

Design Structure Matrix: A Model Proposal and Implementation on Harbor and Building Design Project

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Abstract

Design is an iterative, generative, and multidisciplinary process by its nature. Iteration occurs often in most of the engineering design and development projects including construction. Design iterations cause rework, and extra efforts are required to get the optimal sequence and to manage the projects. Contrary to simple design, isolation of the generative iterations in complex design systems is very difficult, but reduction in overall iterations is possible. Design depends upon the information flow within domain and also among various design disciplines and organizations. Therefore, it is suggested that managers should be aware about the crucial iterations causing rework and optimal sequence as well. In this way, managers can handle design parameters related to such iterations proactively. There are a number of techniques to reduce iterations for various kinds of engineering designs. In this paper, parameter based Design Structure Matrix (DSM) is chosen. To create this DSM, a survey was performed and then partitioned using a model. This paper provides an easy approach to those companies involved in or intend to be involved in “design and build projects.”

Keywords : *Design management, Construction, Information management, Model, Lean construction, Project management*

1. Introduction

Iterations are unavoidable in design causing delays and chaos. On the other hand it is obligatory to produce design values. However, not all iterations generate value (Ballard 2000). But for efficient management we have to get rid of iterations that are not generating values or, at least have to reduce such iterations. There are many

simple design cases in which the complete elimination of non-generative iterations is possible. But in case of complex design system such as construction, it is very rare. It is because of close interdependency regarding tremendous information flow between various professionals of different Design Subsystems (DS) and organizations. Besides the tremendous magnitude of information involve, the complexity with which this

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information flows contribute considerably to the difficulty of design (Gebala and Eppinger 1991). It is also a fact that construction design projects, particularly the design of roadway projects involve more design changes. And because of multidisciplinary nature rework can definitely occur.

Several techniques are available to reduce the non-generative iterations as described by Ballard. The Design Structure Matrix (DSM) method is chosen as it can efficiently eliminate or reduce iterative loops by re-sequence design parameters/tasks. Much of research are focused on solving a complex design iteration using DSM (Tyson 2001, Mohammed et al, 2011, Benjamin and John 2009, Park et al, 2010). In addition to this, it is also helpful for finding an optimal sequence. The design is always an easy prey for internal and external uncertainties. Out-of-sequence design process leads to low productivity, prolonged duration, and decreased value of the design solution (Koskela et al. 1997). The application of matrices in design management of construction projects is not very common but for simulation or modeling it is widely acceptable. Moreover, complexity in design can be addressed using DSM based analysis model and is easily readable regardless of size. The use of matrices in system modeling can be traced back to Warfield in the 70's and Steward in the 80's (DSM Tutorial 2008). This paper addresses the re-sequence of the design parameters of various DS using DSM based analysis model. The purpose for putting emphasis on this approach and model is because the construction companies are now more involved in design and build based project to attain contractual integration. The emphasis is on making the managers proactive in design management by knowing the crucial iteration obtained, after reducing non-generative loops and getting optimal sequence. In this paper, we mainly address the harbor and the building design project to verifying DSM application to reduce iteration and acquire optimal sequence. The input data for the model was obtained through survey and workshop with table/spreadsheet from various managers/designer of

design companies around.

2. Design Structure Matrix

2.1 Di-graph and Adjacency Matrix

In design phases, many of design parameters should be considered simultaneously. A di-graph (or directed graph) is a simple method to represent interconnection between those parameters. the di-graph is a collection of vertices, together with some arcs joining some of these vertices (Chen 2002). It can also be called as arrow diagram

$$D = (V,A) \text{ -----(1)}$$

where, $D = \text{digraph}$

$V = \text{finite set or vertice}$

$A = \text{a subject of Cartesian prouct } V \times V$

The adjacency matrix of the digraph D is an $n \times n$ matrix A where a_{ij} , the entry on the i -throw and j -th column is defined by

$$a_{ij} = \begin{cases} 1 & \text{if } (i, j) \in A \\ 0 & \text{if } (i, j) \notin A \end{cases} \text{ -----(2)}$$

Figure 1 can also be expressed using Equation(1)

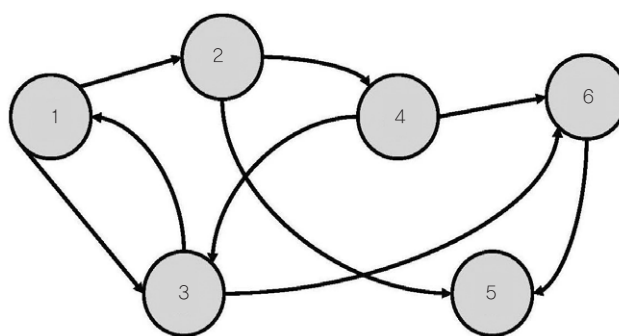


Figure 1. Diagrams/Arrow Diagram of Matrix

$$V = 1, 2, 3, 4, 5, 6$$

$$A = (1, 2), (1, 3), (2, 4), (2, 5), (3, 1), (3, 6), (4, 3), (4, 6), (6, 5)$$

Adjacency matrix can be expressed using Equation (2)

Adjacency matrix of Figure 1 =

	•	1	2	3	4	5	6	
1	0	1	1	0	0	0	0	
2	0	0	0	1	1	0	0	
3	1	0	0	0	0	0	1	
4	0	0	1	0	0	0	1	
5	0	0	0	0	0	0	0	
6	0	0	0	0	1	0	0	

----- (3)

2.2. Design System Configuration

Any design system is a result of interaction of its various subsystems' parameters or components. Relationship among these can be characterized by three fundamental building blocks; Parallel (independent), sequential (dependent), and coupled (interdependent), as shown in Figure 2.

In complex and large projects, the representation of interaction among various DS parameters is a difficult task. But DSM provides an easy and compact method to allocate and understand interaction. In design systems analysis, it is also called precedence matrix.

A precedence matrix is a square matrix with as many rows and as many columns as there are vertices in the graph (Steward 1981). DSM is a tool to eliminate or minimize iterative loops by resequence task. One major flaw of DSM is that it can not show every aspect of process model in a single view like a Gantt chart and an IDEF0 (Integration DEFinition Language 0) diagram. However, the DSM makes an excellent point of access for a user to the full data base of process information (Browning 2002).

Design System Configuration																		
Interaction TYPE	Diagraph Representation	DSM																
Parallel		<table border="1"> <tr><td></td><td>A</td><td>B</td><td>...</td></tr> <tr><td>A</td><td></td><td></td><td></td></tr> <tr><td>B</td><td></td><td></td><td></td></tr> <tr><td>...</td><td></td><td></td><td></td></tr> </table>		A	B	...	A				B				...			
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	A	B	...															
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B	X																	
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Figure 2. Interaction Types in Design

DSM configuration is as following: place down the design parameters/activities names on the left side of matrix as row headings and across the top of matrix as column headings in the same order (square matrix) as shown in Figure 3. The dependency of one parameter to other is represented by "x" or "1" marks in the off-diagonal cells. Otherwise it is left empty or assigned "0" mark. Usually the diagonal elements of DSM left empty or blackened-out. But for DSM analysis, where the binary numbers (0 and 1 only) involve, it should be zero. The dependency has to be read along the rows as "information required from" and along the columns as "information provided to."

DSM is a method to eliminate or minimize iterative loops by re-sequence of design parameters involved. Iterative loops can be identified by "x or 1" mark above the diagonal line of DSM. It depicts that information is required from downstream (later listed) parameter, and is called feedback mark. Similarly, such mark below the diagonal depicts that information will be transferred later, and is called feedforward mark. Feedback mark in Figure 3 depicts that design parameter (C) requires information from later parameter (D) and DSM is not in lower triangular form. The main objective of DSM method is to keep it in lower triangular form to obtain a sequence where each one can be executed only after it receives all information from its predecessors (Eppinger et al, 1993). But as described earlier that it may happen only in simple design project cases. Therefore, for large complex design projects it is suggested to keep feedback marks to a minimum and close to the diagonal line in order to get optimal sequence and crucial iterations.

	A	B	C	D
A				
B	X			
C	X			X
D		X	X	

Figure 3. DSM Example

3. DSM analysis: partitioning and tearing

DSM analysis implies the reordering of the given sequence resulting in optimal sequence including the crucial design parameters which require rework. It consists of partitioning and tearing algorithms (Steward 1965 and 1981).

3.1 Partitioning Algorithm

It is a process to reorder rows and columns of DSM in order to get a new sequence having no or least feedback marks. The partitioning algorithm is stated as following:

1. Identify the design parameters that require no information, which can be noted by observing empty rows in DSM. Separate such parameters from DSM (i.e. from rows and columns both) as high order design parameter in sequence. If more empty rows are found after separating then repeat this process until a DSM, having no empty row, is achieved.

2. Identify the design parameters that provide no information, which can be noted by observing empty columns in DSM. Separate such parameters from DSM (i.e. from columns and rows both) as low order design parameter in sequence. If more empty columns are found after separating then repeat this process until a DSM, having no empty column, is achieved.

3. If all design parameters have separated, then DSM is already partitioned after step 2. Otherwise, after completing step 1 and 2 or in cases where DSM has no empty rows and column then identify the loops causing rework.

3.2 Identification of Loops by Powers of Adjacency Method:

Loops in DSM can be identified using path searching method, powers of adjacency method, and reachability matrix method etc. In the proposed model the powers of adjacency method is used. This method involves taking the powers of DSM under consideration and then priority in the order is given to the parameters having least row

sum. Take the powers of DSM until the matrix does not change or until the power matrix equal or exceeds the order of matrix (Steward 1962). In order to avoid the complexity of calculation Authors proposed to take the powers of DSM equal to the order of square matrix. During the process of taking powers of DSM the assigned dependency is also disturbed. The powers of Adjacency method consists of the following steps:

1. After separating high and low order parameters from the DSM obtained, make adjacency matrix by indicating the dependency mark '1' and remaining cells including off-diagonal cells by assigning mark '0.'

2. Take power of matrix (equal to order) by applying condition "value >1=1" during multiplication.

3. Sum each row (design parameter) separately and arrange in increasing order.

4. Finally, to get the partitioned DSM, place design parameters related to loops between the high and low order design parameters obtained. Assign dependency to all design parameters as it was present in the DSM obtained before analysis.

In partitioned DSM, dependency of all parameters remains same, only the sequence changes. Figure 4 depicts the DSM Partitioning algorithm.

3.3 Tearing Algorithm

It is the process of further reordering of design parameters within the blocks of partitioned DSM. This process is applied because the design parameters partitioning provides the blocks/loops having two paths of entrance. Shunt diagram can be used for tearing purpose (Steward 1981). But this process entails both management and engineering judgment, and is extremely dependent upon the individual's knowledge of interrelationship (Warfield 1973). Therefore, it is suggested to limit the proposed model up to partitioning and leave the tearing upon the managers.

Then, managers can apply their knowledge to further reorder the blocks of partitioned DSM by keeping in view the lower triangular form. In addition to this, a survey can also be performed to rank the priority of design

parameters within the blocks. Therefore, tearing involves

heuristic approach and may consist of the following steps:

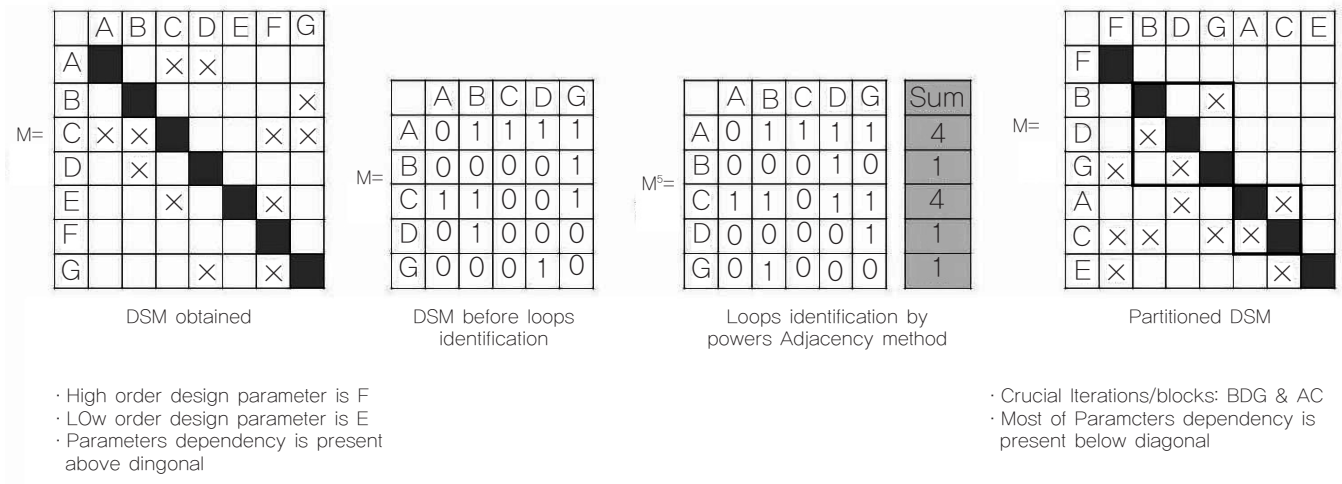


Figure 4. DSM Partitioning by Powers of Adjacency Method

1. Place the design parameter at the top within block having empty/minimum input requirement by observing partitioned DSM rows.

2. If more than one such parameter is found then determine which one delivers maximum output by observing partitioned DSM column, and schedule it first.

3. Repeat the process till all loops are scheduled.

4. If it is still not possible to order within blocks then arrange the design parameters, keeping in view the required result, to form lower triangular matrix having no feedback marks or try to schedule to get dependency close to diagonal line.

4. Proposed Model and Case Study

4.1 Research Methodology and Model Algorithm

The research methodology involves the survey and workshop from engineers/mangers to make DSM and then input into the model engine to obtain the results. The compilation of results provides a required Partitioned DSM. Figure 5 depicts the research methodology adopted along with the algorithm of proposed model. The idea of survey was conceived from Massachusetts Institute of Technology (MIT) DSM research team (DSM Tutorial 2012). Almost 20 surveys have been performed, which

include building, sewer, bridge, and harbor design projects. This survey was based on three questions as indicated in Figure 5. In order to check the veracity of proposed model, it was applied to nearly all examples of reference papers.

4.2 Implementation on Harbor and Building Ddesign

Although DSM has a wide range of applications, but for construction point of view the DSM methodology is not very common. The construction design projects like harbor and roadway are frequently subjected to sudden changes in design, even during the construction phase. Hence, the harbor design project has been chosen for one of implementation examples. On the basis of survey and workshop with 5 different Table 1, the DSM is obtained and loaded. The complete operation to use DSM interface is shown in Figure 6.

Table 1. Survey Results of Harbor Design Project

Design Parameter Code	Design Parameter	Required Design Parameter	Design Sub-system
1	Decision of vessel types		Design condition (D)
2	wind pressure		
3	wave		
4	wave force		
5	tides		
6	types of breakwater structure	2,3,4,5	Counter facilities Design (C)
7	breakwater section decision	6,8,9,10	
8	breakwater exterior force calculation	2,3,4,5	
9	breakwater stability calculation	2,3,4,5,7	
10	breakwater member design	8	
11	revetment design	2,3,4,5	Mooring facility design (M)
12	gravity quay wall design	1,2,3,4,5	
13	pier quay wall design	1,2,3,4,5	
14	tie rod sheet pile quay wall design	1,2,3,4,5	
15	lathe sheet pile quay wall design	1,2,3,4,5	
16	cell type sheet pile quay wall design	1,2,3,4,5	water facilities design (W)
17	steel sheet pile design	1,2,3,4,5	
18	floating pier design	1,2,3,4,5	
19	dolphin design	1,2,3,4,5	
20	ocean lane	1	
21	mooring basin	1	Dredging and reclamation (R)
22	turning basin	1	
23	small diurnal range	1	
24	dredging soil calculation		
25	dredger and dredging methods	24	
26	dredging capacity	24,25	Marina design (A)
27	disposal place of dredged soil	24,25,26	
28	reclamation method of reclaimed soil		
29	marina water facilities	1,2,3,4,5	
30	marina counter facilities	1,2,3,4,5	
31	marina mooring facilities	1,2,3,4,5	Aids to navigation facility design (N)
32	marina safety facilities	1,2,3,4,5	
33	navigation system design and analysis		
34	light house and light pole		
35	pilotage and leading lights		
36	beacon lighting buoy and buoy		
37	bridge marks on sea		

The Partitioned DSM of harbor design project offered the optimal sequence along with one crucial iteration of design parameters. The apartment building design project survey data are also shown in Table 2, and Partitioned DSM of it is shown in figure 7.

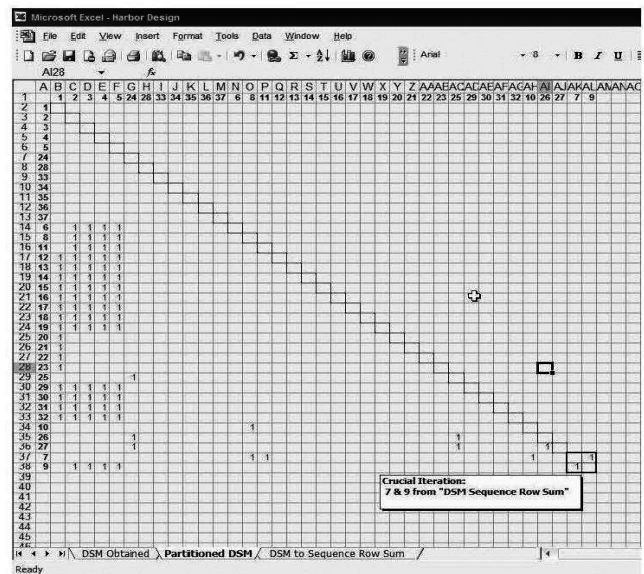


Figure 6. The Complete Operation Using Dsm Interface

Table 2. Survey Results of Building Design Project

Design Parameter Code	Design Parameter	Required Design Parameter	Design Sub-system
1	Project site		Architect-types Design (A)
2	Building coverage	4	
3	Floor area ratio(FAR)	2,4,5	
4	Maximum total floor area	2,3,5	
5	Maximum number of story	3,4	
6	Parking lot		
7	Direction	8	
8	Landscape	7	
9	Car traffic line	57,58,59,60	
10	Pedestrian traffic line	54	
11	Types of residence construction	3,4,7,8	
12	Scale of community facility	4	
13	Scale of neighborhood facility	4	
14	Rank of rooms according to the type/uses	11,15	
15	Size of room	11	
16	Size of air handling unit room	32	
17	Size of evacuation space	11	
18	Standards of boundary wall installation	15	
19	Ceiling height	15	
20	Floor level(bathroom, balcony, room)	11,14,33,34	
21	Indoor Varnish		Interior Design (Int)
22	Furniture	19	
23	Home appliance	19	
24	Door	19	
25	Balcony window	19	
26	Thickness of insulation wall and its position	27,28,29,30,31	
27	Size of beam and position	26,28,29,30,31	
28	Size of column and position	26,27,29,30,31	
29	Structure open part reinforcement	27,28	
30	Weight of household	26,27,28,29	
31	Column space underground structure	26,27,28,29,30	

Table 2. Survey Results of Building Design Project

Design Parameter Code	Design Parameter	Required Design Parameter	Design Sub-system
32	Position of external part of air conditioner & plumbing	16	Mechanical (M)
33	Position of sprinkler	19	
34	Heating pipes design	20	
35	Gas supply plumbing		
36	Gas detecting system design		
37	Hot water header	22	
38	Machine room instrument design		
39	Cooling and heating	12,13	
40	Light design	19	Electrical Design (E)
41	Electric heat design	23	
42	Distribution board design	21,22,23	
43	Communication design		
44	Receptacle design	21,22	
45	Sanitary sewer plumbing	46,48	Infrastructure Design (Inf)
46	Storm-water plumbing	9,10,45,48	
47	Retaining wall	49	
48	Water pipe plumbing	45,46	
50	Soil investigation	47,49,51,52	
51	Landslide protection design	49,50	Temporary Structure Design(T)
52	Drainage design of ground-water	49,50,51	Inf
53	Planting design	54	Landscape Design (L)
54	Pavement design	53	Traffic Affects Assessment (Tr.)
55	External environment facility design		
56	Retaining wall design	47,49	
57	Car traffic line analysis	9,10	Environmental Affect Assessment (En)
58	traffic signal design	9	
59	Composition of roads	9,10	
60	Pedestrian crossing design	9,10	
61	Environmental-friendly structure design		

5. CONCLUSION

The significance of information flow in design is widely acceptable but the multidisciplinary nature of design always causes hindrance in it due to iterations. The emerging corporate trend in construction is also causing multifarious problems regarding responsibility measures. The optimal sequence and lessen the rework have been a challenging task for managers. The DSM has the capability to represent the information requirements of complex design projects and is a tool to get crucial iterations and optimal sequence. Its combination with Critical Path Method (CPM) and use of numeric DSM may also lead to technical and managerial benefits. In the proposed model, compilation of results causes some time delays to the user but the model is an effective tool to obtain required results. The proposed model not only facilitates the managers to manage the iterations proactively but also illustrates to software systems for design management. The survey data can also be utilized as regional trend about design management. The more involvement of construction companies is still suggested so that real situation can be exposed. It is also suggested to organize mutual sessions of construction managers and designers to sort out problems and to form effective design management software. For further research, Authors proposed to establish a parameter based designer interfaces model to input dependency and then after formation of basic sequence any future change can be saved and propagated to all participants in a collaborative environment.

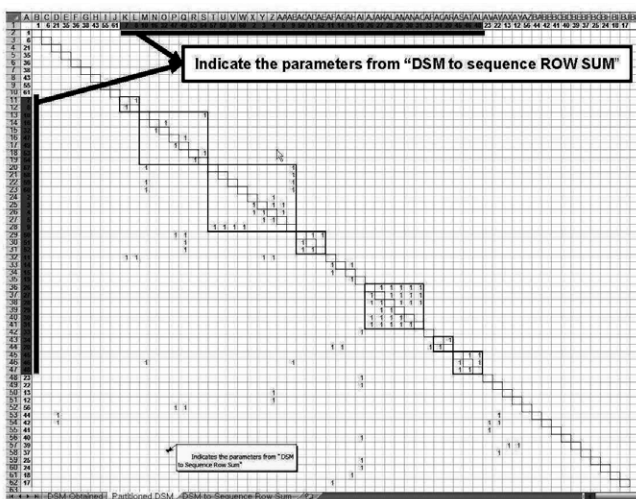


Figure 7. Partitioned DSM

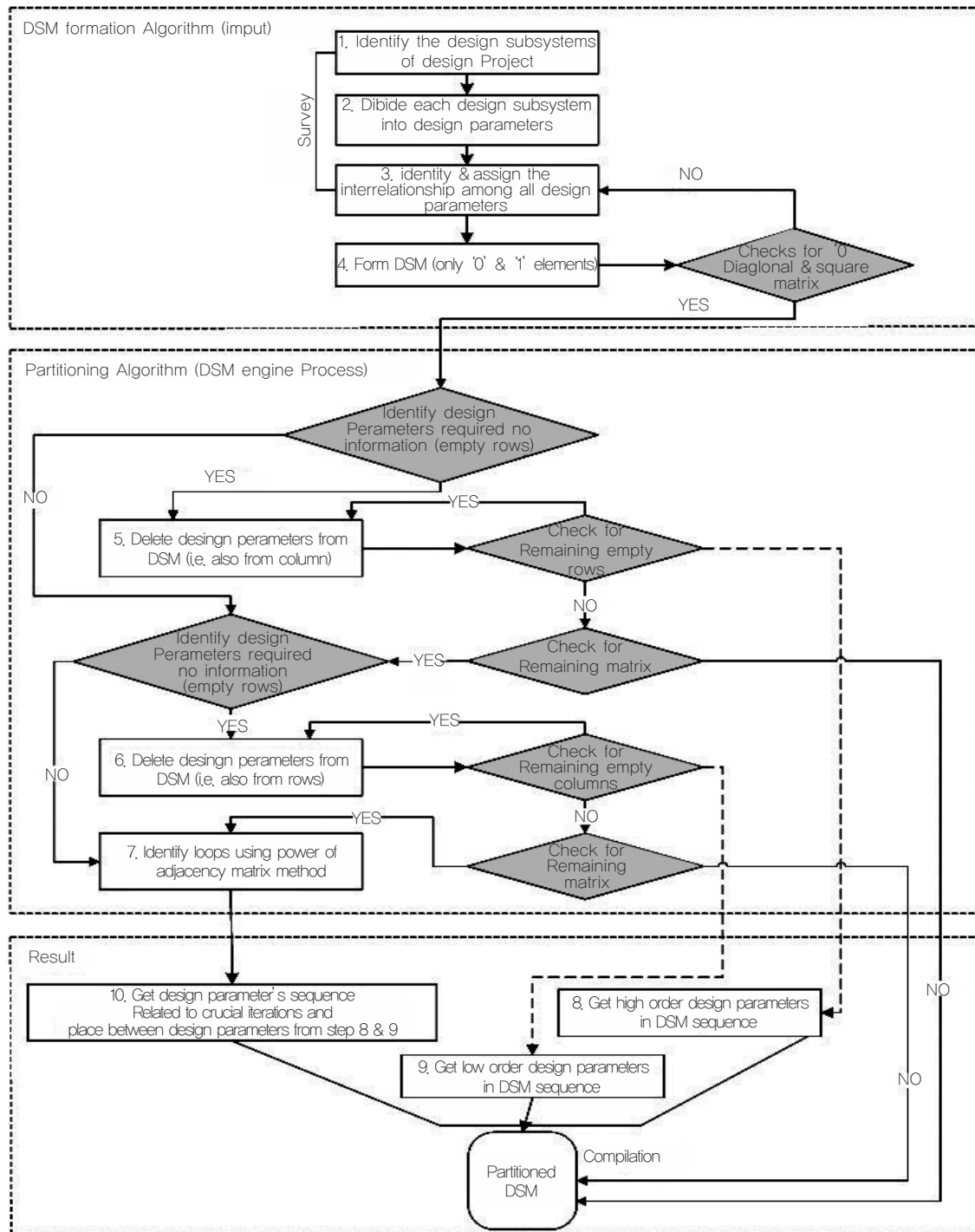


Figure 5. Proposed Model Methodology and Algorithm

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