wireless sensor networks (WSNs) and radio-frequency identification (RFID) systems [1], [2]. Devices used in these systems, including WSN motes, RFID tags, and contactless smart cards, usually have to operate with very low power consumption and high energy efficiency [1]–[3]. Therefore, since the security of digital communications is based on cryptography algorithms, there will be a need for energy-efficient (low average power) implementations of cryptography algorithms for these devices [1]-[3]. To meet the limitations of these devices, some researchers have proposed security protocols based on symmetric cryptography (for example, [4]), while others have used the so-called light-weight cryptography algorithms and protocols (for example, [5]–[6]). However, [7] gives reasons as to why standardized public-key cryptography (PKC) algorithms should be implemented and used in power/energy-limited applications and devices. This line of reasoning is also confirmed by the availability of commercial solutions equipped with standard PKC hardware blocks.

Considering a similar reasoning to that of [7], many research groups (for example, [8]–[11]) have tried to implement standard PKC algorithms for the mentioned power/energy-limited devices. Among well-known PKC algorithms, elliptic curve cryptography (ECC) and hyperelliptic curve cryptography (HECC) are suitable candidates for energy-efficient implementations since they provide higher security per bit of the operands [12], [13]. While ECC has received

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more attention in recent years (for example, [8]–[9]), only a few reports have been given for energy-efficient designs of HECC [10]–[11]. The advantage of HECC is that it only requires half the operand length (or less) to provide the same security level as that of ECC with the only disadvantage being that it is more complex than ECC [13]. A shorter operand length makes HECC more attractive than ECC for applications with constrained power/energy sources [13]. In this paper, we present an energy-efficient low-power HECC processor design.

The rest of this paper is organized as follows. Section II gives a simplified explanation of the mathematics of HECC, and Section III summarizes the related works. Section IV describes the characteristics of our HECC processor, while Section V gives the details of the implemented algorithms. Section VI describes the architecture of the HECC processor and gives the exact register-mapping of the algorithms. Section VII discusses the results obtained for different implementations of the HECC processor, and Section VIII describes a technique used to make the power consumption of the HECC processor more uniform. Finally, Section IX concludes the paper.

II. Mathematics of HCC

In this section, we present a simplified description of the underlying mathematics of hyperelliptic curves and HECC. Our explanations will be focused on genus 2 hyperelliptic curves defined over fields of odd characteristic (that is, prime fields), which are the base for our HECC processor design. More on the theory of hyperelliptic curves and HECC may be found in [13]–[15].

For our purposes, a hyperelliptic curve C of genus 2 defined over a prime field GF(p) is the set of all points (x, y), with x and $y \in GF(p)$, satisfying

$$y^2 \equiv x^5 + f_3 x^3 + f_2 x^2 + f_1 x + f_0 \pmod{p}$$
, (1)

where all $f_i \in GF(p)$ and the right-hand side of (1) should not have any multiple roots. We note that to obtain the above equation for the hyperelliptic curves, some simplifications have been made, but this has been done in such a way so as to not alter the properties of the hyperelliptic curves [13]. By taking into account a point P_{∞} on the curve C, called the "point at infinity," an algebraic group can be defined. Members of this group, which is called the Jacobian of C, are finite sums of the points of the hyperelliptic curve [13]–[15].

For the curves of genus 2 defined above, each element of the Jacobian, denoted by J_C , is made from a finite sum of two points of the curve and called a "reduced divisor" [13]. Using the set of reduced divisors, then, a "divisor addition" operation can be defined on the Jacobian group as

$$\begin{split} P_1 &= (x_{P_1}, y_{P_1}), \, P_2 = (x_{P_2}, y_{P_2}) \in C \to D_1 \in J_C, \\ Q_1 &= (x_{Q_1}, y_{Q_1}), \, Q_2 = (x_{Q_2}, y_{Q_2}) \in C \to D_2 \in J_C, \\ D_1, \, D_2 \in J_C \to D_1 \oplus D_2 = D_3 \in J_C, \\ D_3 \in J_C \to R_1 = (x_{R_1}, y_{R_1}), \, R_2 = (x_{R_2}, y_{R_1}) \in C. \end{split} \tag{2}$$

To perform the above divisor addition, in the general case, first a function y = S(x), of degree three, in x is found that passes through the four points of D_1 and D_2 . This function intersects curve C at two further points, which are $-R_1$ and $-R_2$. The two points of D_3 can easily be found by negating the results [13]. In practice, however, doing the calculations on the point coordinates is difficult; therefore, a special representation (called the Mumford representation) of the divisors is used. This representation results in an efficient algorithm for adding the reduced divisors [13].

For genus 2 hyperelliptic curves, each reduced divisor on the Jacobian (made from two distinct points of the curve) can be represented with a pair of polynomials [13], defined in the Mumford representation as

$$P_{1} = (x_{P_{1}}, y_{P_{1}}), P_{2} = (x_{P_{2}}, y_{P_{2}}) \in C \to D \in J_{C},$$

$$D = \operatorname{div}(u(x), v(x)) = [u(x), v(x)],$$

$$u(x) = x^{2} + u_{1} x + u_{0} = (x - x_{P_{1}})(x - x_{P_{2}}),$$

$$v(x) = v_{1} x + v_{0}, v(x_{P_{1}}) = y_{P_{1}}, v(x_{P_{2}}) = y_{P_{2}}.$$

$$(3)$$

For the reduced divisors represented in the above form, an efficient general formula exists for the divisor addition operation [13]. This formula should be written in the explicit form for hardware implementation. The "divisor doubling" operation for adding a divisor to itself is similarly defined, and the corresponding explicit form is written. The details of our implemented divisor addition and doubling algorithms for the HECC processor will be given in Section V.

Having defined the divisor addition and also divisor doubling operations, next we define a "scalar multiplication" operation that multiplies a divisor by an integer using repeated additions (and/or doublings)

$$E = [k] D = \underbrace{D \oplus D \oplus D \oplus \dots \oplus D}_{\text{add } k-1 \text{ times}}.$$
 (4)

Having the value of k and the divisor D, the resulting divisor E can be found in polynomial time by performing the scalar multiplication. On the other hand, finding the value of k for two known divisors D and E requires exponential-time calculations. Therefore, cryptographic protocols can be designed based on the scalar multiplication over Jacobian of a hyperelliptic curve as defined above [13].

III. Related Work

In recent years, considerable attention has been given to

HECC as a means of enabling PKC in embedded or resourceconstrained applications. One line of research has focused on finding efficient explicit formulae for calculating the group operations on hyperelliptic curves and on improving the efficiency of such calculations by reducing the number of operations. Examples include works presented in [16]–[19] that cover both prime-field and binary-field curves. These works have used different coordinate systems (both affine and projective) to improve the efficiency of their formulae. Another area of research has considered hardware implementations of HECC mostly with the goal of improving the speed of calculations ([11], [20]-[26]). All of these research activities used binary-field curves as a way to reduce the hardware area for possible implementations in embedded applications. Only [11] and [24]–[26] have provided power consumption results of their corresponding designs.

No report exists on energy-efficient hardware implementation of HECC using hyperelliptic curves defined over prime fields.

IV. Features of Proposed Design

In this section, we describe the features of our HECC hardware processor design.

1. Hyperelliptic Curves of Genus 2

Hyperelliptic curves of genus 2 (g = 2) and genus 3 (g = 3) are considered more secure than g > 3 curves [13]–[14]. Between the genus 2 and genus 3 curves, the former have lower complexity and lower calculation times [13], as well as having been more extensively studied. Therefore, we chose the genus 2 curves.

2. Curves Defined over Prime Fields

It is usually assumed that use of the binary fields is the better choice when designing curve-based cryptography hardware. The main reasons are carry-free addition and simple squaring operations in the binary fields [12]. While these are attractive features for high-speed designs, they do not have the same importance in low-power designs (see [9]). Since our main goal is a low-power design, and also for other reasons as explained in [9], we chose the prime field over the binary field.

3. Flexibility in Field and Curve Parameters

To design a curve-based cryptography processor with low power and energy consumption, it is desired to keep the hardware as small as possible. One way to achieve this is to fix the parameters defining the field and the curve [12]. Fixing the parameters, however, has two drawbacks. One is that the resulting hardware will be optimized for one particular set of parameters; therefore, it cannot be used by other systems/users who may want to use other parameters. The second drawback is related to the case where a security breach occurs in the system making the used set of parameters obsolete. In such a condition, since the parameters of the hardware are fixed, the existing hardware cannot be reused. In contrast to cryptography processors with fixed parameters, a crypto-hardware designed to support arbitrary values of field and curve parameters will lower the costs of manufacturing (since one hardware can be used for many systems/customers and may be reused by changing the input parameters). Hence, we have chosen to implement the HECC processor for arbitrary values of parameters.

4. Implementation of Most-Frequent-Case Equations

As was explained in Section II, to achieve an efficient formula for adding/doubling the reduced divisors, the Mumford representation of the reduced divisors is used. In (3), we only showed the general case of the representation for reduced divisors of genus 2 curves. For the field sizes used in HECC (in the order of 2⁸⁰ or more members), this general case will be encountered most frequently in the calculations and the probability of the occurrence of the special cases is too small (2⁻⁸⁰ or less) [13]. Since the special cases of the reduced divisors rarely appear in practice, it is reasonable for a hardware implementation to only cover the general case [13]. The same approach was also taken in other implementations of HECC [19].

Affine Coordinate Representation in Montgomery Domain

Inspecting (3) suggests that the reduced divisors in genus 2 HECC can be stored using four variables; that is, the coefficients of u(x) and v(x). This is called the affine representation of the reduced divisors. In the affine form, every divisor addition/doubling requires one modulo inversion, which is usually considered a time-consuming operation [12]. Other representations, such as projective, speed up the calculations by eliminating the inversions [12]. The resulting faster calculations lower the energy consumption by reducing the total calculation time; therefore, many of the energyefficient hardware designs have used inversion-free approaches [13]. It, however, should be noted that representations such as projective, which eliminate the inversions, usually add to the complexity of the explicit formula and need extra temporary variables (that is, more storage space), as shown in [24]. The added complexity and extra storage requirement lead to higher power consumption, and may also retract the effect of lowering the calculation time on reducing the energy consumption. As another alternative, there are modulo inversion algorithms, such as Montgomery modulo inversion (MMI), which are not very time-consuming and can be used for energy-efficient implementations [9].

Based on the above discussion and the results of [9] and [24], we decided to use the *affine* representation of divisors. In addition, we chose to perform all of the calculations on integers in the Montgomery domain [13], since this allows us to use Montgomery multiplication (thus avoiding a full multiplication followed by a modulo reduction) [12] and the MMI algorithm [9].

6. Design for Low Power Using Low Clock Frequency

Most of the cryptography hardware designed for use in RFID systems and WSNs work at low clock frequencies (< 1 MHz) [8], which is an effective way of reducing the power consumption. The fact that the design will operate only with low clock frequencies should also be taken into consideration during the design process. For example, the critical path of the circuit will not be important, and instead of fast adders, simple carry propagate adders can be used [9]. The same approach has been taken in this work.

7. Power Consumption as Uniform as Possible

A uniform power consumption trace for cryptography hardware units has the advantage of offering more security against simple power attacks (SPAs), resulting in longer battery life, as well as enabling more efficient power profiling and power management [27]. In this work, the HECC processor will be designed to have a power consumption trace as uniform as possible.

V. Implemented HECC Algorithm

As mentioned before, the topmost operation of the HECC processor is the scalar multiplication of (4). To obtain security against timing attacks, this operation is implemented using the *double-and-always-add* method [13]. The operations in the next level are the divisor addition and divisor doubling, whose details are given next.

1. Divisor Addition (Most Frequent Case)

The divisor addition in the most frequent case can be performed by the equations shown in Fig. 1(a) [13]. Both the inputs and the result are in the form of (3). Also, the equations are based on the polynomial arithmetic in GF(p). The

```
 \overbrace{ \begin{bmatrix} u_1(x), v_1(x) \end{bmatrix} \oplus [u_2(x), v_2(x)] } 
 result = [u(x), v(x)] 
 t \leftarrow (f - v_2^2) / u_2 
 s \leftarrow ((v_1 - v_2) / u_2) \mod u_1 
 l \leftarrow s u_2 
 u \leftarrow (t - s(l + 2v_2)) / u_1 
 u \leftarrow u \mod monic 
 v \leftarrow (-(l + v_2)) \mod u 
 (a)
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input: \operatorname{div}(u_1, v_1) = [x^2 + u_{11}x + u_{10}, v_{11}x + v_{10}]

input: \operatorname{div}(u_2, v_2) = [x^2 + u_{21}x + u_{20}, v_{21}x + v_{20}]

output: [u, v] = [u_1, v_1] \oplus [u_2, v_2] = [x^2 + u_1x + u_0, v_1x + v_0]

\overline{z_1} \leftarrow u_{11} - u_{21}, \quad \overline{z_2} \leftarrow u_{20} - u_{10}, \quad \overline{z_3} \leftarrow u_{11}z_1 + z_2

r \leftarrow z_2z_3 + z_1^2u_{10}

w_0 \leftarrow v_{10} - v_{20}, w_1 \leftarrow v_{11} - v_{21}, w_2 \leftarrow z_3w_0, w_3 \leftarrow z_1w_1

s_1' \leftarrow (z_1 + z_3)(w_0 + w_1) - w_2 - w_3(1 + u_{11}), s_0' \leftarrow w_2 - w_3u_{10}

w_1 \leftarrow (rs_1')^{-1}

w_2 \leftarrow rw_1, w_3 \leftarrow s_1'^2w_1, w_4 \leftarrow rw_2, w_5 \leftarrow w_4^2

s_0'' \leftarrow s_0'w_2

l_2' \leftarrow u_{21} + s_0'', l_1' \leftarrow u_{21}s_0'' + u_{20}, l_0' \leftarrow u_{20}s_0''

u_0 \leftarrow (s_0'' - u_{11})(s_0'' - z_1) - u_{10} + l_1' + 2v_{21}w_4 + (2u_{21} + z_1)w_5

u_1 \leftarrow 2s_0'' - z_1 - w_5

w_1 \leftarrow l_2' - u_1, w_2 \leftarrow u_1w_1 + u_0 - l_1', v_1 \leftarrow w_2w_3 - v_{21}

w_2 \leftarrow u_0w_1 - l_0', v_0 \leftarrow w_2w_3 - v_{20}
```

Fig. 1. Divisor addition (most frequent case): (a) polynomial arithmetic and (b) explicit formula [13].

equations shown in Fig. 1(a) can be written in explicit form by expanding the polynomial operations using the coefficients of the polynomials and integer arithmetic operations in GF(p). This results in the algorithm shown in Fig. 1(b), which consists of integer addition/subtraction, multiplication, and one inversion [13]. All of the integer operations must be performed modulo p.

In the fourth line of the explicit formula, it is possible that the value of s_1' becomes zero. This special condition will generate a divisor of the form $[x+u_0, v_0]$, which cannot be used in most-frequent-case calculations [13]. Therefore, this condition will not be covered in our design.

2. Divisor Doubling (Most Frequent Case)

The divisor doubling equations in the most frequent case are shown in Fig. 2(a) [13]. The explicit form of the equations shown in Fig. 2(a) is also depicted in Fig. 2(b) [13]. Again, we have the special condition of s'_1 becoming zero (sixth line of the explicit formula), which will not be covered in our design.

To favor readability in the explicit formulae of Figs. 1(b) and 2(b), many temporary variables are used that are not necessary for the actual implementation. The implementation and the related issues will be described next.

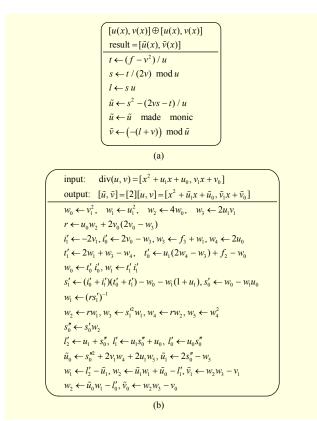


Fig. 2. Divisor doubling (most frequent case): (a) polynomial arithmetic and (b) explicit formula [13].

VI. Architecture of HECC Processor

In this section, we will describe the architecture of the HECC processor.

1. Arithmetic Building Blocks

We need to perform add/subtract operations modulo an arbitrary prime number p. This can be performed by two adders in one clock cycle. Also, to avoid a full multiplication followed by a modulo reduction, we will use the Montgomery multiplication. The Montgomery multiplication of two *n*-bit numbers can be performed in n clock cycles by a circuit consisting of two adders, two registers, and some glue logic [9]. For the HECC processor design, we can take two different approaches. In one approach, we use two separate add/subtract and multiply units ("separate" units), while in the other approach, we make use of the adders of the multiplier unit to also perform the add/subtract operations ("combined" units). The combined modulo add/subtract and Montgomery multiplier units are shown in Fig. 3, where the two registers (B and M) are used only for the Montgomery multiplication. We will implement both approaches and compare the power consumption results later.

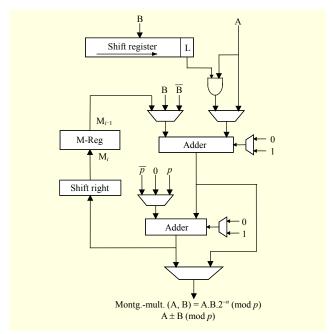


Fig. 3. Combined modulo-add/subtract and Montgomery multiply circuit.

For the divisor addition of Fig. 1(b) and divisor doubling of Fig. 2(b), we need a modulo inversion operation due to the use of the affine coordinates for the divisors. The MMI algorithm is a good candidate for energy-efficient implementations [9]. It can also be realized using the add/subtract and multiply units, without the need for any other arithmetic units [9]. Therefore, we will use the MMI to implement the modulo inversion operation.

To better assess the effect of using separate and combined arithmetic units (explained above) on the power consumption, we will first use the inversion by exponentiation method instead of the MMI. The reason is that, contrary to the MMI, the inversion by exponentiation method can be implemented without any changes to the arithmetic units [9].

2. Temporary Storage

Since our HECC processor uses the affine coordinates, we need five variables at the top level of our design (see Fig. 4). Four registers hold u and v coefficients of the partially multiplied divisor, and one register is used for shifting of the scalar value (k). It is assumed that the original input divisor is fed to the HECC processor during the scalar multiplication.

In the next level, the hardware performs the algorithms shown in Figs. 1(b) and 2(b). We were able to limit the temporary storage of both algorithms to five extra registers. This was achieved by re-ordering and repeating some of the calculations and using the M-Reg of the multiplier unit (cf. Fig. 3) as a temporary register.

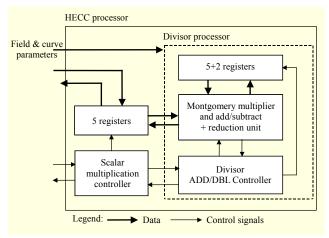


Fig. 4. Overall architecture of HECC processor.

For the implementation of the inversion algorithm, we need more temporary registers. In the case of inversion by exponentiation, one more register is necessary, while for the MMI, two more registers are needed. Therefore, the total number of registers (with a bit-length equal to the length of modulus p) in our design is 14 (13) for the case of MMI (inversion by exponentiation.)

3. Overall Architecture

Figure 4 shows the overall architecture of the proposed HECC processor. The field and curve parameters are input to the processor. The internal controller, named "Divisor ADD/DBL Controller," controls the hardware to perform the addition and doubling algorithms, as well as the inversion and multiplication operations.

VII. Implementation Results

In this section, the results obtained from different implementations of the HECC processor are discussed. In the implementation process, we first coded the design in VHDL and synthesized it in a 0.13 µm low-leakage standard CMOS process. Then, we used the post-synthesis netlist for simulations to capture the activity of all of the circuit nodes (including glitches). The activity was then fed to a commercial power calculation tool to obtain the power consumption results. All of the simulations of our HECC processor were done for a bit-length of 81 bits, using a 1 MHz clock frequency. We used many random values for the scalar (*k*) and different divisors from different curves in the simulations.

1. Separate versus Combined Arithmetic Units

In the first step, we implemented two versions of the HECC

Table 1. Results when using inversion by exponentiation.

81-bit flexible prime-field genus 2 HECC processor 0.13 μm low-leakage CMOS			
Implementation	Separate units	Combined unit	
Area	100,518 μm ² 19739 GE [*]	89,382 μm ² 17552 GE [*]	
Average power @f=1 MHz	11.53 μW	13.49 μW	
Total clock cycles**	2.037×10^6 double & always add	2.037×10^6 double & always add	
Total time** $@f = 1 \text{ MHz}$	2,037 ms double & always add	2,037 ms double & always add	
Total energy**	23.5 μJ	27.5 μJ	
Maximum frequency	34.8 MHz	33.8 MHz	
Arithmetic unit power	10 μW (mult) 0.15 μW (add/sub)	12.08 μW	
Multiplexers power	0.74 μW	0.77 μW	

^{*}GE: gate equivalent - with 5.0922 µm² for NAND2X1 cell

Processor – one with separate add/subtract and multiply units and one with the combined unit (which was shown in Fig. 3). Both used inversion by exponentiation. Note that this inversion method is very time consuming; therefore, we only use it for the evaluation and comparison of the arithmetic units. The results of these implementations are given in Table 1.

Table 1 shows that, as expected, using the inversion by exponentiation method causes a long calculation time and high energy consumption. For the comparison of arithmetic units, we see from Table 1 that for the "combined unit" implementation, the power consumption is higher. The reason is that combining the add/subtract and multiply units adds some multiplexers to the arithmetic unit, thus consuming more power. Although for combining these two units, the structure of the multiplexers at the input ports of the arithmetic units should change, Table 1 shows that nearly the same amount of power is consumed in these multiplexers. Based on this comparison, we will use separate add/subtract and multiply units for the rest of our HECC processor implementations.

2. Montgomery Modulo Inverse

The MMI algorithm, which is much faster than the inversion by exponentiation technique, can be realized with small modifications to the add/subtract unit and temporary registers. The price for the higher speed is a more complex controller and an additional temporary register, which result in higher area and power consumption. Table 2 compares the results of the

^{**} Values given for one complete divisor scalar multiplication

Table 2. Results when using Montgomery modulo inverse algorithm.

81-bit flexible prime-field genus 2 HECC processor 0.13 μm low-leakage CMOS			
Inversion method	Montgomery	Exponentiation	
Total area	113,539 μm ² 22296 GE*	100,518 μm ² 19739 GE*	
Average power $@f = 1 \text{ MHz}$	13.46 μW	11.53 μW	
Total clock cycles**	502,800 double & always add	2.037×10^6 double & always add	
Total time** $@f=1 \text{ MHz}$	502.8 ms double & always add	2,037 ms double & always add	
Total energy**	6.77 µJ	23.5 μJ	
Maximum frequency	34.8 MHz	34.8 MHz	
Arithmetic unit power	8.48 µW (mult) 1.76 µW (add/subtract)	10 μW (mult) 0.15 μW (add/subtract)	
Temporary registers power	1.26 μW	0.27 μW	
Controller and multiplexers power	1.59 μW	0.74 μW	

^{*} GE: gate equivalent – with 5.0922 μ m² for NAND2X1 cell

MMI algorithm by those of the inversion by exponentiation using separate units.

The inversion by exponentiation technique repeatedly uses the multiplier unit to perform exponentiation, while MMI mostly uses the add/subtract unit [9]. Also, the latter performs much more read/write from/to the temporary registers. Therefore, as can be seen in Table 2, the power consumption of the add/subtract unit and the temporary registers is higher in the MMI-based implementation, while the multiplier unit has a lower power consumption. The more complex controller and multiplexers also give rise to more power consumption in the MMI case. As the results reveal, the MMI-based implementation

has about 13% more area and 17% more power. The higher speed of MMI, however, leads to more than a 71% reduction in the energy consumption.

It should also be noted that, in our implementation, the duration of one inversion operation using the MMI algorithm is almost seven times the duration of a multiplication. This ratio is lower than the threshold that justifies the preference for inversion-free coordinate types over affine coordinates [13].

3. Comparison with Previous Work

As we mentioned in Section III, we are not aware of any other energy-efficient HECC implementation over the prime fields. Table 3 compares the performance of our HECC processor with those of other reported designs (all using binary fields). Although a detailed comparison is not possible due to the use of different technologies and design types, it can be observed that the prime-field HECC processor has lower power and energy levels than (or almost equal, in case of [11]) similar-sized binary-field HECC implementations. The last line of Table 3 compares our HECC processor with our previously reported ECC processor [9]. The ECC processor was a 168-bit GF(p) hardware which provides nearly the same security level as the proposed 81-bit GF(p) genus 2 HECC processor. It can be seen that the shorter register lengths used in the HECC processor (nearly half the size used for ECC) make it possible to lower the power and energy by 58% and 48%, respectively, compared to ECC.

VIII. Power Consumption Redistribution

In this section, we discuss the importance of uniform power consumption in cryptography circuits and describe our efforts at making the power consumption of our HECC processor more uniform by redistributing the power consumption.

Table 3. Comparison of our HECC processor with related works.

Design	CMOS technology	Туре	Total energy (µJ)	Reported average power @ clock frequency	Calculation time (ms)	Total cycles
[24]	0.25 μ	$GF(2^{89}) g = 2 HECC$	20.4	396 μW @ 1 MHz	51.55	51,550
[25]	0.25 μ	$GF(2^{83}) g = 2 HECC$	Not reported	$80\mu\mathrm{W}$ @ 1 MHz	Not reported	Not reported
[26]	0.13 μ	$GF(2^{83}) g = 2 HECC$	16.28	$22\mu\mathrm{W}$ @ $500\mathrm{kHz}$	740	370,000
[11]	0.13 μ	$GF(2^{83}) g = 2 HECC$	6.1	$13.4\mu W$ @ $300kHz$	456	136,838
This work	0.13 μ	GF(p) 81 bit $g = 2$ HECC	6.77	13.46 μW @ 1 MHz	502.8	502,800
[9]	0.13 μ	GF(p) 168 bit ECC	12.92	32.3 μW @ 1 MHz	400	400,000

^{**} Values given for one complete divisor scalar multiplication

1. Importance of Uniform Power Consumption

Paying attention to the temporal behavior of the power consumption and moving toward temporally uniform power consumption has the following benefits:

- The maximum value of the power consumption becomes closer to the average value, preventing a waste of battery capacity. A lower maximum power value also enables the use of a smaller battery and increases the service time of the battery [28].
- More uniform power consumption eases the prediction of the remaining battery capacity and allows for more efficient power profiling and power management [28].
- More uniform power consumption makes it harder to extract information from the details of the power consumption diagram and gives more security against SPAs [27].

In the following subsection, we describe a technique that we applied to make the power consumption of the HECC processor more uniform.

2. Algorithm-based Partitioning of Power

Arithmetic building blocks and components, such as registers, consume different amounts of power during the execution of an algorithm. This originates from different input data values as well as the changes in the configuration of the blocks and the rate of their usage in the calculations. The changes in the configuration and usage rate of the blocks are determined by the algorithm. Any implemented arithmetic algorithm can be divided into separate parts such that during each part the configuration of the blocks remains unchanged. If we obtain the average of the power consumption over each of these separated parts of the algorithm (that is, a partitioning of power), we can find which part of the algorithm consumes the largest amount of power. By focusing on the part of the algorithm with the highest average power, we can modify the algorithm and/or hardware to lower the power consumption in that part. This leads to a more uniform overall power consumption. This process may be repeated while modifications can be found to make the power consumption more uniform.

In our HECC processor implementation, such partitioning can be derived from the register-level operations. Both for the divisor addition and divisor doubling, there are two series of consecutive add/subtract and Montgomery multiplication operations with only one inversion in between. Since we have used separate add/subtract and multiply units, the configuration remains unchanged except for the inversion. Our implementation of the MMI [9] can itself be divided into three parts with different configurations. The result of the partitioning

Table 4. Partitioning of power based on HECC algorithm.

	Divisor doubling				
#	Operations	Duration (µs)	Average Power (µW)		
1	Add/subtract & Mont. mult	1,248	12.54		
2	Inversion – convert [9]	86	9.92		
3	Inversion – calculation [9]	408	16.71		
4	Inversion – halving [9]	64	26.22		
5	Add/subtract & Mont. mult	1,328	12.67		
	Divisor addition				
#	Operations	Duration (µs)	Average Power (µW)		
1	Add/subtract & Mont. mult	974	12.61		
2	Inversion – convert	86	10.06		
3	Inversion – calculation	408	17.40		
4	Inversion – halving	64	26.97		
5	Add/subtract & Mont. mult	1,508	12.78		

Table 5. Results of lowering power consumption during inversion.

Design	Original	Change #1	Change #2	
Total area	113,539 μm ² 22296 GE [*]	119,192 μm ² 23406 GE [*]	111,711 μm ² 21937 GE [*]	
Average Power @f=1 MHz	13.46 μW	13.17 μW	12.76 μW	
Total energy**	6.77 µJ	6.62 µJ	6.55 µJ	
Partitioned average power for divisor doubling (µW)				
Part #1	12.54	12.67	12.44	
Part #2	9.92	9.95	9.93	
Part #3	16.71	15.08	13.92	
Part #4	26.22	20.11	17.52	
Part #5	12.67	12.65	12.48	

^{*} GE: gate equivalent – with $5.0922 \mu m^2$ for NAND2X1 cell

of power is shown in Table 4, for one doubling and one addition.

Table 4 shows that the highest value of the average power among the algorithm partitions is consumed during the third part of the inversion operation, and the next highest value is consumed during the second part of the inversion. Therefore, to obtain a more uniform power, we should try to lower the power consumption during the second and third parts of the inversion. It should be noted that, since the higher-power parts have short durations, lowering their power consumption will have a small effect on the overall average power.

The power consumption values obtained for each hardware unit show that the main power-consuming unit in the second

^{**} Values given for one complete divisor scalar multiplication

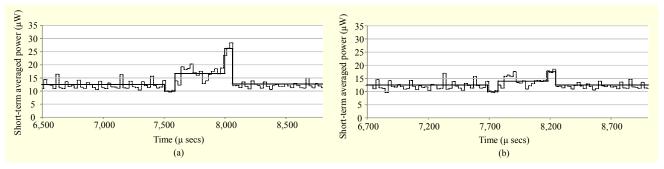


Fig. 5. Comparison of short-term and partitioned power for (a) "Original" design and (b) "Change #2" design.

and third parts of the inversion is the add/subtract unit. The unit uses two adders to perform an add/sub with reduction operation during the parts #1 and #5 of Table 4. However, during the inversion, only one of the two adders is used, while the other adder is operand-isolated. Our study shows that the multiplexers used in this unit are responsible for a relatively high portion of the power consumption of the unit during the inversion. To lower this power consumption, two different modifications to the HECC processor are considered. In the first modification, a single adder, as a new unit, is inserted into the HECC processor. This unit is only used during the inversion. By using a separate adder during the inversion, both of the adders of the main add/subtract unit would be always used and the operand-isolation multiplexers may be removed. In the second modification, instead of inserting a new unit, we omitted the second adder and the corresponding multiplexers from the original add/subtract unit, to reduce its power consumption during the inversion. However, with this change in the circuit, an add/subtract with the reduction operation will take two clock cycles, causing a negligible increase in the total calculation time.

The results are summarized in Table 5, which shows that both approaches lower the power consumption. The first approach ("Change #1") lowers the power consumption in part #4 (and also #3) at the expense of a small area overhead. The second approach ("Change #2"), which is more effective in reducing the power during the inversion (parts #4 and #3), also gives a reduction in area. Thus, the second change is better. The results indicate that the changes also lower the total average power consumption of the HECC processor.

The partitioned power diagrams of the "Original" and "Change #2" designs are compared in Fig. 5. It clearly demonstrates a more uniform power diagram for the optimized "Change #2" design. In this figure, the dashed lines show the power consumption averaged over much shorter durations, which would resemble the instantaneous power consumption. For the case of the "Change #2" design, the dashed lines are almost uniform, which makes distinguishing between different

parts of the algorithm more difficult.

IX. Conclusion

In this work, we presented, for the first time, a prime-field energy-efficient hyperelliptic curve cryptography (HECC) processor. Our HECC processor performed divisor scalar multiplication on the Jacobian of genus 2 hyperelliptic curves defined over prime fields. Only the most frequent cases of divisor addition and doubling were supported, and the processor worked with any arbitrary field and curve parameter values. In terms of power and energy consumption, the HECC processor performed better than or almost equal to other similar designs. This shows that a prime-field HECC processor with flexibility in design parameters can perform as well as a binaryfield design. We also presented a technique to make the average power consumption of the HECC processor more uniform and lower the peaks of its power consumption. This technique gave more security against simple power analysis attacks and eased the power supply requirements. The power and energy levels of the suggested processor made it appropriate for WSN and RFID-based systems.

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