Combating Digital Piracy

Content Protection and Copyrights Management over Digital Television Environments

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For Whom?

- ➤ Service Providers:
 - CA (Conditional Access)
- ➤ Content Providers:

CMP (Content Management and Protection)

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CA and Transaction Mechanisms

- >> Periodic subscription: purchasing entitlements, typically valid for one month
- >> Order-ahead pay-per-view (OPPV): pre-paying for a special event
- ➤ Pay-per-view (PPV) and impulse pay-per-view (IPPV): paying close (or very close) to the time of occurrence of the event
- ➤ Near video on demand (NVOD)

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Why CMP?

- Not only the ease of making copies is at issue, but also the fact that digital copy is as perfect as original and sometimes even better.
- ➤ Intellectual property right infringement is a serious threat to content providers.
- > Content management and protection is one of the key technology for digital broadcasting, audio and video on demand, and DVD production.
- CMP is just an emerging technology for fighting digital piracy for digital content providers, movie, recording, and broadcasting industries.

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Excerpts from Webzine

- ➤ The movie industry argues that DTCP should be used more widely than the current specification dictates, including for Internet and over-the-air broadcasts.
- ➤ For the machine that's sitting in the catbird seat as far as digital convergence is concerned, MPAA has concerns on two fronts: Internet retransmission and the PC-subsystem interface. At this point, the Internet is the bigger bogeyman.

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CMP Examples

- > CA for Satellite Broadcasting
- ➤ DTCP for DVD
- ➤ SDMI for Major Labels

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Enabling Technologies

- > Authentication
- > Content Encryption and Decryption
- > Digital Watermarking
- ➤ Key Exchange and Management
- ➤ Renewability and Revocation
- > Tracing Protocols

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Three Potential Problems

- ➤ How copyrighted and other valuable content can be protected from unauthorized copying?
- How PC and CE suppliers can cost-effectively protect content without inconveniencing authorized users?
- ➤ How digital ports (i.e., IEEE 1394) can be practically implemented between PCs and CE devices?

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Requirement of CMP Systems

- > They should be transparent to the users.
- ➤ They should support all potential architectures.
- They should support varying security requirements of content providers.
- > They should support any encoding algorithms.
- >> Security model should be sustainable over decades.
- > Requirements on manufacturers should be minimized.

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Security Requirements for Contents

- > How much security is required for a piece of content?
 - * CE devices do not need to fight digital piracy thoroughly and forever.
- ➤ Does one security system fit all?
 - One security system may not sufficient for all types of content.
 - One security system can not meet all security requirements forever.

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Security over Time

- Security threats continuously evolve.
 - * Attack techniques advance linearly with time.
 - New attack techniques develop radically, but only a few of them is disclosed.
- Legacy management is another critical issue.
 - Life span of CE is more than at least 10 years.
 - Life span of security technology is less than 4 years.
 - * Hackers may break cryptographic systems far faster than we expected.

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Two Important Techniques

- > Two important technologies are:
 - Encryption
 - * Watermarking
- Encryption-based technologies attempt to protect copyrighted digital content by transforming it into unintelligible format.
- Watermark-based technologies embed data into copyrighted digital content for identification.
- Hybrid technologies combine features from encryption and watermarking technologies.

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Encryption-Based CMP System

- > Two distinct approaches for developing solutions are:
 - * Re-encrypting content

The source device encrypts again the content and sends it to the sink device.

The sink device decrypts the content and uses it as authorized.

* Keeping content encrypted

The content is encrypted at the origin only. It is not decrypted (during transmission or storage) until it is displayed.

Hybrid approaches are also possible.

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Two Steps in Content Protection

- ➤ Content Encryption
 - Symmetric Algorithm is used for fast processing.
 - Different parts are scrambled under different keys.
 - * Key is exchanged every few seconds.
- ➤ Key Encryption
 - * Public-key algorithm is used for security.
 - * Public key is not changed.
 - * Other algorithms can also be used.

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Major Specifications in This Talk

- >> DTCP: Digital Transmission Content Protection
- > IPMP: Intellectual Property Management and Protection



- > OPIMA: Open Platform Initiative for Multimedia Access
- ➤ SDMI: Secure Digital Music Initiative

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DTCP

- Digital Transmission Content Protection
 - * 5C: Hitachi, Intel, Matsushita, Sony, Toshiba
 - Specification Version 1.0 (April 12, 1999)
 - To develop a system that protects the digital transmission of content through both technical and legal means
- ➤ Based on chip sets embedded in set-tops
 - Rather than smart cards like XCA (eXtended Conditional Access)

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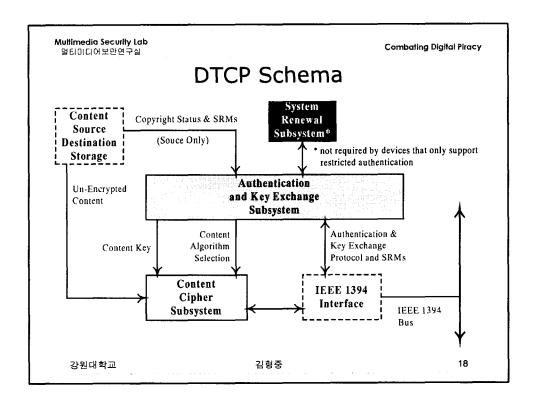
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DTCP: Two Deterrents

- Deterrents for Would-Be Digital Pirates
 - * If pirates manage to defeat the technical deterrents, they would still face legal action.
 - * This legal requirement is satisfied through the use of technology only available *under license*.
 - * Hacking DTCP would violate intellectual property law, and subject the hacker to civil litigation.

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MPEG-2 and Conditional Access

- ➤ MPEG-2 system layer makes provision for encryption, permitting program providers to use electronic subscriber addressing and authorization.
- ➤ Transport stream header contains a scrambling control field to indicate the encryption system in use; and an adaptation field for the conveyance of encryption keys and similar codes for the control of access to specific services by individual users.

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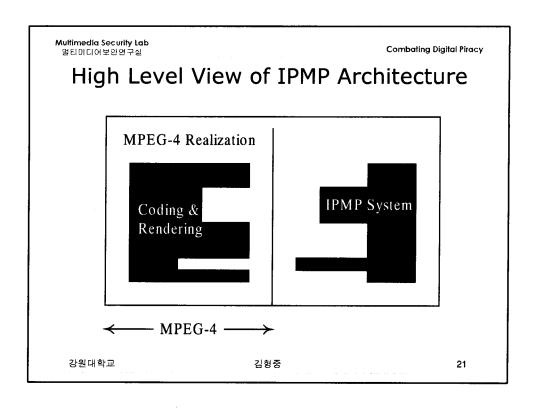
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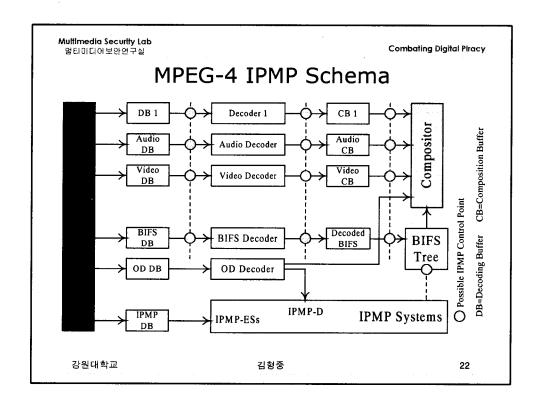
MPEG-4 IPMP

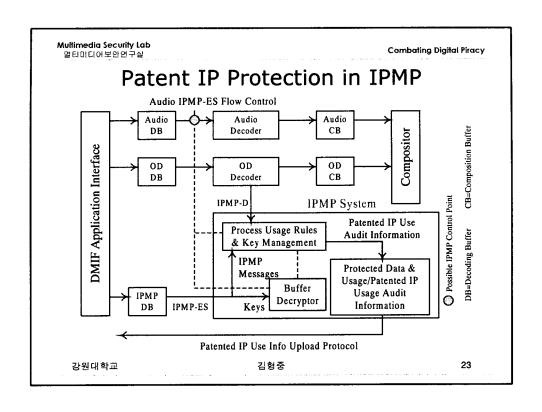
- ➤ The IPMP framework consists of a fully standardized IPMP Descriptors (IPMP-Ds) and IPMP Elementary Streams (IPMP-ESs) which are a standardized shell with non-normative content.
- ➤ MPEG-4 standardizes IPMP Interface, but not IPMP Systems.
 - * This interface consists of IPMP-Ds and IPMP-ESs.
- IPMP is prerequisite for publishing serious and valuable content in digital form (in any open environment).
 - It makes no sense standardizing protection schemes, cryptographic algorithms, and so on.

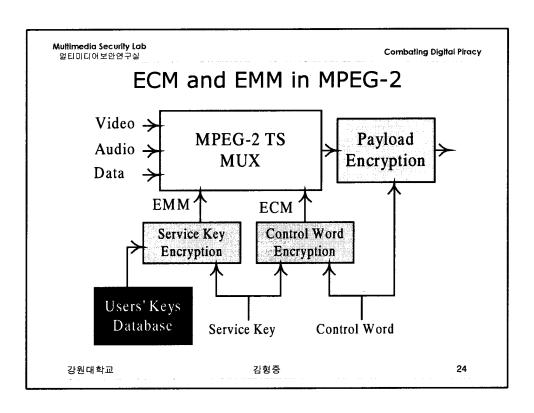
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ATSC Conditional Access

- ➤ A/70 Specification
- Scrambling: a method of continuously changing the form a data signal so that without suitable access rights and an electronic descrambling key, the signal is unintelligible
- Encryption: a method of processing keys needed for descrambling, so that they can be conveyed to authorized users
- ➤ ATSC key is 168-bit long.

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ATSC Security Module

- NRSS (National Renewable Security Standard): Part A (Smart Card) and Part B (PCMCIA)
- ➤ NRSS-B CA modules shall filter the CAT (CA Table). NRSS-A CA modules may filter the CAT.
- > ECM (Entitlement Control Message): data units that mainly carry the key for descrambling the signals
- EMM (Entitlement Management Message): most likely contain information about the status of the subscription itself

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OPIMA

- > Open Platform Initiative for Multimedia Access
- ➤ OPIMA Specification v. 1.0 (September 1999)
- ➤ The Specification presents an architecture and a description of the functions required to implement an OPIMA-compliant system. Furthermore, it presents security protocols and a description of API and functional behaviors that enable interoperability.
- > The Specification is independent of device and content.
- Unresolved problems on OPIMA Specification regarding the choice of X.509 or SPKI will be decided in the year 2000.

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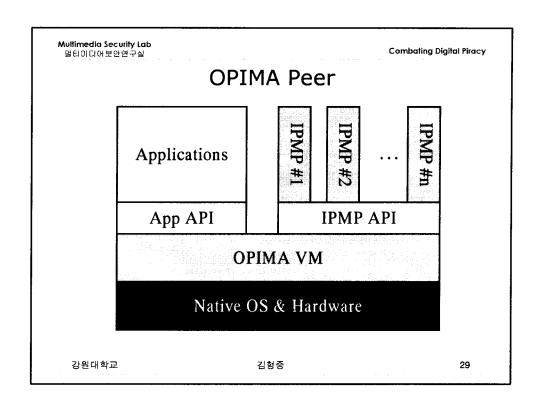
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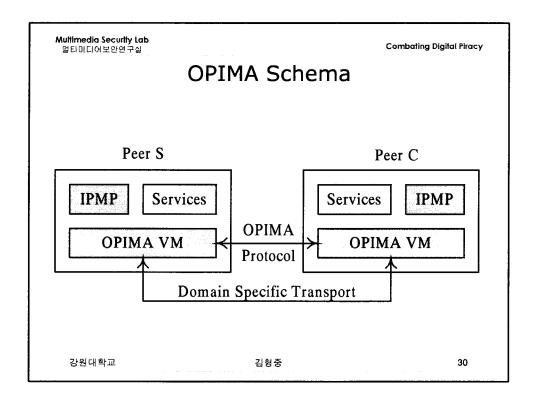
OPIMA Jargon

- Compartment is a class of OPIMA enabled devices that share some common elements in their IPMP interfaces and/or architectural components.
- IPMP System protects and manages intellectual property rights associated with content.
- Credentials is a set of authenticated identifiers certifying the compartment ID and peer ID.
- OPIMA Virtual Machine (OVM) is a group of basic functional elements that implement a secure execution environment for IPMP Systems.
- Rules are statements governing the way a content protected by an IPMP System can be managed.

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OPIMA Protocol Example

- An Application requests the OVM to access protected content.
- > The OVM requests the OS to establish initial network connection.
- ➤ The OPIMA Secure Authenticated Channel is established on top of this connection.
- > The required IPMP System is requested and downloaded by the OVM.

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SDMI

- > RIAA, RIAJ and IFPI announce SDMI in Dec. 1999.
- > Technology companies work together to create an open architecture and specification for digital music security.
- The specification will protect copyrighted music in all existing and emerging digital formats and through all delivery channels.
- ➤ The portable devices initially would be allowed to play songs with or without copyright protection, but later versions would be required to block pirated music.
- The next phase will allow the new devices to identify the marking and tell the user to upgrade software to play the recording.

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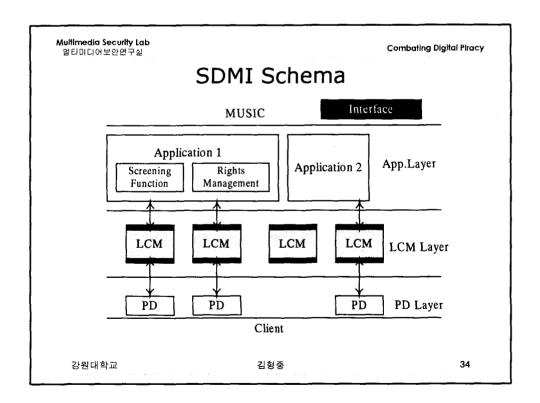
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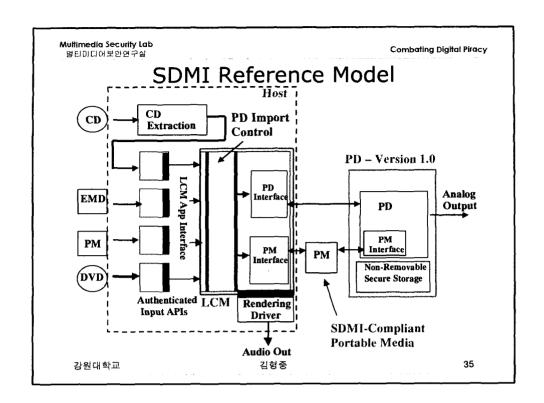
SDMI Jargon

- Licensed Compliant Module (LCM) is an SDMIcompliant module interfacing between SDMIcompliant applications and SDMI-compliant devices, media and components.
- ➤ Portable Media (PM) is an SDMI-compliant media that may be used to store SDMI Protected Content.
- Portable Device (PD) is a device that stores on internal or PM SDMI Protected Content received from an LCM residing on a client platform.
- SDMI Protected Content shall be accessed only by SDMI-compliant devices or components within the SDMI domain.

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- ➤ Copy Control?
- > Content Provider Identification?
- ➤ Finger Printing?
- ➤ Indexing?

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Major Activities

- >> ISMC for Comprehensive CMP activity http://multimedia.kangwon.ac.kr/ismc
- DMC for SDMI Counterpart http://www.kdmc.or.kr
- MPEG http://drogo.cselt.stet.it/mpeg/
- ➤ OPIMA http://drogo.cselt.it/leonardo/opima/
- ➤ SDMI http://www.sdmi.org

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