Industrial Engineering & Management Systems Vol 13, No 4, December 2014, pp.414-420 ISSN 1598-7248 | EISSN 2234-6473 |

http://dx.doi.org/10.7232/iems.2014.13.4.414 © 2014 KIIE

A Workplace to Support Creativity

Sanaz Ahmadpoor Samani*

Department of Management, Universiti Teknologi Malaysia, Johor, Malaysia

Siti Zaleha Binti Abdul Rasid

International Business School, Universiti Teknologi Malaysia, Johor, Malaysia

Saudah bt Sofian

Department of Management and Human Resource Development, Universiti Teknologi Malaysia, Johor, Malaysia

(Received: April 14, 2014 / Revised: September 1, 2014 / Accepted: November 13, 2014)

ABSTRACT

The purpose of this paper is to provide a review of the background information regarding to the role of workplace on affecting people's performance. In today's industry creativity has a very special and important place because of the dynamic organizational changes and rapid growth of technology. To support these new working styles and specifically, to support creativity within an organization, flexible workplaces are often suggested. Since open-plan office offers more flexibility when compared to completely closed and private ones, they are seen to have more capabilities and are highly valued in today's industry. So the result of this study will contribute towards enhancing the understanding of the effect office design to enhance employees' performance, especially in creative tasks.

Keywords: Workplace, Performance, Creativity, Open-Plan Office, Work Environment

* Corresponding Author, E-mail: sanaz.ahmadpoor@gmail.com

1. INTRODUCTION

A job can be divided into separate series of routine or repetitive tasks based on the job's standard and historical data which result in routine outcomes or creative one. Evidences have shown that a very large percentage of jobs (on some level) are fundamentally repetitive and routine (e.g., office works, accounting, etc.) (Betsch et al., 2001). However, beside the importance of routines within an organization, today's work environments are all about being creative and innovate. Therefore, today the most important function of the workplace environment is to be more supportive due to dynamic organizational changes and rapid growth of technology. All factors within a workspace, such as innovative communication systems, technological improvements, e-market developments, virtual reality, and alternative or optional work models, play an important role in supporting creativity within an organization. Moreover, to accommodate these fast changing technologies and supporting organisational creativity, many organizations have increasingly turned to some version of teamwork. So, to ensure that the work environment supports these new working styles, flexible workplaces are often suggested (Becker, 2002).

The concepts of open-plan offices have been described as providing at least a basic solution to many of these notable and current challenges. Thus, open workspaces are often recommended since they offer interpersonal access and open communication compared to completely enclosed private offices. Open-plan offices naturally reduce the environmental boundaries and individual privacy which have some advantages and some disadvantages. Few studies have suggested that this type of office design facilitates communication and collaboration among employees (as an advantage), especially among those team members placed in close proximity to one another (Lee and Brand, 2005; Lee and Guerin, 2009). Open and easy communication is an important and valuable reason behind the establishment of open-plan offices. Positive social climate and interactions within office environment enhances the level of creativity at work

(Amabile et al., 1996; Miller, 2005); therefore, the majority of creative industries have applied this type of office design. On the contrary, other studies have suggested that open-plan workspaces do not facilitate social interaction and communication among co-workers (Birnholtz et al., 2007; Brennan et al., 2002; Kim and de Dear, 2013; Passero and Zannin, 2012) due to distractions caused by uncontrollable noise from co-workers talking or lack of privacy for confidential conversations (Brennan et al., 2002). It has been suggested that in open-plan workspaces, employees frequently feel that their communication level has decreased because open condition prevents private and secret conversations among them and subsequently negatively affects their satisfaction with work environment. Therefore, there exists an opportunity to investigate whether there is any relationship between satisfaction with work environment and social interaction among individuals which influence individual creativity as well.

This study reviews the background information regarding to workplace design to support office performance. In today's industry, creativity has a very special and important place because of the dynamic organizational changes and rapid growth of technology. In fact, all factors within a workspace, such as innovative communication systems, technological improvements, e-market developments, virtual reality, and alternative or optional work models, play an important role. Moreover, many organizations have increasingly turned to some version of teamwork to accommodate these fast changing technologies. To ensure that the work environment supports these new working styles, flexible workplaces are often suggested (Becker, 2002). Since open-plan office offers more flexibility when compared to completely closed and private ones, they are seen to have more capabilities and are highly valued in today's industry. The result of this paper indicates that the work environment can be understood as a motivation domain with particular stimulus characteristics that enables and permits some behavioral patterns to take place while limiting others.

2. THE ROLE OF OFFICE DESIGN ON DOING TASKS

The concept of office location refers to the place in which office workers perform their activities while the concept of office design refers to the arrangement, design and type of boundaries within an office room (De Croon *et al.*, 2005). Office design offers different kinds of arrangements including traditional offices, private rooms and open-plan layouts. So, office workers may work in the conventional or traditional type of office or they may work in the telework office at home. As also mentioned by prior studies, the design and arrangement of the office may influence job resources and employees work related behavior (Ceylan *et al.*, 2008; Davis *et al.*,

2011; De Croon *et al.*, 2005; Hameed and Amjad, 2009). For instance, desk-sharing may inspire communication among workers while teleworking may enhance autonomy over scheduling of work. Open-plan offices have existed for many years and have progressively become the main arrangement of office space for a wide range of work activities. Initially, open-plan offices were designed in the 1950s, and in the early 1970s, they achieved their highest level of popularity, when many organizations changed their traditional design to these types of arrangements. Open offices have various different designs from the 'bullpen' to 'Bürolandschaft' (Hua *et al.*, 2011).

Open-plan offices design has been the object of many studies since the 1970s. Some studies have focused on the psychological consequence of open-plan office design and its ambient conditions. Other studies have investigated the effect of open design on users' satisfaction with work environment and job (Brennan et al., 2002; Hwang and Kim, 2013; Kaarlela-Tuomaala et al., 2009; O'Neill, 2008). For instance, some studies have measured the influence of environmental noise on individuals' satisfaction and performance (Jahncke et al., 2011; Roelofsen, 2008; Sundstrom et al., 1994). Other studies also have examined the direct relationships between physical variables in the work environment and occupants' behavior, comfort and satisfaction in both openplan office design and traditional ones. Some examples include the level of luminance on glare evaluations (e.g., Katzev, 1992; Veitch and Gifford, 1996a; Hwang et al., 2012), temperature on thermal comfort (e.g., Hedge et al., 1992; Höppe and Martinac, 1998; Huizenga et al., 2006; Pejtersen et al., 2006), sound level on acoustic satisfaction in open-plan offices (e.g., Sundstrom et al., 1994; Leather et al., 2003; Banbury and Berry, 2005) and office ergonomic and furnishing (e.g., Hendrick, 1991; De Croon et al., 2005; Dul and Neumann, 2009; Robertson et al., 2009; Lockton et al., 2010).

Basically, there are two fundamental reasons behind the tendency of developing and using open-plan workspaces. First, the financial reason relates to the idea that many employees can be placed in a giant space, so the workspace can be used more effectively and reduces the cost of real state. The second reason refers to the notion of adding open-plan solutions. Open plan offices increase communication among co-workers, promote knowledge sharing and creativity and support teamwork (Brennan et al., 2002; Hua, 2007). In this regard, previous studies have indicated that open-plan offices improve communication among employees by increasing nearness (Hua, 2007; Hwang and Kim, 2013). In fact, improving communication among co-workers and individuals may enhance the level of knowledge sharing among them, which can promote the amount of creativity as well (Miller, 2005).

Despite their advantages and their being one of the most popular forms of office designs among group projects with routine tasks, and creative and innovative industries, open-plan offices have some disadvantages. Compared to private offices, the amount of environmental distraction in open-plan offices is higher and greater, such as lack of privacy and excessive environmental noise. The environmental distraction as a negative feature of uncontrollable environment in open-plan offices is expected to be negatively associated with individuals' satisfaction with the physical work environment (O'Neill, 2008), which may decrease their performance (Veitch *et al.*, 2007; Roelofsen, 2008).

So, a more useful and functional question to consider in open-plan offices is to what extent workers are supported for their task performance or to what extent workers' ability to work is influenced by the work environment (Vischer, 2008). In fact, evidences that came from reviewing previous studies indicated that on the positive side, open-plan workstations facilitate open communication, which enables workers to exchange information faster, easier, and informally. On the negative side, open workstations can produce distractions, which prevent workers from concentrating on their tasks and can cause other problems too (Brennan et al., 2002; Kaarlela-Tuomaala et al., 2009). However, the popularity of such findings have not stopped employers' tendency towards favouring, supporting and using the open-plan workspaces. Open-plan offices are cheaper to build and more flexible to reconstruct than a standard or traditional private or cellular office layout, and they need less square feet than private offices.

3. WORKPLACE DESIGN TO SUPPORT CREATIVITY

The concept of creativity or innovative behavior refers to the process of creating new ideas, services, inventions, theories, and finding solutions for problems (Amabile et al., 1996; Janssen, 2004; Kozbelt et al., 2010; Woodman et al., 1993). Individual creativity is the creation of new and potentially useful and valuable ideas for generating new products, services, systems, work methods, processes, solving problems, etc. Thus, creativity is identified as the ability to successfully produce new solutions to relevant problems. It can also be one of the basic sources of competitive advantage especially in fast changing environments (Duxbury, 2012). Creativity also has the ability to provide the stimulus for discovery's opportunities, and situation for creating new investments too. Since creativity is the first step in the process of innovation, it has a very special and critical role within organizations

Previous studies in the field of creativity mentioned the role of the physical work environment in affecting creativity (McCoy and Evans, 2002; Oksanen and Ståhle, 2013; Vischer, 2007; Vithayathawornwong *et al.*, 2003). There are some factors in work environment that may have more effect on people's creativity; including office design and arrangements, ergonomics, indoor and physical features like noise, indoor air quality, plants, lighting,

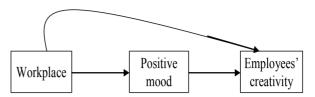


Figure 1. The direct and indirect impact of workplace on employees' creativity.

and the view through windows (Ceylan *et al.*, 2008; Dul and Ceylan, 2011; McCoy and Evans, 2002). Therefore, a poor workplace design and arrangement has the potential to affect an individual's health, comfort, and wellbeing and reduce their productivity and creativity. Previous studies also focused on assessments of physical elements of the workspace and how these elements affect occupants' (in terms of group or individuals) creativity (Al-Anzi, 2009; Martens, 2011). These studies indicated the direct or indirect effect of physical work on people's creativity through influencing their mood (Kristensen, 2004; McCoy and Evans, 2002) (Figure 1).

Prior studies in organizational behavior indicates that physical environment of the workplace influence employees' outcome (McGuire and McLaren, 2009; Oldham et al., 1991; Vischer, 2007; Vithayathawornwong et al., 2003). As suggested by psychological researches simple physical variables in workplace, such as noise, temperature, lighting and crowding, have a powerful role to determine and influence employees' mood (Harter et al., 2003; Staw et al., 1994). For instance, good-quality lighting in offices can affect employees' mood as well as satisfaction and performance (Veitch and Newsham, 1998). Fredrickson (2001) and Martin (2005) suggested that positive emotions at workplace may bring concerning tangible rewards, through its effects on relationships with others. Dul et al. (2011) summarized some features of the physical work environment that have more positive effect on creativity (Table 1).

Fredrickson (1998, 2001) in her broaden-and-build theory of positive emotion, suggested that positive emotions, such as joy and love, extend the available collection of cognitions and actions of a person. Positive emotions increase one's awareness and encourage novel, different, and exploratory actions and thoughts. Fredrickson (1998) also mentioned that the experience of particular positive emotions can motivate individuals to ignore automatic or routine (everyday) behavioral scripts (a series of expected behaviors for a given situation) and to follow new, creative, and often unscripted ways of thought and action. So, the theory supports the idea that a positive or happy person will have a better ability to be creative compared to an unhappy or negative person. Fredrickson (1998) demonstrated that positive emotions develop the attention scope (enhancing the number of available cognitive aspects for connection) and the scope of cognition (enhancing the broadness of those aspects

| Element | Description | Example of empirical studies related to the element of creativity |
|-----------------------------|--|---|
| Indoor plants and flowers | Nature plants or flowers that are placed in the work envi- ronment | Ceylan <i>et al.</i> (2008) Shibata and Suzuki (2002, 2004) |
| Calming colors | Colors that provide a relaxing mood (e.g., green, blue) | Ceylan et al. (2008) |
| Inspiring colors | Colors that provide an inspiring experience (e.g., yellow, orange, pink, red) | McCoy and Evans (2002) |
| Window view to nature | Having visual access from the workspace to the outside natural environment (e.g., plants or trees) | McCoy and Evans (2002) |
| Daylight | The amount of daylight coming from outside into the work environment | Ceylan et al. (2008) |
| Sound (positive sound) | Positive sounds (e.g., music, silence) | Stokols et al. (2002) |
| Source: Dul et al. (2011) | | |

Table 1. Elements of the physical work environment that are possibly affect creativity

Source: Dul et al. (2011).

that are linked to the problem). These are similar aspects of mental activity which is consistent with the evolutionary theory and should result in greater variation and therefore increase the possibility of creativity (Amabile *et al.*, 2005; Fredrickson, 1998).

Based on the above mentioned evidence the physical environment of workplace can support or hinder individual performance. in this regard, in the field of creativity there are some studies that suggest that physical features of the work environment have strong effect on creativity while other studies suggested that the effect of physical aspects of the work environment are not stronger than other factors of the work environment. For instance, Amabile (1996) explained that physical workspaces which were designed to be motivating can promote the level of creativity; however, this effect is not stronger than other aspects of the work environment, such as social environment. In the same vein, Vithayathawornwong et al. (2003) also suggested that the effective and fundamental role of the physical environment to promote creativity within an organization is mainly mediated by the social-psychological work environment. Therefore, the creative behavior of employees is not only affected by physical work environment or social work environment but the whole work environment which is formed by the collaboration and interaction between the social-psychological work environment (SWE) and the physical work environment (PWE) influence ones creativity at workplace (Figure 2). Vithavathawornwong et al. (2003) suggested that for supporting creativity at work environment, the role of both SWE and PWE in terms of dynamism and freedom are important and essential. The SWE which is recommended by the literature can be summarized along an individual's interpersonal and organizational continuum. Factors that are grouped at the interpersonal level include relationships, trust, communication, knowledge or information sharing, group support, dynamism and interaction, and group composition and cohesiveness (Vithayathawornwong et al., 2003).

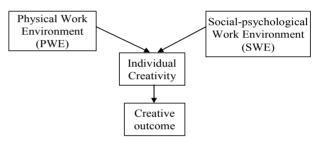


Figure 2. Shows the influence of social-psychological work environment (SWE) and the physical work environment (PWE) on individual creativity at workplace.

4. CONCLUSION AND DISCUSSION

Evidence obtained from previous studies indicates that office design and ambient conditions within the workplace affect employees' well-being, satisfaction, productivity, and performance (both in creative and routine tasks) (Carlopio and Gardner, 1992; Davis et al., 2011; El-Zeiny, 2012; Kupritz and Hillsman, 2011; McCoy and Evans, 2005). As suggested by previous studies, within a work environment, the role of some factors is like a motivator which promotes employees' performance, especially in creative tasks (Al-Anzi, 2009; Martens, 2011: Shibata and Suzuki, 2002). So, it is possible to expect that workplaces which were designed to promote performance will also promote well-being by enhancing satisfaction with work environment and job satisfaction and reduce employees' level of psychological stress and turnover (Shalley et al., 2000).

As suggested by Sundstrom *et al.* (1980), there is a significant and positive relationship between the type of job and employees' preference of working in private or non-private workspaces. A non-private workspace may provide two advantages for employees involved with repetitive tasks with simple performance. First, since repetitive tasks become boring jobs over time, beginning in non-private workspace can be a source of stimulation

due to connection with others. Second, in non-private workspaces employees who are involved with routine tasks may represent better performance (Nelson and Winter, 1982). Therefore, in a situation where tasks are highly routinized, the work can become boring and dissatisfying and the chances of making a mistake are more probable (Ohly *et al.*, 2006; Shalley and Gilson, 2004), so workplace can have a significant role in supporting this condition. Thus, open-plan offices can have a significant role in stimulating employees to have better performance, especially in repetitive tasks.

In the field of human factors and ergonomics, designing workspaces to promote employees performance, especially in creative tasks, is a new field. Generally, the purpose of human factors and ergonomics is to design work environments for human well-being and overall system performance. For instance, Larsen et al. (1998) and Shibata and Suzuki (2004) specified that using plants at work can enhance people's positive mood and creativity as well. The existence of other elements, such as color, texture, windows, etc., in the workplace may have comparable effects as well. For instance, the role of windows in the workplace is important not only because the natural light makes the place brighter, also because the outside viewing may create a positive mood (McCoy and Evans, 2002) and encourage employees performance, especially in creative task (Shibata and Suzuki, 2002). Besides the effect of physical environment of workplace on people's well-being, it can also affect their information channels, interpersonal interactions, and the availability of knowledge and equipment. Furthermore, it can influence individuals' (or group) ability to arrange and control their situation for continuity and coherence with the whole organization, so physical space in work environment can contribute to people and organizations' competitive advantages (Kristensen, 2004; Schein, 1990). Thus, promoting individuals' performance both in creative tasks and routines is possible due to paying more attention to designing the workplace and facilitating the work environment.

Moreover, many managers who think only by relaying on equipments, tools and techniques can develop creativity and innovations within their organizations by stimulating their employees. However, employees who are placed in traditional productivity driven organizations with formal structures, limitation on time, strict and inflexible rule and systems, similar and routine daily tasks, standardized workplaces, and so on, may not be motivated to show the required creative behavior. In addition, people's creativity not only depends on their individual characteristics, in fact the amount of which a person generates new, useful, and valuable ideas depends on the support that is received from the work environment (Amabile, 1996). According to Amabile (1996), in general, space (workspace or any other places) means a lot to people's emotional well-being, which in turn is essential for their creative work. Finally, as mentioned by prior studies, our knowledge is still limited on how the physical spaces actually enhance creativity (Kristensen, 2004; Martens, 2011; McCoy and Evans, 2002), which needs more attention and requires more studies.

REFERENCES

Amabile, T. M. (1996), Creativity and Innovation in Organizations, Boston: Harvard Business School.

- Amabile, T. M., Barsade, S. G., Mueller, J. S., and Staw, B. M. (2005), Affect and creativity at work, *Administrative Science Quarterly*, **50**(3), 367-403.
- Amabile, T. M., Conti, R., Coon, H., Lazenby, J., and Herron, M. (1996), Assessing the work environment for creativity, *Academy of Management Journal*, **39** (5), 1154-1184.
- Banbury, S. and Berry, D. (2005), Office noise and employee concentration: Identifying causes of disruption and potential improvements, *Ergonomics*, 48 (1), 25-37.
- Becker, F. (2002), Improving organisational performance by exploiting workplace flexibility, *Journal of Facilities Management*, **1**(2), 154-162.
- Betsch, T., Haberstroh, S., Glöckner, A., Haar, T., and Fiedler, K. (2001), The effects of routine strength on adaptation and information search in recurrent decision making, *Organizational Behavior and Human Decision Processes*, 84(1), 23-53.
- Birnholtz, J. P., Gutwin, C., and Hawkey, K. (2007), Privacy in the open: how attention mediates awareness and privacy in open-plan offices, *Proceedings* of the 2007 International ACM Conference on Supporting Group Work (GROUP), Sanibel Island, FL, 51-60.
- Brennan, A., Chugh, J. S., and Kline, T. (2002), Traditional versus open office design a longitudinal field study, *Environment and Behavior*, 34(3), 279-299.
- Carlopio, J. R. and Gardner, D. (1992), Direct and interactive effects of the physical work environment on attitudes, *Environment and Behavior*, 24(5), 579-601.
- Ceylan, C., Dul, J., and Aytac, S. (2008), Can the office environment stimulate a manager's creativity? *Human Factors and Ergonomics in Manufacturing and Service Industries*, **18**(6), 589-602.
- Davis, M. C., Leach, D. J., and Clegg, C. W. (2011), The physical environment of the office: contemporary and emerging issues. In: Hodgkinson, G. P. and Ford, J. K. (Eds.), *International Review of Industrial and Organizational Psychology*, Chichester: Wiley-Blackwell, 26, 193-237.
- De Croon, E., Sluiter, J., Kuijer, P. P., and Frings-Dresen, M. (2005), The effect of office concepts on worker health and performance: a systematic review

of the literature, Ergonomics, 48(2), 119-134.

- Dul, J. and Ceylan, C. (2011), Work environments for employee creativity, *Ergonomics*, 54(1), 12-20.
- Dul, J., Ceylan, C., and Jaspers, F. (2011), Knowledge workers' creativity and the role of the physical work environment, *Human Resource Management*, **50**(6), 715-734.
- Dul, J. and Neumann, W. P. (2009), Ergonomics contributions to company strategies, *Applied Ergonomics*, 40(4), 745-752.
- Duxbury, T. (2012), Creativity: linking theory and practice for entrepreneurs, *Technology Innovation Management Review*, Available from: http://timreview. ca/sites/default/files/article_PDF/Duxbury_TIMRe view August2012.pdf.
- El-Zeiny, R. M. A. (2012), The Interior design of workplace and its impact on employees' performance: a case study of the private sector corporations in Egypt, *Procedia-Social and Behavioral Sciences*, **35**, 746-756.
- Fredrickson, B. L. (1998), What good are positive emotions? *Review of General Psychology*, 2(3), 300-319.
- Fredrickson, B. L. (2001), The role of positive emotions in positive psychology: the broaden-and-build theory of positive emotions, *American Psychologist*, 56(3), 218-226.
- Hameed, A. and Amjad, S. (2009), Impact of office design on employees productivity: a case study of banking organizations of Abbottabad, Pakistan, *Journal of Public Affairs, Administration and Management*, 3(1), 1-13.
- Harter, J. K., Schmidt, F. L., and Keyes, C. L. (2003), Well-being in the workplace and its relationship to business outcomes: a review of the Gallup studies, *Flourishing: Positive Psychology and the Life Well-Lived*, 2, 205-224.
- Hedge, A., Erickson, W. A., and Rubin, G. (1992), Effects of personal and occupational factors on sick building syndrome reports in air-conditioned offices.
- Hendrick, H. W. (1991), Ergonomics in organizational design and management, *Ergonomics*, 34(6), 743-756.
- Höppe, P. and Martinac, I. (1998), Indoor climate and air quality, *International Journal of Biometeorol*ogy, **42**(1), 1-7.
- Hua, Y. (2007), Designing open-plan workplaces for collaboration: An exploration of the impact of workplace spatial settings on space perception and collaboration effectiveness, Ph.D. dissertation, Carnegie Mellon University, Pittsburgh, PA.
- Hua, Y., Loftness, V., Heerwagen, J. H., and Powell, K. M. (2011), Relationship between workplace spatial settings and occupant-perceived support for collaboration, *Environment and Behavior*, **43**(6), 807-826.
- Huizenga, C., Abbaszadeh, S., Zagreus, L., and Arens, E. A. (2006), Air quality and thermal comfort in office buildings: results of a large indoor environmental quality survey.

- Hwang, T. and Kim, J. T. (2013), Assessment of indoor environmental quality in open-plan offices, *Indoor* and Built Environment, **22**(1), 139-156.
- Hwang, T., Lee, D. G., and Kim, J. T. (2012), Optimal illuminance of seven major lighting colours in LED: focus on occupant comfort and communication in an indoor environment, *Indoor and Built Environment*, **21**(1), 122-128.
- Jahncke, H., Hygge, S., Halin, N., Green, A. M., and Dimberg, K. (2011), Open-plan office noise: Cognitive performance and restoration, *Journal of Environmental Psychology*, **31**(4), 373-382.
- Janssen, O. (2004), How fairness perceptions make innovative behavior more or less stressful, *Journal of Organizational Behavior*, **25**(2), 201-215.
- Kaarlela-Tuomaala, A., Helenius, R., Keskinen, E., and Hongisto, V. (2009), Effects of acoustic environment on work in private office rooms and openplan offices: longitudinal study during relocation, *Ergonomics*, 52(11), 1423-1444.
- Katzev, R. (1992), The impact of energy-efficient office lighting strategies on employee satisfaction and productivity, *Environment and Behavior*, 24(6), 759-778.
- Kim, J. and de Dear, R. (2013), Workspace satisfaction: the privacy-communication trade-off in open-plan offices, *Journal of Environmental Psychology*, 36, 18-26.
- Kozbelt, A., Beghetto, R. A., and Runco, M. A. (2010), Theories of creativity. In: Kaufman, J. C. and Sternberg, R. J. (Eds.), *The Cambridge Handbook* of Creativity, New York: Cambridge University Press, 20-47.
- Kristensen, T. (2004), The physical context of creativity, *Creativity and Innovation Management*, **13**(2), 89-96.
- Kupritz, V. W. and Hillsman, T. (2011), The impact of the physical environment on supervisory communication skills transfer, *Journal of Business Communication*, 48(2), 148-185.
- Larsen, L., Adams, J., Deal, B., Kweon, B. S., and Tyler, E. (1998), Plants in the workplace the effects of plant density on productivity, attitudes, and perceptions, *Environment and Behavior*, **30**(3), 261-281.
- Leather, P., Beale, D., and Sullivan, L. (2003), Noise, psychosocial stress and their interaction in the workplace, *Journal of Environmental Psychology*, **23**(2), 213-222.
- Lee, S. Y. and Brand, J. L. (2005), Effects of control over office workspace on perceptions of the work environment and work outcomes, *Journal of Environmental Psychology*, **25**(3), 323-333.
- Lee, Y. S. and Guerin, D. A. (2009), Indoor environmental quality related to occupant satisfaction and performance in LEED-certified buildings, *Indoor and Built Environment*, **18**(4), 293-300.
- Lockton, D., Harrison, D., and Stanton, N. A. (2010), The Design with Intent Method: A design tool for influencing user behaviour, *Applied Ergonomics*, 41(3), 382-392.

- Martens, Y. (2011), Creative workplace: instrumental and symbolic support for creativity, *Facilities*, **29** (1/2), 63-79.
- Martin, A. J. (2005), The role of positive psychology in enhancing satisfaction, motivation, and productivity in the workplace, *Journal of Organizational Behavior Management*, **24**(1/2), 113-133.
- McCoy, J. M. and Evans, G. W. (2002), The potential role of the physical environment in fostering creativity, *Creativity Research Journal*, **14**(3/4), 409-426.
- McCoy, J. M. and Evans, G. W. (2005), Physical work environment. In: Barling, J. et al. (Eds.), Handbook of Work Stress, Thousand Oaks, CA: Sage Publications, 219-245.
- McGuire, D. and McLaren, L. (2009), The impact of physical environment on employee commitment in call centres: the mediating role of employee wellbeing, *Team Performance Management*, **15**(1/2), 35-48.
- Miller, A. M. (2005), Fun in the workplace: toward an environment-behavior framework relating office design, employee creativity, and job satisfaction, Ph.D. dissertation, University of Florida.
- Nelson, R. R. and Winter, S. G. (1982), An Evolutionary Theory of Economic Change, Belknap Press, Cambrigde, MA.
- O'Neill, M. (2008), Open plan and enclosed private offices, *Working paper*, Knoll Inc., East Greenville, PA.
- Ohly, S., Sonnentag, S., and Pluntke, F. (2006), Routinization, work characteristics and their relationships with creative and proactive behaviors, *Journal of Organizational Behavior*, **27**(3), 257-279.
- Oksanen, K. and Ståhle, P. (2013), Physical environment as a source for innovation: investigating the attributes of innovative space, *Journal of Knowledge Management*, **17**(6), 815-827.
- Oldham, G. R., Kulik, C. T., and Stepina, L. P. (1991), Physical environments and employee reactions: effects of stimulus-screening skills and job complexity, *Academy of Management Journal*, 34(4), 929-938.
- Passero, C. R. M. and Zannin, P. H. T. (2012), Acoustic evaluation and adjustment of an open-plan office through architectural design and noise control, *Applied Ergonomics*, **43**(6), 1066-1071.
- Pejtersen, J., Allermann, L., Kristensen, T., and Poulsen, O. (2006), Indoor climate, psychosocial work environment and symptoms in open-plan offices, *IN-DOOR AIR*, 16(5), 392-401.
- Robertson, M., Amick III, B. C., DeRango, K., Rooney, T., Bazzani, L., Harrist, R., and Moore, A. (2009), The effects of an office ergonomics training and chair intervention on worker knowledge, behavior and musculoskeletal risk, *Applied Ergonomics*, **40** (1), 124-135.
- Roelofsen, P. (2008), Performance loss in open-plan offices due to noise by speech, *Journal of Facilities*

Management, **6**(3), 202-211.

- Schein, E. H. (1990), Organizational culture, *The Ameri*can Psychologist, 45(2), 109-119.
- Shalley, C. E. and Gilson, L. L. (2004), What leaders need to know: a review of social and contextual factors that can foster or hinder creativity, *The Leadership Quarterly*, **15**(1), 33-53.
- Shalley, C. E., Gilson, L. L., and Blum, T. C. (2000), Matching creativity requirements and the work environment: effects on satisfaction and intentions to leave, *Academy of Management Journal*, 43(2), 215-223.
- Shibata, S. and Suzuki, N. (2002), Effects of the foliage plant on task performance and mood, *Journal of Environmental Psychology*, 22(3), 265-272.
- Shibata, S. and Suzuki, N. (2004), Effects of an indoor plant on creative task performance and mood, *Scan-dinavian Journal of Psychology*, **45**(5), 373-381.
- Staw, B. M., Sutton, R. I., and Pelled, L. H. (1994), Employee positive emotion and favorable outcomes at the workplace, *Organization Science*, **5**(1), 51-71.
- Stokols, D., Clitheroe, C., and Zmuidzinas, M. (2002), Qualities of work environments that promote perceived support for creativity, *Creativity Research Journal*, 14(2), 137-147.
- Sundstrom, E., Burt, R. E., and Kamp, D. (1980), Privacy at work: architectural correlates of job satisfaction and job performance, *Academy of Management Journal*, 23(1), 101-117.
- Sundstrom, E., Town, J. P., Rice, R. W., Osborn, D. P., and Brill, M. (1994), Office noise, satisfaction, and performance, *Environment and Behavior*, 26(2), 195-222.
- Veitch, J. A. and Gifford, R. (1996), Choice, perceived control, and performance decrements in the physical environment, *Journal of Environmental Psychology*, 16(3), 269-276.
- Veitch, J. A. and Newsham, G. R. (1998), Lighting quality and energy-efficiency effects on task performance, mood, health, satisfaction, and comfort, *Journal of the Illuminating Engineering Society*, 27 (1), 107-129.
- Vischer, J. C. (2007), The effects of the physical environment on job performance: towards a theoretical model of workspace stress, *Stress and Health*, **23** (3), 175-184.
- Vischer, J. C. (2008), Towards a user-centred theory of the built environment, *Building Research and Information*, **36**(3), 231-240.
- Vithayathawornwong, S., Danko, S., and Tolbert, P. (2003), The role of the physical environment in supporting organizational creativity, *Journal of Interior Design*, **29**(1/2), 1-16.
- Woodman, R. W., Sawyer, J. E., and Griffin, R. W. (1993), Toward a theory of organizational creativity, Academy of Management Review, 18(2), 293-321.